# CS256/Spring 2008 — Lecture #16 Zohar Manna

References for further reading:

- Volume III of Manna & Pnueli, Chapter 1
- Zohar Manna and Amir Pnueli. "Completing the Temporal Picture." In *Theoretical Computer Science Journal*, 83(1), 1991, pp. 97–130.

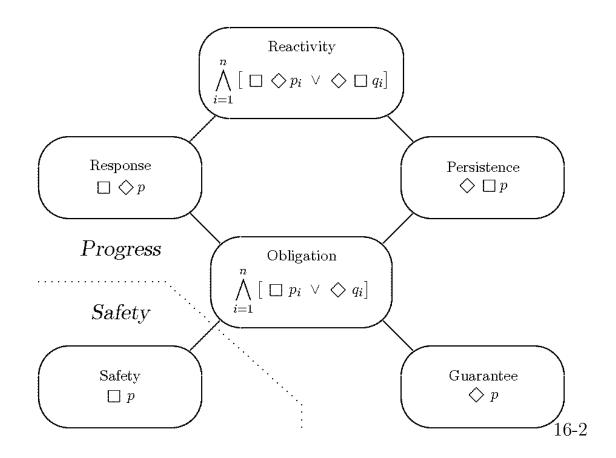
References are available from Zohar Manna's web page, http://theory.stanford.edu/~zm/; look at the class web site for a link to the initial chapters of Volume III.

Volume III Progress

Progress properties:

<u>Temporal logic</u> plays a more prominent role and <u>fairness</u> becomes important.

Property hierarchy:



Response under Justice

(Chapter 1)

# Progress Properties

We will consider <u>deductive methods</u> to prove <u>response</u> <u>properties</u> (which are also applicable to obligation and guarantee properties since these are subclasses)

Response properties are those properties that can be expressed by a formula of the formula of the form

# $\Box \diamondsuit p$

for a past formula p.

#### Response formulas

The verification rules presented assume that the response property is expressed by a response formula

$$p \Rightarrow \diamondsuit q$$

for past formulas p and q.

Note:

• Response formula expresses a response property because of the equivalence

$$p \Rightarrow \diamondsuit q \sim \Box \diamondsuit ((\neg p)\mathcal{B}q)$$

• Every response property can be expressed by a response formula due to the equivalence

$$\Box \diamondsuit q \quad \sim \quad \mathbf{T} \Rightarrow \diamondsuit q$$

#### Overview

We consider the simple case where p, q are <u>assertions</u>.

The proof of a response property

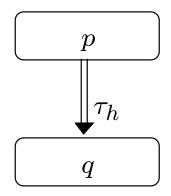
 $p \Rightarrow \diamondsuit q$ 

often relies on the identification of one or more so-called helpful transitions. We consider three cases:

1. Rule RESP-J

(single-step response under justice)

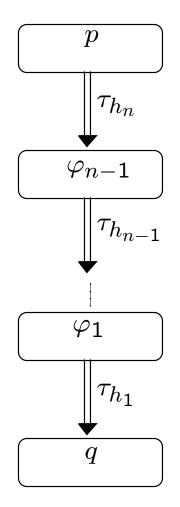
A single helpful transition  $\tau_h$  suffices to establish the property



 $\underline{Overview}$  (Cont'd)

2. Rule CHAIN-J (chain rule under justice)

> A <u>fixed number</u> of helpful transitions (independent of the value of variables) suffices to establish the property

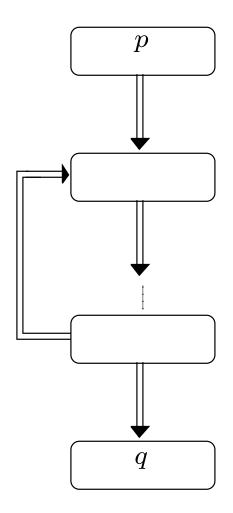


# $\underline{\text{Overview}}$ (Cont'd)

3. Rule WELL-J

(well-founded response under justice)

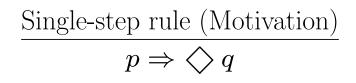
The number of helpful transitions required to establish the property is <u>unbounded</u>

