

CS256/Spring 2008 — Lecture #2

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SPL (Simple Programming Language) Syntax

Basic Statements

- **skip**

- assignment

$$\underbrace{(u_1, \dots, u_k)}_{\text{variables}} := \underbrace{(e_1, \dots, e_k)}_{\text{expressions}}$$

- **await** c

(where c is a boolean expression)

special case: **halt** \equiv **await** F

- Communication by message-passing

$\alpha \Leftarrow e$ (send)

$\alpha \Rightarrow u$ (receive)

(where α is a channel)

- Semaphore operations

request r ($r > 0 \rightarrow r := r - 1$)

release r ($r := r + 1$)

(where r is an integer variable)

SPL (CON'T)

Schematic Statements

In Mutual-Exclusion programs:

- **noncritical**
may not terminate
- **critical**
terminates

In Producer-Consumer programs:

- **produce x**
terminates – assign nonzero value to x
- **consume y**
terminates

No program variables are modified by schematic statements. One exception:

“ x ” in **produce** x

SPL (CON'T)

Compound Statements

- Conditional
if c then S_1 else S_2
if c then S
- Concatenation
 $S_1; \dots; S_k$

Example:

when c do $S \equiv$ await $c; S$

- Selection
 S_1 or \dots or S_k
- **while**
while c do S

Example:

loop forever do $S \equiv$ while T do S

SPL (CON'T)

Compound Statements (Con't)

- Cooperation Statement

$$l: \underbrace{[\ell_1: S_1; \widehat{\ell}_1:]}_{\text{process}} \parallel \cdots \parallel [\ell_k: S_k; \widehat{\ell}_k:]; \widehat{\ell}:$$

S_1, \dots, S_k are parallel to one another
interleaved execution.

entry step: from l to $\ell_1, \ell_2, \dots, \ell_k$,
exit step: from $\widehat{\ell}_1, \widehat{\ell}_2, \dots, \widehat{\ell}_k$ to $\widehat{\ell}$.

- Block

$$[\underbrace{\text{local declaration}}; S]$$

local *variable* , ... , *variable* : *type* **where** $\underbrace{\varphi_i}$
 $y_1 = e_1, \dots, y_n = e_n$

SPL (CON'T)

Basic types – boolean, integer, character, . . .

Structured types – array, list, set, . . .

Static variable initialization

(variables get initialized at the
start of the execution)

Programs

$$P :: \left[\textit{declaration}; P_1 :: [\ell_1: S_1; \hat{\ell}_1:] \parallel \cdots \parallel P_k :: [\ell_k: S_k; \hat{\ell}_k:] \right]$$

P_1, \dots, P_k are top-level processes

Variables in P called program variables

Declaration

mode $variable, \dots, variable$: *type* **where** φ_i
program variables

↓

in (not modified)

local

out

↓

constraints on

initial values

$\varphi_1 \wedge \dots \wedge \varphi_n$ data-precondition of the program

Channel Declaration

- synchronous channels
(no buffering capacity)

mode $\alpha_1, \alpha_2, \dots, \alpha_n$: **channel of type**

- asynchronous channels
(unbounded buffering capacity)

mode $\alpha_1, \alpha_2, \dots, \alpha_n$: **channel [1..] of type**
where φ_i

– φ_i is optional

– $\varphi_i = \Lambda$ (empty list) by default

Labels

$\ell : S$

- Label ℓ identifies statement S
- Equivalence Relation \sim_L between labels:
 - For $\ell: [\ell_1: S_1; \dots; \ell_k: S_k]$
 $\ell \sim_L \ell_1$
 - For $\ell: [\ell_1: S_1 \text{ or } \dots \text{ or } \ell_k: S_k]$
 $\ell \sim_L \ell_1 \sim_L \dots \sim_L \ell_k$
 - For $\ell: [\mathbf{local\ declaration}; \ell_1: S_1]$
 $\ell \sim_L \ell_1$

