

# Efficiently Computing Succinct Trade-off Curves

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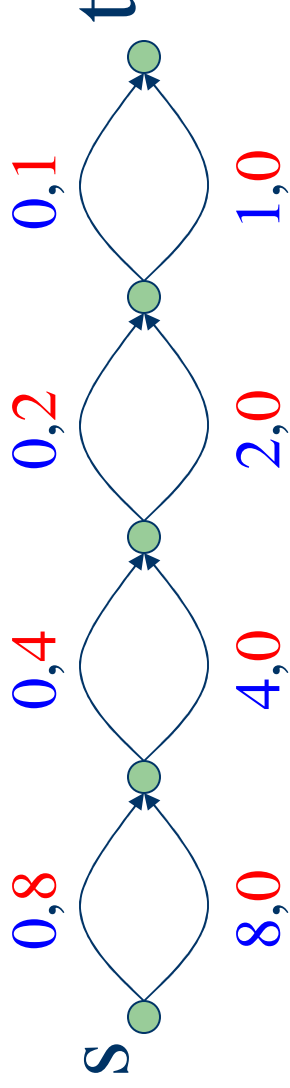


# Outline

- Introduction
- Polynomial size trade off curves
- Construction of  $\epsilon$ -Pareto curves in 2-d
- $\epsilon$ -Pareto curves in 3+ d
- Conclusion

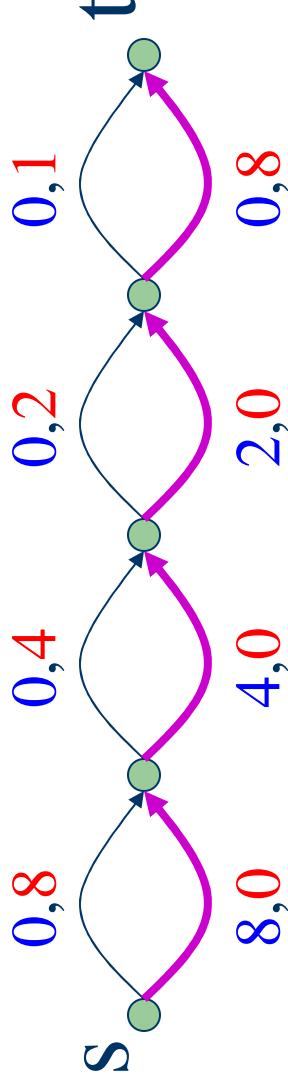
# Example

- Graph  $G = (V, E)$ . Each edge,  $e$ , has length  $l(e)$  and cost  $c(e)$ .
- Find the shortest, cheapest s-t path.



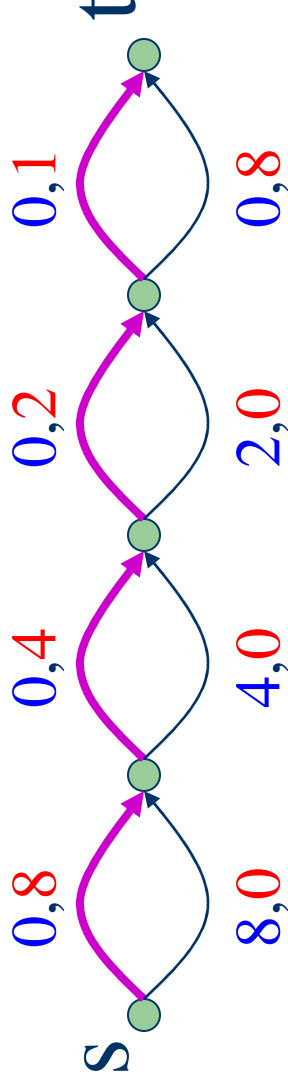
## Example (2)

- Graph  $G = (V, E)$ . Each edge,  $e$ , has length  $l(e)$  and cost  $c(e)$ .
- Can have a cheap (0), long (15) path:



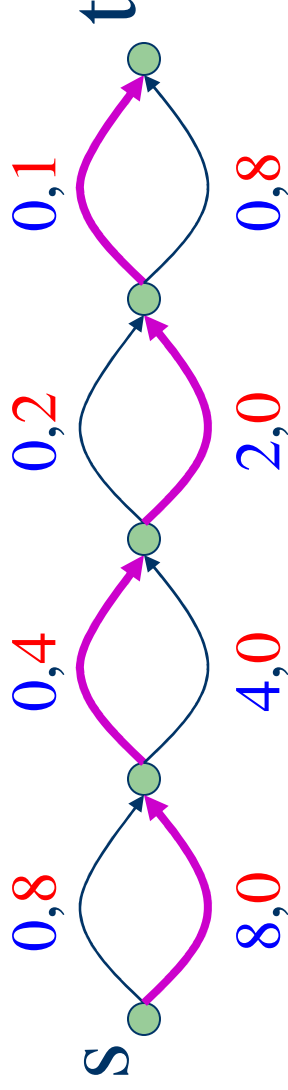
## Example (3)