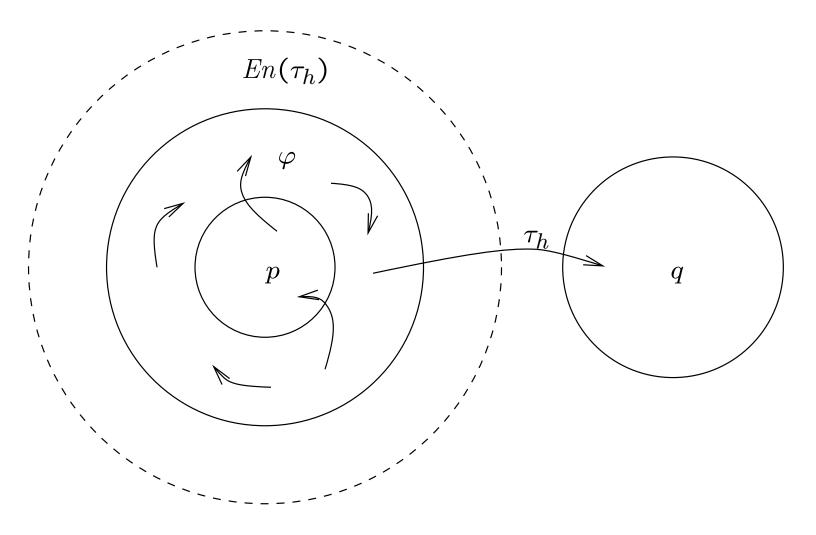


# Overview (Cont'd)

In all cases we will be able to use verification diagrams to represent the proof.

In practice, verification diagrams are often the preferred way to prove progress properties, because they represent the temporal structure of the program relative to the property.





 $\frac{\text{Justice requirement:}}{\text{tion is continuously enabled but never taken.}}$ 

## Single-step rule

For assertions  $p, q, \varphi$ , and helpful transition  $\tau_h \in \mathcal{J}$ ,

J1. 
$$p \rightarrow q \lor \varphi$$
  
J2.  $\{\varphi\} \mathcal{T} \{q \lor \varphi\}$   
J3.  $\{\varphi\} \tau_h \{q\}$   
J4.  $\varphi \rightarrow En(\tau_h)$ 

 $p \Rightarrow \diamondsuit q$ 

<u>Premise J2</u> requires all transitions to <u>preserve</u>  $\varphi$  (or establish q, in which case we are done).

<u>Premise J4</u> ensures that the <u>helpful transition</u>  $\tau_h$  will be continuously enabled.

It ensures, by the justice requirement, that  $\tau_h$  will eventually be taken.

<u>Premise J3</u> guarantees that it will <u>establish</u> q.

# Single-step rule (Cont'd)

In practice, this rule is not very useful:

Very few properties rely on just a single helpful transition.

This leads to the CHAIN rule, where we have several intermediate properties.

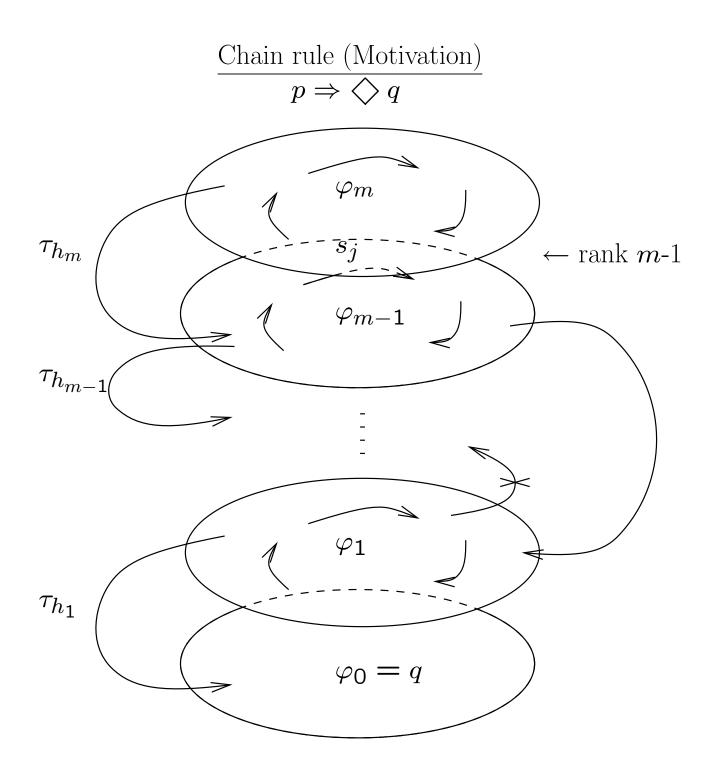
### <u>Useful rules</u>

- Monotonicity:  $\frac{p \Rightarrow q \quad q \Rightarrow \diamondsuit r \quad r \Rightarrow t}{p \Rightarrow \diamondsuit t}$
- Reflexivity:

$$p \Rightarrow \diamondsuit p$$

- Transitivity:  $\frac{p \Rightarrow \diamondsuit q \quad q \Rightarrow \diamondsuit r}{p \Rightarrow \diamondsuit r}$
- Case analysis:

$$\frac{p \Rightarrow \diamondsuit r \quad q \Rightarrow \diamondsuit r}{(p \lor q) \Rightarrow \diamondsuit r}$$