Note: For $\ell : [\ell_1 : S_1 || \dots || \ell_k : S_k]$

$\ell \not\sim_L \ell_1 \not\sim_L \ell_2 \not\sim_L \dots$

because of the entry step

Example: In Figure 0.1

$\ell_0 \sim_L \ell_1$

$\ell_2 \sim_L \ell_3 \sim_L \ell_5$

```

in    $a, b$  : integer where  $a > 0, b > 0$ 
local  $y_1, y_2$ : integer where  $y_1 = a, y_2 = b$ 
out   $g$       : integer

```

```

[
  [
     $l_1$ : while  $y_1 \neq y_2$  do
      [
         $l_3$ : await  $y_1 > y_2$ ;  $l_4$ :  $y_1 := y_1 - y_2$ 
        or
         $l_5$ : await  $y_2 > y_1$ ;  $l_6$ :  $y_2 := y_2 - y_1$ 
      ]
      [
         $l_7$ :  $g := y_1$ 
      ]
    ]
  ]
 $l_8$ :
]

```

Figure 0.1

A Fully Labeled Program GCD-F

Locations

$[\ell]$

Identify site of control

- $[\ell]$ is the location corresponding to label ℓ .
- Multiple labels identifying different statements may identify the same location.

$$[\ell] = \{\ell' \mid \ell' \sim_L \ell\}$$

Example: Fig 0.1: A fully labeled program

$$\begin{array}{ll} [l_0] = [l_1] = \{l_0, l_1\} & [l_6] = \{l_6\} \\ [l_2] = \{l_2, l_3, l_5\} & [l_7] = \{l_7\} \\ [l_4] = \{l_4\} & [l_8] = \{l_8\} \end{array}$$

Example: Fig 0.2: A partially labeled program

$$\begin{array}{l} \cancel{l_0} \\ l_3 \rightarrow l_2^a \\ l_5 \rightarrow l_2^b \end{array}$$

shortcut: label l_2 “represents” $\{l_2, l_2^a, l_2^b\}$

in a, b : integer where $a > 0, b > 0$
local y_1, y_2 : integer where $y_1 = a, y_2 = b$
out g : integer

$$\left[\begin{array}{l}
 \ell_1: \text{while } y_1 \neq y_2 \text{ do} \\
 \quad \ell_2: \left[\begin{array}{l}
 \ell_2^a: \text{await } y_1 > y_2; \ell_4: y_1 := y_1 - y_2 \\
 \text{or} \\
 \ell_2^b: \text{await } y_2 > y_1; \ell_6: y_2 := y_2 - y_1
 \end{array} \right] \\
 \ell_7: g := y_1 \\
 \ell_8:
 \end{array} \right]$$

Figure 0.2

A Partially Labeled Program GCD

Post Location

$$\ell : S ; \widehat{\ell} : \quad \text{post}(S) = [\widehat{\ell}]$$

- For $[\ell_1 : S_1 ; \widehat{\ell}_1 :] \parallel \dots \parallel [\ell_k : S_k ; \widehat{\ell}_k :]$
 $\text{post}(S_i) = [\widehat{\ell}_i]$, for every $i = 1, \dots, k$
- For $S = [\ell_1 : S_1 ; \dots ; \ell_k : S_k]$
 $\text{post}(S_i) = [\ell_{i+1}]$, for $i = 1, \dots, k-1$
 $\text{post}(S_k) = \text{post}(S)$
- For $S = [\ell_1 : S_1 \text{ or } \dots \text{ or } \ell_k : S_k]$
 $\text{post}(S_1) = \dots = \text{post}(S_k) = \text{post}(S)$
- For $S = [\text{if } c \text{ then } S_1 \text{ else } S_2]$
 $\text{post}(S_1) = \text{post}(S_2) = \text{post}(S)$
- For $[\ell : \text{while } c \text{ do } S']$
 $\text{post}(S') = [\ell]$