- Graph  $G = (V, E)$ . Each edge,  $e$ , has length  $l(e)$  and cost  $c(e)$ .
- Or a short (0), expensive (15) path:



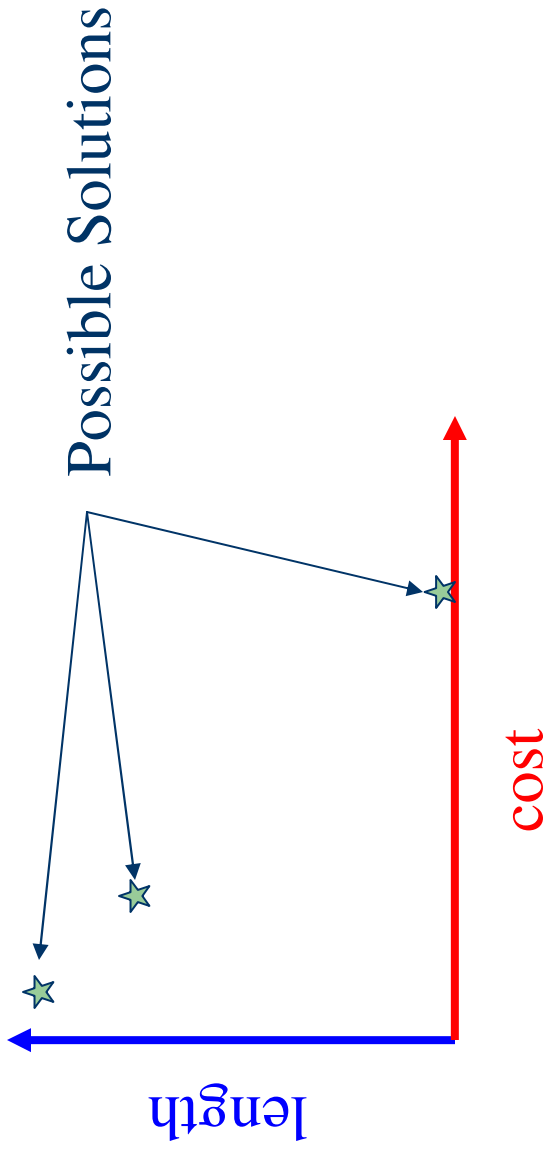
## Example (4)

- Graph  $G = (V, E)$ . Each edge,  $e$ , has length  $l(e)$  and cost  $c(e)$ .
- Or anything in between:



# Pareto/Trade-off curves

- We are looking at a trade-off (also known as Pareto) curve:



# Size of the Curves

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- When computing trade-off curves, we are only interested in undominated points.
- But even these trade-off curves can be exponential in size.
  - For the simple problem above, every single path defines an undominated point on the trade-off curve.



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# Approximate Pareto Curves

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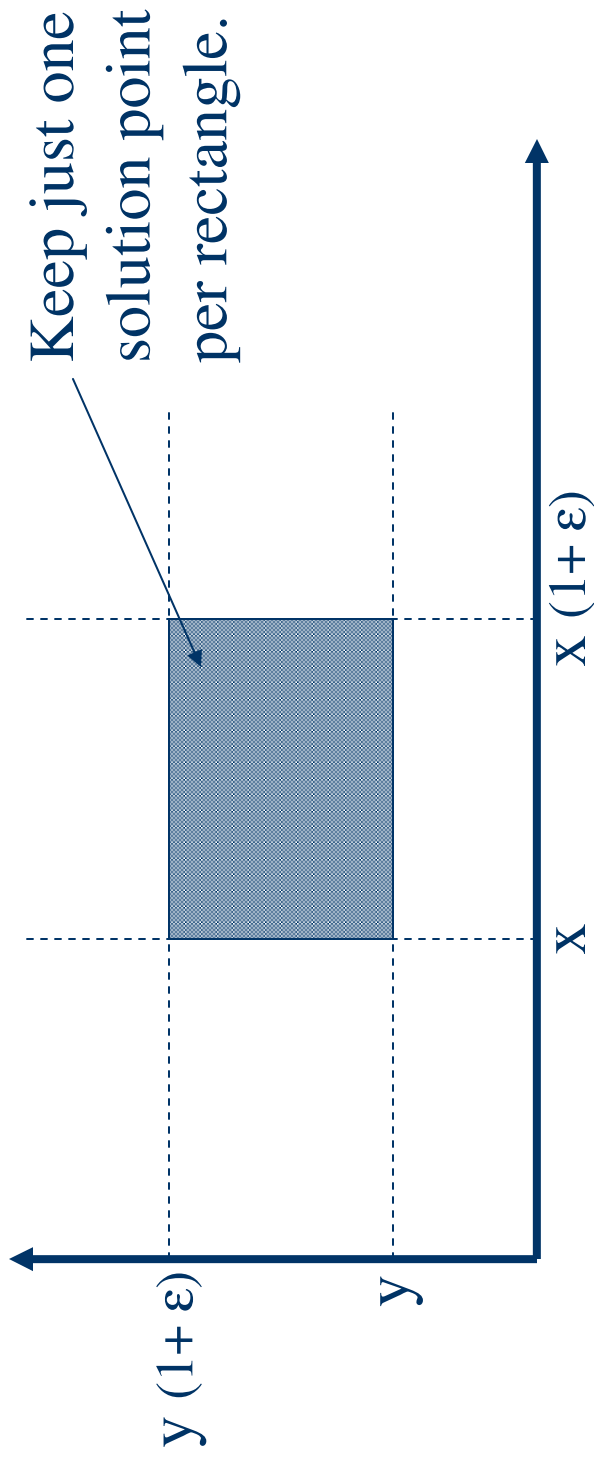
- Consider approximate trade-off curves.
  - For any solution point  $p$ , there exists a point  $p'$  such that  $p'$  is no worse than  $p$  by a  $(1+\varepsilon)$  factor in all objectives.
  - Example: Path with length 9, cost 6 is approximated by a path with length 8, cost 7 with  $\varepsilon = 0.17$