For state  $s_j$ : let  $\varphi_i$  be the intermediate formula with the smallest i such that  $s_j \models \varphi_i$ . Then i is the rank of  $s_j$ .

#### Chain rule

For assertions  $p, q = \varphi_0$  and  $\varphi_1, \ldots, \varphi_m$ and helpful transitions  $\tau_{h_1}, \ldots, \tau_{h_m} \in \mathcal{J}$ 

J1. 
$$p \rightarrow \bigvee_{j=0}^{m} \varphi_j$$
  
J2.  $\{\varphi_i\}\mathcal{T}\left\{\bigvee_{j\leq i}\varphi_j\right\}$   
J3.  $\{\varphi_i\}\tau_{h_i}\left\{\bigvee_{j< i}\varphi_j\right\}$  for  $i = 1, \dots, m$   
J4.  $\varphi_i \rightarrow En(\tau_{h_i})$ 

 $p \Rightarrow \diamondsuit q$ 

J2: rank never increasesJ3: rank decreases

# Chain rule (Cont'd)

It is our task to find the intermediate assertions  $\varphi_m, \ldots, \varphi_1$ .

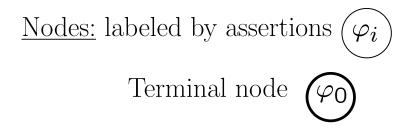
<u>Premise J2</u> ensures that all transitions either <u>preserve</u> the current assertion or <u>move down</u> to a lower-ranked assertion.

<u>Premise J4</u> ensures that the <u>helpful transition</u>  $\tau_{h_i}$  is <u>enabled</u> for  $\varphi_i$ , which makes it impossible to stay in  $\varphi_i$  forever, by the justice requirement.

<u>Premise J3</u> guarantees that the <u>helpful</u> <u>transition moves down</u> to a strictly lower-ranked assertion.

Since premises J2–J4 hold for every  $1 \le i \le m$ , this ensures that  $\varphi_0 = q$  will be reached eventually.

## Verification Diagrams



Edges: labeled by transitions

single-lined \_\_\_\_\_ (represents a regular transition)

double-lined (represents a helpful transition)

## Chain diagram

well-formedness conditions:

• weakly acyclic in 
$$\longrightarrow$$
:

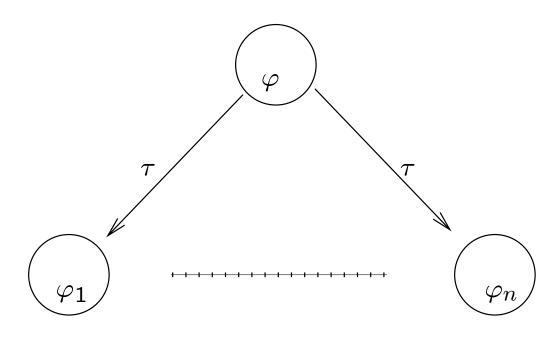
if 
$$(\varphi_i) \longrightarrow (\varphi_j)$$
 then  $i \ge j$ 

• acyclic in 
$$\Longrightarrow$$
:  
if  $(\varphi_i) \Longrightarrow (\varphi_j)$  then  $i > j$ 

- every nonterminal node has a double edge departing from it
- no transition can label both a single and a double edge departing from the same node.

Chain diagram: verification conditions

1. single  $\tau$ -edges



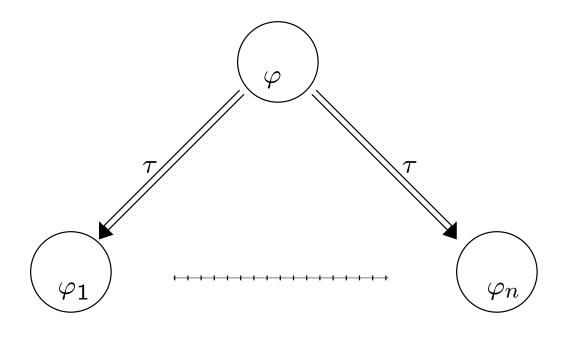
 $\{\varphi\}\tau\{\varphi\vee\varphi_1\vee\ldots\vee\varphi_n\}$ 

nonterminal node with no outgoing  $\tau$ -edges:

arphi $\{\varphi\}\tau\{\varphi\}$ Note: No Verification Condition for terminal node.