Example: Post Locations of Fig 0.2

$$\textit{post}(\ell_1) = [\ell_7]$$

$$\begin{aligned}\textit{post}(\ell_2) &= \textit{post}(\ell_4) \\ &= \textit{post}(\ell_6) = [\ell_1]\end{aligned}$$

$$\textit{post}(\ell_2^a) = [\ell_4]$$

$$\textit{post}(\ell_2^b) = [\ell_6]$$

$$\textit{post}(\ell_7) = [\ell_8]$$

Ancestor

S is an ancestor of S'
if S' is a substatement of S

S is a common ancestor of S_1 and S_2
if it is an ancestor of both S_1 and S_2

S is a least common ancestor (LCA) of S_1 and S_2
if S is a common ancestor of S_1 and S_2
and any other common ancestor
of S_1 and S_2 is an ancestor of S

LCA is unique for given statements S_1 and S_2

Example: $[S_1; [S_2 || S_3]; S_4] || S_5$

LCA of S_2, S_3

$[S_2 || S_3]$

LCA of S_2, S_4

$[S_1; [S_2 || S_3]; S_4]$

LCA of S_2, S_5

$[S_1; [S_2 || S_3]; S_4] || S_5$

Parallel Labels

- Statements S and \tilde{S} are parallel if their LCA is a cooperation statement that is different from statements S and \tilde{S}

Example: $S = [S_1; [S_2 \parallel S_3]; S_4] \parallel S_5$

<u>Statements</u>	<u>LCA</u>
S_2 parallel to S_3	$S_2 \parallel S_3$
S_2 parallel to S_5	S
S_2 not parallel to S_4	$[S_1; \dots; S_4]$ not coop.
S_2 not parallel to $S_2 \parallel S_3$	$S_2 \parallel S_3$ same

- parallel labels – labels of parallel statements

Conflicting Labels

conflicting labels – not equivalent and
not parallel

Example:

$$\left[\begin{array}{l} l_1: S_1; \\ l_2: ([l_3: S_3; \hat{l}_3:] \parallel [l_4: S_4; \hat{l}_4:]); \\ l_5: S_5; \hat{l}_5: \end{array} \right] \parallel [l_6: S_6; \hat{l}_6:]$$

l_3 is parallel to each of $\{l_4, \hat{l}_4, l_6, \hat{l}_6\}$
and in conflict with each of
 $\{l_1, l_2, \hat{l}_3, l_5, \hat{l}_5\}$

l_6 and \hat{l}_6 are in conflict with each other
but are parallel to each of
 $\{l_1, l_2, l_3, \hat{l}_3, l_4, \hat{l}_4, l_5, \hat{l}_5\}$

Critical References

Writing References:

$x := \dots$	$\alpha \Rightarrow u$	produce x	request r
↑	↑	↑	↑
			release r
			↑

Reading References: all other references

critical reference of a variable in S if:

- writing ref to a variable that has reading or writing refs in S' (parallel to S)
- reading reference to a variable that has writing references in S' (parallel to S)
- reference to a channel

Limited Critical References (LCR)

Statement obeys LCR restriction (LCR-Statement)
if each test (for await, conditional, while)
and entire statement (for assignment)
contains at most one critical reference.

Example: Fig 0.3

ℓ_2, m_1, m_3 are LCR-Statements

ℓ_1, m_2 violate the LCR-requirement

LCR-Program: only LCR-statements

Interleaved vs. Concurrent Execution

Claim : If P is an LCR program, then the interleaving computations of P and the concurrent executions of P give the same results.

Discussion & explanation: *Blue Book*.