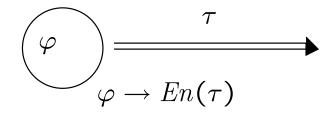
Chain diagram verification conditions (Cont'd)

2. double  $\tau$ -edges



 $\{\varphi\}\tau\{\varphi_1\vee\ldots\vee\varphi_n\}$ 

3. enabling condition



## Chain diagrams: validity

A chain diagram is  $\underline{P\text{-valid}}$ if all the verification conditions associated with the diagram are P-valid.

 $\underline{\text{Claim:}}$  A *P*-valid chain diagram establishes that

$$\bigvee_{j=0}^{m} \varphi_j \Rightarrow \diamondsuit \varphi_0$$

is P-valid.

With 
$$p \to \bigvee_{j=0}^{m} \varphi_j$$
 and  $\varphi_0 \to q$ ,

we can conclude the P-validity of

$$p \Rightarrow \diamondsuit q$$

## Example: Program mux-pet1 (Fig. 3.4) (Peterson's Algorithm for mutual exclusion)

local  $y_1, y_2$ : boolean where  $y_1 = F, y_2 = F$  s : integer where s = 1  $\ell_0$ : loop forever do  $\left[\begin{array}{ccc} \ell_1 : & \text{noncritical} \\ \ell_2 : & (y_1, s) := (T, 1) \\ \ell_3 : & \text{await} (\neg y_2) \lor (s \neq 1) \\ \ell_4 : & \text{critical} \\ \ell_5 : & y_1 := F \end{array}\right]$ 

$$m_{0}: \text{ loop forever do}$$

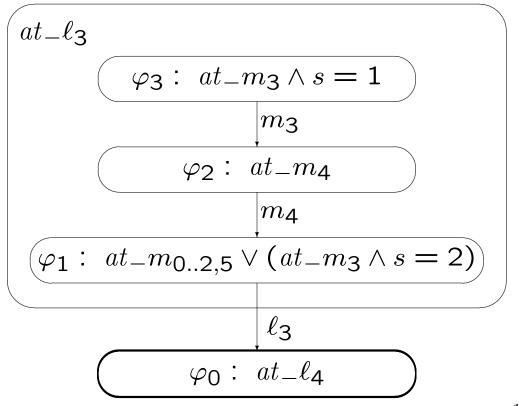
$$\begin{bmatrix} m_{1}: \text{ noncritical} \\ m_{2}: (y_{2}, s):=(T, 2) \\ m_{3}: \text{ await } (\neg y_{1}) \lor (s \neq 2) \\ m_{4}: \text{ critical} \\ m_{5}: y_{2}:= F \end{bmatrix}$$

 $P_2$ ::

16-21

#### **Example:** Accessibility for MUX-PET1

In Chapter 3 of the SAFETY book we established 1-bounded overtaking, expressed by  $at_{\ell_3} \Rightarrow \neg at_{-}m_4 \mathcal{W} at_{-}m_4 \mathcal{W} \neg at_{-}m_4 \mathcal{W} at_{-}\ell_4$ for MUX-PET1 with the following WAIT-diagram



16-22

## Example (Cont'd)

We now want to establish accessibility, expressed by

$$at_{-}\ell_{3} \Rightarrow \diamondsuit at_{-}\ell_{4}$$

Since the two properties seem similar we would like to transform the WAIT diagram into a CHAIN diagram. This requires a double edge departing from every node. The edges labeled by  $m_3$  and  $m_4$  can be converted into double edges immediately since we have

$$\varphi_3 \to En(m_3)$$
 and  $\varphi_2 \to En(m_4)$ 

However,  $\varphi_1 \not\rightarrow En(\ell_3)$ , so we have to do some more work on  $\varphi_1$ .

#### Example (Cont'd)

The problem with

 $\varphi_1$ :  $(at_{-}m_{0..2,5} \lor (at_{-}m_3 \land s = 2)) \land at_{-}\ell_3$ is the disjunct  $at_{-}m_5$ , because

$$at_{-}m_{5} \rightarrow \neg En(\ell_{3})$$

Therefore we separate this disjunct and create two new assertions

$$\varphi_1': at_m_5 \wedge at_{-\ell_3}$$

 $\varphi_1'': (at_{-}m_{0..2} \lor (at_{-}m_3 \land s = 2)) \land at_{-}\ell_3$ 

As helpful transition for  $\varphi'_1$  we identify  $m_5$ . Clearly

$$\varphi_1' \to En(m_5)$$

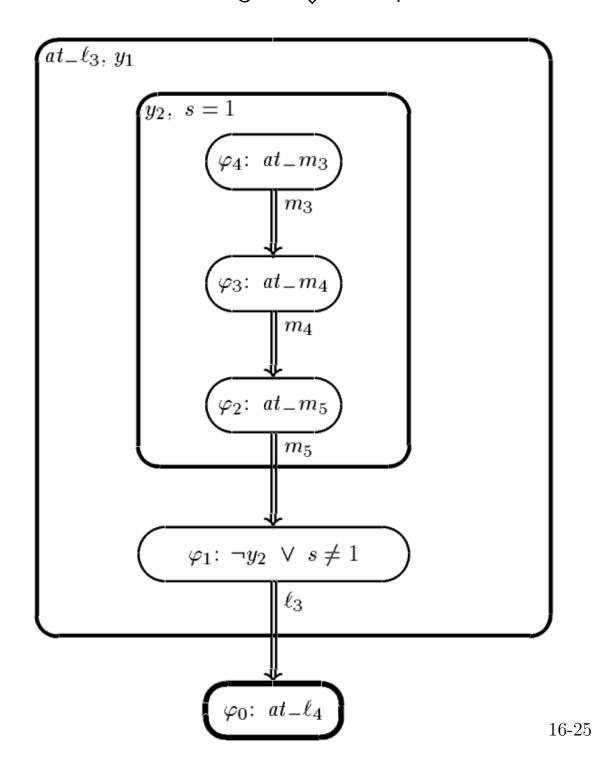
and  $m_5$  leads from  $\varphi_1'$  to  $\varphi_1''$ . Now we have

$$\varphi_1'' \to En(\ell_3)$$

and  $\ell_3$  leads from  $\varphi'_1$  to  $\varphi_0$ , as required.

With some rearrangement of assertion numbers, and simplification of  $\varphi_1''$ , this leads to the following chain diagram. 16-24

# $\frac{\text{Chain diagram for program MUX-PET1}}{at_{-}\ell_{3} \Rightarrow \diamondsuit at_{-}\ell_{4}}$



# Example (Cont'd)

In practice one would not construct a deductive proof like this to prove accessibility (or any property) of MUX-PET1:

MUX-PET1 is a finite-state program (due to the invariant  $\chi_1$ :  $s = 1 \lor s = 2$ ) and therefore fully automatic algorithmic methods are available.

However, the proof by verification diagram does give insight in why the property holds and the possible flows of the program to reach the goal.

# Ranking functions: Motivation

In the CHAIN-J rule we used the index of the intermediate assertions as a measure of the distance from the goal. From an intermediate assertion  $\varphi_n$  it takes at most n helpful transitions to reach the goal.

We can generalize this idea of measuring the distance from the goal and define a distance function on the state space, and require that helpful transitions reduce the distance and all other transitions do not increase the distance. This ensures that the goal will eventually be reached.

We will measure the distance with <u>ranking</u> <u>functions</u> which map states into a <u>well-founded</u> <u>domain</u>.

#### Well-founded domains

Well-founded domain

 $(A,\prec)$ 

where A is a set and  $\prec$  is a well-founded order i.e., there does not exist an <u>infinitely</u> descending sequence  $a_0 \succ a_1 \succ a_2 \dots$ Note: A well-founded order is transitive and irreflexive. <u>Examples:</u>

(N, <) is well-founded: n > n-1 > n-2 > ... > 0(Z, <) is not well-founded: n > n-1 > ... > 0 > -1 > -2...(Z, |<|) with x |>|y iff |x| > |y| is well-founded: -7 |>| -3 |>| 2 |>| -1 |>| 0(Rationals in [0, 1], <) is not well-founded:

$$1 > \frac{1}{2} > \frac{1}{4} > \frac{1}{8} > \frac{1}{16} > \dots$$
16-28

Well-founded domains  $(A_1, \prec_1)$  and  $(A_2, \prec_2)$  can be combined into their

lexicographic product  $(A_1 \times A_2, \prec)$ 

where

$$(a_1, a_2) \prec (b_1, b_2) \quad a_i, b_i \in A_i$$

iff

$$a_1 \prec_1 b_1$$
 or  $(a_1 = b_1 \text{ and } a_2 \prec_2 b_2)$ .