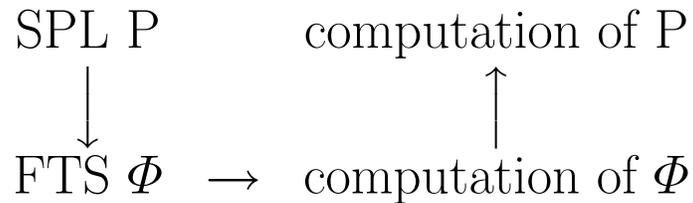
$$P_1 :: \left[\begin{array}{l} \ell_1: \boxed{b} := \boxed{b} \cdot y_1 \\ \ell_2: \boxed{y_1} := y_1 - 1 \\ \ell_3: \end{array} \right] \quad || \quad P_2 :: \left[\begin{array}{l} m_1: \mathbf{await} \boxed{y_1} + y_2 \leq n \\ m_2: \boxed{b} := \boxed{b} / y_2 \\ m_3: y_2 := y_2 + 1 \\ m_4: \end{array} \right]$$

Figure 0.3

Critical references

SPL Semantics

Transition Semantics:



Given an SPL-program P , we can construct the corresponding FTS $\Phi = \langle V, \Theta, \mathcal{T}, \mathcal{J}, \mathcal{C} \rangle$:

- system variables V

$Y = \{y_1, \dots, y_n\}$ – program variables of P
domains: as declared in P

π – control variable

domain: sets of locations in P

$$V = Y \cup \{\pi\}$$

SPL Semantics (Con't)

Comments:

- For label ℓ , $at_{-\ell}: [\ell] \in \pi$
 $at'_{-\ell}: [\ell] \in \pi'$

Note: When going from an SPL program to an FTS we lose the sequential nature of the program. We need to model control explicitly in the FTS: π can be viewed as a program counter.

SPL Semantics (Con't)

Example: Fig 0.1

$$V = \{\pi, a, b, y_1, y_2, g\}$$

π - ranges over subsets of

$$\{[l_1], [l_2], [l_4], [l_6], [l_7], [l_8]\}$$

a, b, \dots, g - range over integers

- Initial Condition Θ

$$\text{For } P :: \left[\text{dec}; \left[P_1 :: [l_1 : S_1; \hat{l}_1 :] \parallel \dots \parallel P_k :: [l_k : S_k; \hat{l}_k :] \right] \right]$$

with data-precondition φ ,

$$\Theta: \pi = \{[l_1], \dots, [l_k]\} \wedge \varphi$$

Example: Fig 0.1

$$\Theta: \pi = \{[l_1]\} \wedge$$

$$\underbrace{a > 0 \wedge b > 0 \wedge y_1 = a \wedge y_2 = b}_{\text{data-precondition}}$$

data-precondition

in a, b : integer where $a > 0, b > 0$
local y_1, y_2 : integer where $y_1 = a, y_2 = b$
out g : integer

$$\left[\begin{array}{l}
 \ell_1: \text{while } y_1 \neq y_2 \text{ do} \\
 \quad \ell_2: \left[\begin{array}{l}
 \ell_2^a: \text{await } y_1 > y_2; \ell_4: y_1 := y_1 - y_2 \\
 \text{or} \\
 \ell_2^b: \text{await } y_2 > y_1; \ell_6: y_2 := y_2 - y_1
 \end{array} \right] \\
 \ell_7: g := y_1 \\
 \ell_8:
 \end{array} \right]$$

Figure 0.2

A Partially Labeled Program GCD

SPL Semantics (Con't)

- Transitions \mathcal{T}

$$\mathcal{T} = \{\tau_I\} \cup \left\{ \begin{array}{l} \text{transitions associated with} \\ \text{the statements of } P \end{array} \right\}$$

where τ_I is the “idling transition”

$$\rho_I: V' = V$$

abbreviation

$$- \textit{pres}(U): \bigwedge_{u \in U} (u' = u) \quad (\text{where } U \subseteq V)$$

the value of $u \in U$ are preserved

$$- \textit{move}(L, \hat{L}): L \subseteq \pi \wedge \pi' = (\pi - L) \cup \hat{L}$$

where L, \hat{L} are sets of locations

$$- \textit{move}(\ell, \hat{\ell}): \textit{move}(\{[\ell]\}, \{[\hat{\ell}]\})$$

SPL Semantics (Con't)