 $(A_1 \times A_2, \prec)$  is also a well-founded domain.

In general, well-founded domains

$$(A_1,\prec_1),\ldots,(A_n,\prec_n)$$

can be combined into their lexicographic product  $(A_1 \times \cdots \times A_n, \prec)$  where

 $(a_1, \ldots, a_n) \prec (b_1, \ldots, b_n)$   $a_i, b_i \in A_i$ iff for some  $j, \ 1 \le j \le n$ ,

$$a_1 = b_1, \dots, a_{j-1} = b_{j-1}, a_j \prec_j b_j$$

 $(A_1 \times \cdots \times A_n, \prec)$  is also a well-founded domain.

16-29

Well-founded rule (Motivation)

Consider program N:

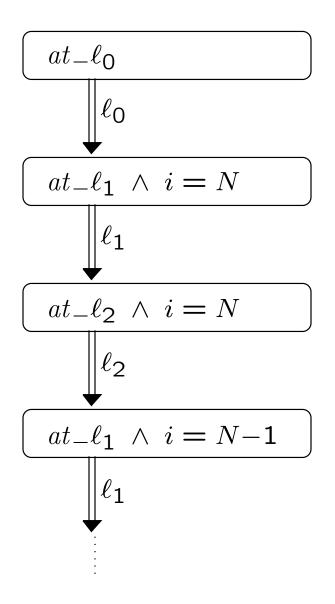
in N: integer where N > 0local i: integer  $\ell_0$ : i := N $\ell_1$ : while i > 0 do  $\ell_2$ : i = i - 1 $\ell_3$ :

We want to prove that for program N:

$$at_{-}\ell_{0} \Rightarrow \diamondsuit at_{-}\ell_{3}$$

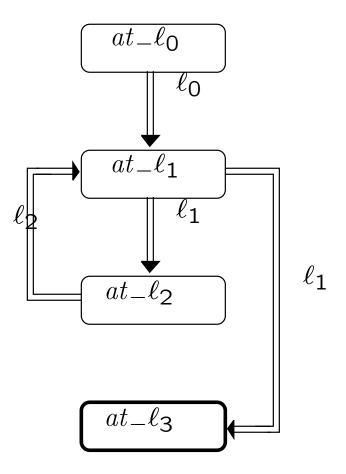
## Motivation (Cont'd)

Using CHAIN diagrams to prove this, we would need a separate diagram for each value of N:



which does not seem practical.

What we would like is something like the following diagram:



The problem with this diagram is that it is not acyclic in  $\Longrightarrow$ .

So how can we be sure that it will eventually exit the cycle to reach the goal?

#### Rule WELL-J

For assertions  $p, q = \varphi_0$  and  $\varphi_1, \ldots, \varphi_m$ , helpful transitions  $\tau_{h_1}, \ldots \tau_{h_m} \in \mathcal{J}$ , a well-founded domain  $(\mathcal{A}, \prec)$ , and ranking functions  $\delta_0, \ldots, \delta_m : \Sigma \to \mathcal{A}$ 

JW1. 
$$p \rightarrow \bigvee_{j=0}^{m} \varphi_{j}$$
  
JW2.  $\rho_{\tau} \wedge \varphi_{i} \rightarrow \begin{bmatrix} \bigvee_{j=0}^{m} (\varphi'_{j} \wedge \delta_{i} \succ \delta'_{j}) \\ \vee (\varphi'_{i} \wedge \delta_{i} = \delta'_{i}) \\ \text{for every } \tau \in T \end{bmatrix}$   
JW3.  $\rho_{\tau_{h_{i}}} \wedge \varphi_{i} \rightarrow \bigvee_{j=0}^{m} (\varphi'_{j} \wedge \delta_{i} \succ \delta'_{j})$   
JW4.  $\varphi_{i} \rightarrow En(\tau_{h_{i}})$ 

$$(*)$$

 $p \Rightarrow \diamondsuit q$ 

(\*) for i = 1, ..., m

16-33

## Premise JW2:

In the CHAIN rule we required that all transitions resulted in a <u>move down</u> to a lower-ranked assertion or <u>stay</u> in the same assertion.

Progress towards the goal was measured by the assertion index.