We list the transitions (transition relations) associated with the statements of P

$$\underline{\ell : S} \qquad \qquad \qquad \underline{\rho_\ell}$$

Basic Statements

$$\ell : \mathbf{skip}; \hat{\ell} : \qquad \rightarrow \qquad \text{move}(\ell, \hat{\ell}) \wedge \text{pres}(Y)$$

$$\ell : \bar{u} := \bar{e}; \hat{\ell} : \qquad \rightarrow \qquad \text{move}(\ell, \hat{\ell}) \wedge \bar{u}' = \bar{e} \\ \wedge \text{pres}(Y - \{\bar{u}\})$$

SPL Semantics (Con't)

Basic Statements (Con't)

$$l: \text{await } c; \hat{l}: \quad \rightarrow \quad \text{move}(l, \hat{l}) \wedge c \wedge \text{pres}(Y)$$

$$l: \text{request } r; \hat{l}: \quad \rightarrow \quad \text{move}(l, \hat{l}) \wedge r > 0 \\ \wedge r' = r - 1 \\ \wedge \text{pres}(Y - \{r\})$$

$$l: \text{release } r; \hat{l}: \quad \rightarrow \quad \text{move}(l, \hat{l}) \wedge r' = r + 1 \\ \wedge \text{pres}(Y - \{r\})$$

SPL Semantics (Con't)

Basic Statements (Con't)

asynchronous send

$$\ell: \alpha \Leftarrow e; \hat{\ell}: \quad \rightarrow \quad \text{move}(\ell, \hat{\ell}) \wedge \alpha' = \alpha \bullet e \\ \wedge \text{pres}(Y - \{\alpha\})$$

asynchronous receive

$$\ell: \alpha \Rightarrow u; \hat{\ell}: \quad \rightarrow \quad \text{move}(\ell, \hat{\ell}) \wedge |\alpha| > 0 \\ \wedge \alpha = u' \bullet \alpha' \\ \wedge \text{pres}(Y - \{u, \alpha\})$$

synchronous send-receive

$$\ell: \alpha \Leftarrow e; \hat{\ell}: \quad m: \alpha \Rightarrow u; \hat{m}: \quad$$

$$\text{move}(\{\ell, m\}, \{\hat{\ell}, \hat{m}\}) \wedge u' = e \wedge \text{pres}(Y - \{u\})$$

SPL Semantics (Con't)

Schematic Statements

 ρ_ℓ

ℓ : **noncritical**; $\hat{\ell}$: \rightarrow $move(\ell, \hat{\ell}) \wedge pres(Y)$
(nontermination modeled by $\tau_\ell \notin \mathcal{J}$)

ℓ : **critical**; $\hat{\ell}$: \rightarrow $move(\ell, \hat{\ell}) \wedge pres(Y)$

SPL Semantics (Con't)

Compound Statements

l : [if c then $l_1: S_1$ else $l_2: S_2$]; \hat{l} : \rightarrow

ρ_l : $\rho_l^T \vee \rho_l^F$ where

ρ_l^T : $move(l, l_1) \wedge c \wedge pres(Y)$

ρ_l^F : $move(l, l_2) \wedge \neg c \wedge pres(Y)$

l : [while c do [$\tilde{l}: \tilde{S}$]]; \hat{l} : \rightarrow

ρ_l : $\rho_l^T \vee \rho_l^F$ where

ρ_l^T : $move(l, \tilde{l}) \wedge c \wedge pres(Y)$

ρ_l^F : $move(l, \hat{l}) \wedge \neg c \wedge pres(Y)$

l : [[$l_1: S_1$; $\hat{l}_1:$] || \dots || [$l_k: S_k$; $\hat{l}_k:$]]; \hat{l} : \rightarrow

ρ_l^E : $move(\{l\}, \{l_1, \dots, l_k\}) \wedge pres(Y)$ (entry)

ρ_l^X : $move(\{\hat{l}_1, \dots, \hat{l}_k\}, \{\hat{l}\}) \wedge pres(Y)$ (exit)