Here, progress is measured by the value of the <u>ranking function</u>, so if a transition reduces the ranking function it may go to any assertion. If it cannot reduce the ranking function it should stay in the same assertion to keep the identity of the helpful transition.

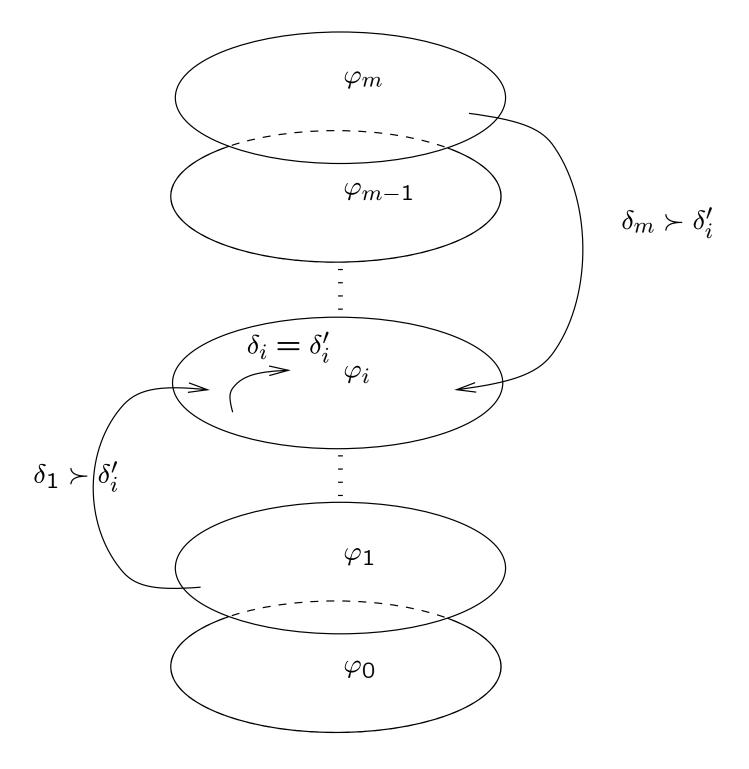
## Premise JW3:

The <u>helpful transition</u> is required to reduce the ranking function.

#### Premise JW4:

Same as in the CHAIN-J rule. It ensures that the helpful transition will eventually be taken, by the justice requirement.

Since  $(A, \prec)$  is <u>well-founded</u> there can only be a finite number of those steps, ensuring that eventually  $\varphi_0$  is reached.



16-36

#### RANK diagrams

Nodes: labeled by assertions and ranking functions

 $arphi_i,\,\delta_i$ 

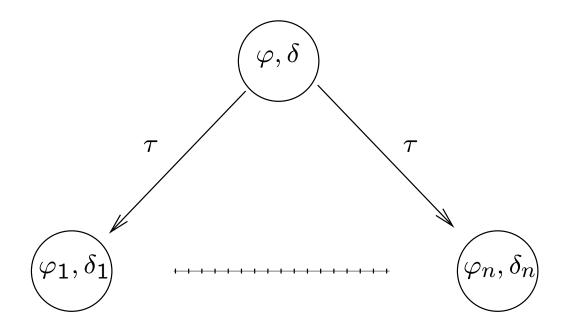
Terminal Nodes:

 $(\varphi_0, \delta_0)$ 

Well-formedness constraint:

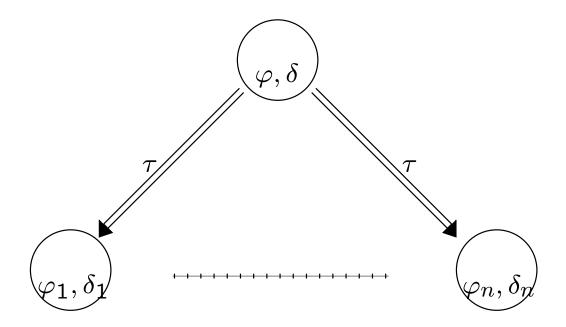
- Every nonterminal node  $\varphi_i$ , i > 0, has a double edge departing from it.
- No transition can label both a single and a double edge departing from the same node.