Grouped Statements

 $\langle S \rangle$

executed in a single atomic step

Example:

$$\langle x := y + 1; z := 2x + 1 \rangle$$
$$x' = y + 1 \quad \wedge \quad z' = 2y + 3$$

the same as $(x, z) := (y + 1, 2y + 3)$

Example:

$$\underbrace{\langle a := 3; a := 5 \rangle}$$
$$a' = 5$$

$a = 3$ is never visible to the outside world, nor to other processes

SPL Semantics (Con't)

- Justice Set \mathcal{J}
All transitions except
 τ_I and all transitions associated
with **noncritical** statements
- Compassion Set \mathcal{C}
All transitions associated with
send, receive, request statements

Computations of Programs

$$\begin{array}{c}
 \text{local } x: \text{ integer where } x = 1 \\
 P_1 :: \left[\begin{array}{l} \ell_0: \left[\begin{array}{l} \ell_0^a: \text{await } x = 1 \\ \text{or} \\ \ell_0^b: \text{skip} \end{array} \right] \\ \ell_1: \end{array} \right] \parallel P_2 :: \left[\begin{array}{l} m_0: \text{while } \top \text{ do} \\ [m_1: x := -x] \end{array} \right]
 \end{array}$$

Fig 0.4 Process P_1 terminates in all computations.

$$\begin{array}{l}
 \sigma: \langle \pi: \{\ell_0, m_0\}, x: 1 \rangle \xrightarrow{m_0} \langle \pi: \{\ell_0, m_1\}, x: 1 \rangle \xrightarrow{m_1} \\
 \langle \pi: \{\ell_0, m_0\}, x: -1 \rangle \xrightarrow{m_0} \langle \pi: \{\ell_0, m_1\}, x: -1 \rangle \xrightarrow{m_1} \\
 \langle \pi: \{\ell_0, m_0\}, x: 1 \rangle \xrightarrow{m_0} \dots
 \end{array}$$

σ is not a computation. Unjust towards ℓ_0^b
 (enabled on all states but never taken)

Computations of Programs (Con't)

$$\begin{array}{c}
 \text{local } x: \text{ integer where } x = 1 \\
 P_1 :: \left[\begin{array}{l} \ell_0: \left[\begin{array}{l} \ell_0^a: \text{await } x = 1 \\ \text{or} \\ \ell_0^b: \text{await } x \neq 1 \end{array} \right] \\ \ell_1: \end{array} \right] \parallel P_2 :: \left[\begin{array}{l} m_0: \text{while } \top \text{ do} \\ [m_1: x := -x] \end{array} \right]
 \end{array}$$

Fig 0.5 skip \rightarrow await $x \neq 1$
--

$$\begin{array}{l}
 \sigma: \langle \pi: \{\ell_0, m_0\}, x: 1 \rangle \xrightarrow{m_0} \langle \pi: \{\ell_0, m_1\}, x: 1 \rangle \xrightarrow{m_1} \\
 \langle \pi: \{\ell_0, m_0\}, x: -1 \rangle \xrightarrow{m_0} \langle \pi: \{\ell_0, m_1\}, x: -1 \rangle \xrightarrow{m_1} \\
 \langle \pi: \{\ell_0, m_0\}, x: 1 \rangle \xrightarrow{m_0} \dots
 \end{array}$$

σ is a computation –
 since none of the just transitions are
 continually enabled.

Computations of Programs (Con't)

$$\begin{array}{c}
 \text{local } x: \text{ integer where } x = 1 \\
 P_1 :: \left[\begin{array}{l}
 \ell_0: \text{ if } x = 1 \text{ then} \\
 \quad \ell_1: \text{ skip} \\
 \text{else} \\
 \quad \ell_2: \text{ skip} \\
 \ell_3:
 \end{array} \right] \parallel P_2 :: \left[\begin{array}{l}
 m_0: \text{ while } \top \text{ do} \\
 \quad [m_1: x := -x]
 \end{array} \right]
 \end{array}$$

Fig 0.6 Process P_1 terminates in all computations.

$$\begin{array}{l}
 \sigma: \langle \pi: \{\ell_0, m_0\}, x: 1 \rangle \xrightarrow{m_0} \langle \pi: \{\ell_0, m_1\}, x: 1 \rangle \xrightarrow{m_1} \\
 \langle \pi: \{\ell_0, m_0\}, x: -1 \rangle \xrightarrow{m_0} \langle \pi: \{\ell_0, m_1\}, x: -1 \rangle \xrightarrow{m_1} \\
 \langle \pi: \{\ell_0, m_0\}, x: 1 \rangle \xrightarrow{m_0} \dots
 \end{array}$$

σ is not a computation –
 since ℓ_0 is continually enabled,
 but not taken.

Control Configurations

$L = \{[\ell_1], \dots, [\ell_k]\}$ of P is called conflict-free
if no $[\ell_i]$ conflicts with $[\ell_j]$, for $i \neq j$.

L is called a (control) configuration of P
if it is a maximal conflict-free set.

Example:

local x : integer where $x = 0$

$P_1 :: \begin{bmatrix} \ell_0: x := 1 \\ \ell_1: \end{bmatrix} \parallel P_2 :: \begin{bmatrix} m_0: \mathbf{await} x = 1 \\ m_1: \end{bmatrix}$

Configurations

$\{[\ell_0], [m_0]\}, \{[\ell_0], [m_1]\},$
 $\{[\ell_1], [m_0]\}, \{[\ell_1], [m_1]\}$

SPL Semantics (Con't)

accessible configuration –

appears as value of π in some accessible state

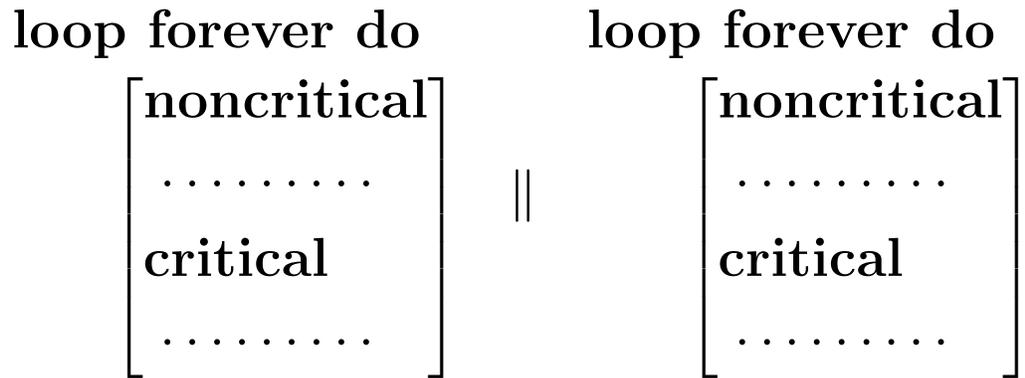
Example:

$\{[l_0], [m_1]\}$ does not appear in any accessible state

Is a given configuration accessible?

Undecidable

The Mutual-Exclusion Problem



Requirements:

- Exclusion

While one of the processes is in its critical section, the other is not

- Accessibility

Whenever a process is at the noncritical section exit, it must eventually reach its critical section