#### RANK diagrams: Verification conditions



 $\{\varphi \land \delta = u\} \quad \tau \quad \{(\varphi \land u \succeq \delta) \lor (\varphi_1 \land u \succ \delta_1) \\ \lor \ldots \lor (\varphi_n \land u \succ \delta_n)\}$ 

## Verification conditions (Cont'd)



 $\{\varphi \land \delta = u\} \quad \tau \quad \{(\varphi_1 \land u \succ \delta_1) \\ \lor \ldots \lor (\varphi_n \land u \succ \delta_n)\}$  $\varphi \to En(\tau)$ 

 $\underline{\text{Claim:}}$  A *P*-valid rank diagram establishes that

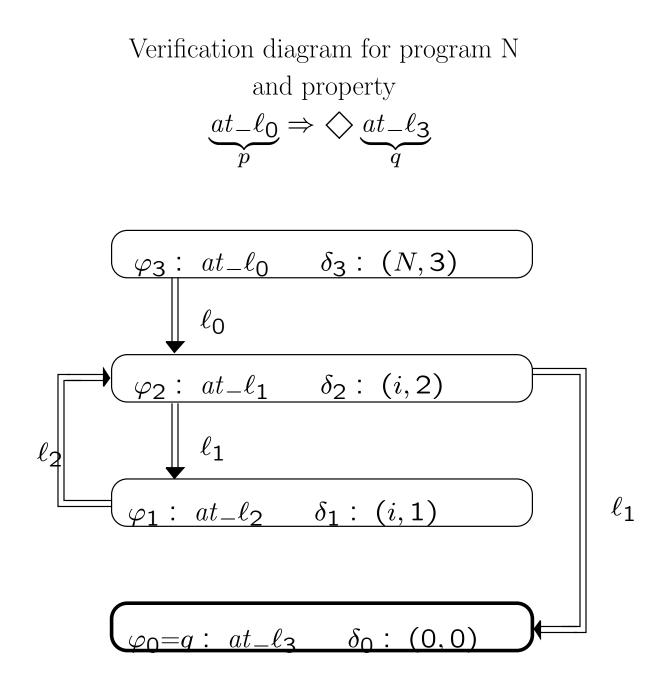
$$\bigvee_{j=0}^{m} \varphi_j \Rightarrow \diamondsuit \varphi_0$$

is *P*-valid.

With 
$$p \to \bigvee_{j=0}^{m} \varphi_j$$
 and  $\varphi_0 \to q$ ,  
we can conclude the *P*-validity of

$$p \Rightarrow \diamondsuit q$$

Example: Program N



Example (Cont'd): Verification conditions

• 
$$\underbrace{at_{-\ell_0}}{p} \to \underbrace{at_{-\ell_0}}{\varphi_3} \lor \varphi_2 \lor \varphi_1 \lor \varphi_0$$

Four double lines:

• 
$$\varphi_1 \Rightarrow \varphi_2$$
:  
 $\underbrace{at_{-\ell_2} \land at'_{-\ell_1} \land i' = i - 1}_{\rho_{\ell_2}} \land \dots \land \underbrace{at_{-\ell_2}}_{\varphi_1} \land u = \underbrace{(i, 1)}_{\delta_1} \rightarrow \underbrace{at'_{-\ell_1}}_{\varphi'_2} \land \underbrace{(i, 1)}_{\delta_1} \succ \underbrace{(i', 2)}_{\delta'_2}$ 

• 
$$\underbrace{at_{-}\ell_{2}}_{\varphi_{1}} \rightarrow \underbrace{at_{-}\ell_{2}}_{En(\ell_{2})}$$

16-42

#### Example: Program INC

local y, inc: integer where  $y \ge 0 \land inc = 1$ 

$$\begin{bmatrix} \ell_0 : \text{ while } y > 0 \text{ do} \\ \ell_1 : y := y + inc \\ \ell_2 : \end{bmatrix} || \begin{bmatrix} m_0 : inc := 0 \\ m_1 : inc := -1 \\ m_2 : \end{bmatrix}$$

We want to prove for program INC

$$at_{-}\ell_{0} \Rightarrow \diamondsuit at_{-}\ell_{2}$$

Invariants:

 $at_{-}m_{0} \rightarrow inc = 1$  $at_{-}m_{1} \rightarrow inc = 0$  $at_{-}m_{2} \rightarrow inc = -1$ 

While at  $m_0$  and at  $m_1$  no progress is made by traversing the loop  $\ell_0 - \ell_1$ . Progress is made only by moving to  $m_2$ .

While at  $m_2$ , progress is made by executing  $\ell_0$  and  $\ell_1$ , so the loop is made explicit in the diagram.

## RANK diagram for program INC representing the proof of $at_{-}\ell_{0} \Rightarrow \diamondsuit at_{-}\ell_{2}$