Example: mutual exclusion by semaphores

Fig. 0.7

local y : integer where $y = 1$

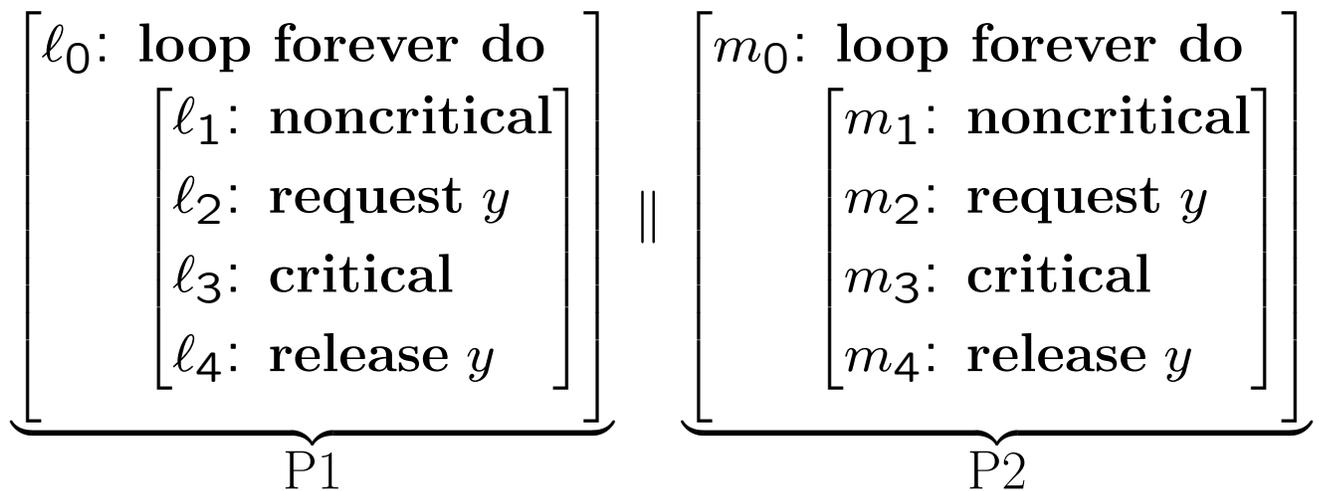


Fig. 0.7 Program MUX-SEM

Message-Passing Programs

Example: Producer-Consumer

Fig. 0.9

assumption:

channel send $\leq N$ values

local *send, ack*: channel [1..] of integer

where *send* = Λ , *ack* = $\underbrace{[1, \dots, 1]}_N$

<i>Prod</i> ::	<p>local <i>x, t</i>: integer ℓ_0: loop forever do</p> <table style="border: none; margin-left: 20px;"> <tr><td style="border-left: 1px solid black; border-right: 1px solid black; padding: 0 5px;">ℓ_1: produce <i>x</i></td></tr> <tr><td style="border-left: 1px solid black; border-right: 1px solid black; padding: 0 5px;">ℓ_2: <i>ack</i> $\Rightarrow t$</td></tr> <tr><td style="border-left: 1px solid black; border-right: 1px solid black; padding: 0 5px;">ℓ_3: <i>send</i> $\Leftarrow x$</td></tr> </table>	ℓ_1 : produce <i>x</i>	ℓ_2 : <i>ack</i> $\Rightarrow t$	ℓ_3 : <i>send</i> $\Leftarrow x$		<p>local <i>y</i>: integer m_0: loop forever do</p> <table style="border: none; margin-left: 20px;"> <tr><td style="border-left: 1px solid black; border-right: 1px solid black; padding: 0 5px;">m_1: <i>send</i> $\Rightarrow y$</td></tr> <tr><td style="border-left: 1px solid black; border-right: 1px solid black; padding: 0 5px;">m_2: <i>ack</i> $\Leftarrow 1$</td></tr> <tr><td style="border-left: 1px solid black; border-right: 1px solid black; padding: 0 5px;">m_3: consume <i>y</i></td></tr> </table>	m_1 : <i>send</i> $\Rightarrow y$	m_2 : <i>ack</i> $\Leftarrow 1$	m_3 : consume <i>y</i>
ℓ_1 : produce <i>x</i>									
ℓ_2 : <i>ack</i> $\Rightarrow t$									
ℓ_3 : <i>send</i> $\Leftarrow x$									
m_1 : <i>send</i> $\Rightarrow y$									
m_2 : <i>ack</i> $\Leftarrow 1$									
m_3 : consume <i>y</i>									

Fig. 0.9 Program PROD-CONS