## Polynomial size $\epsilon$ -Pareto sets (2)

- Theorem [PY '00]: For any  $d$ -objective optimization problem, there exists an  $\epsilon$ -approximate trade-off curve of size polynomial in  $(1/\epsilon)$  and exponential in  $d$ .

# Polynomial size $\epsilon$ -Pareto sets

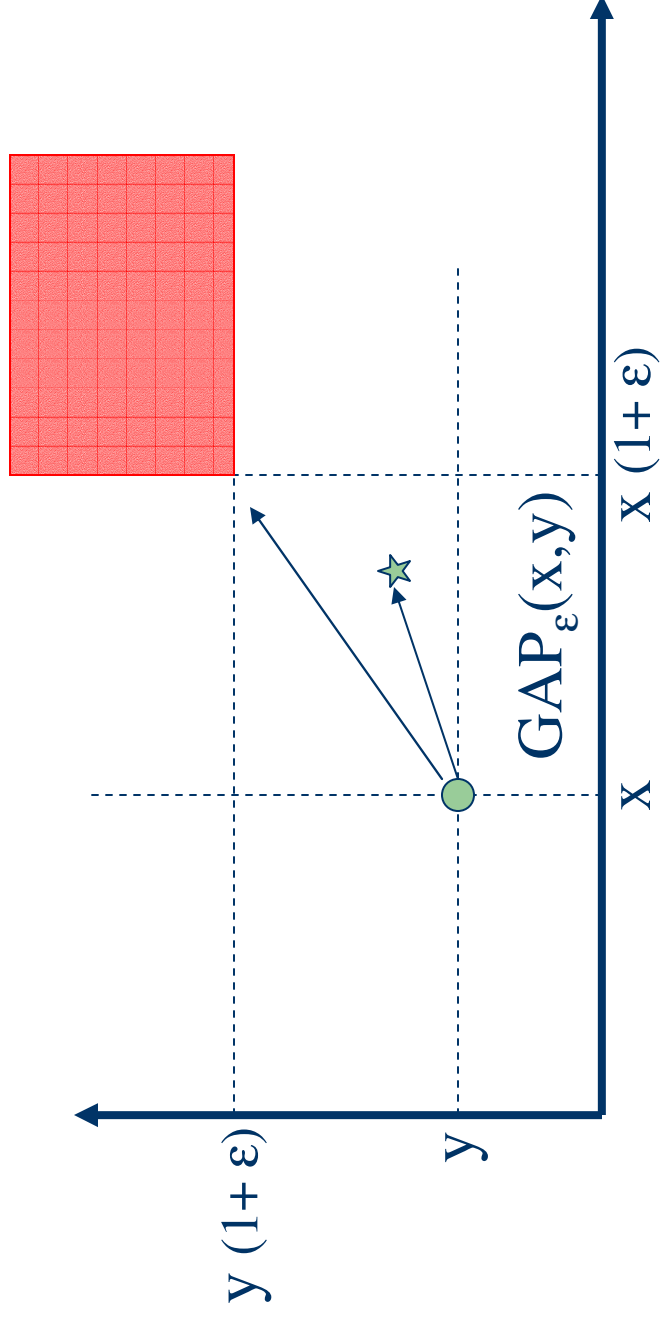
- Proof (2-objectives for simplicity)



# GAP Primitive

- Further, we can find an  $\varepsilon$ -approximate trade-off curve iff we can solve the GAP primitive:
  - Given objective function values  $(f_1, f_2, \dots)$  either return a solution point that is better in all objectives, or assert that no solution is better by more than a  $(1+\varepsilon)$  factor in all objectives.

# $GAP_\varepsilon$ Primitive (2)



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# Constructing Trade-Off Curves

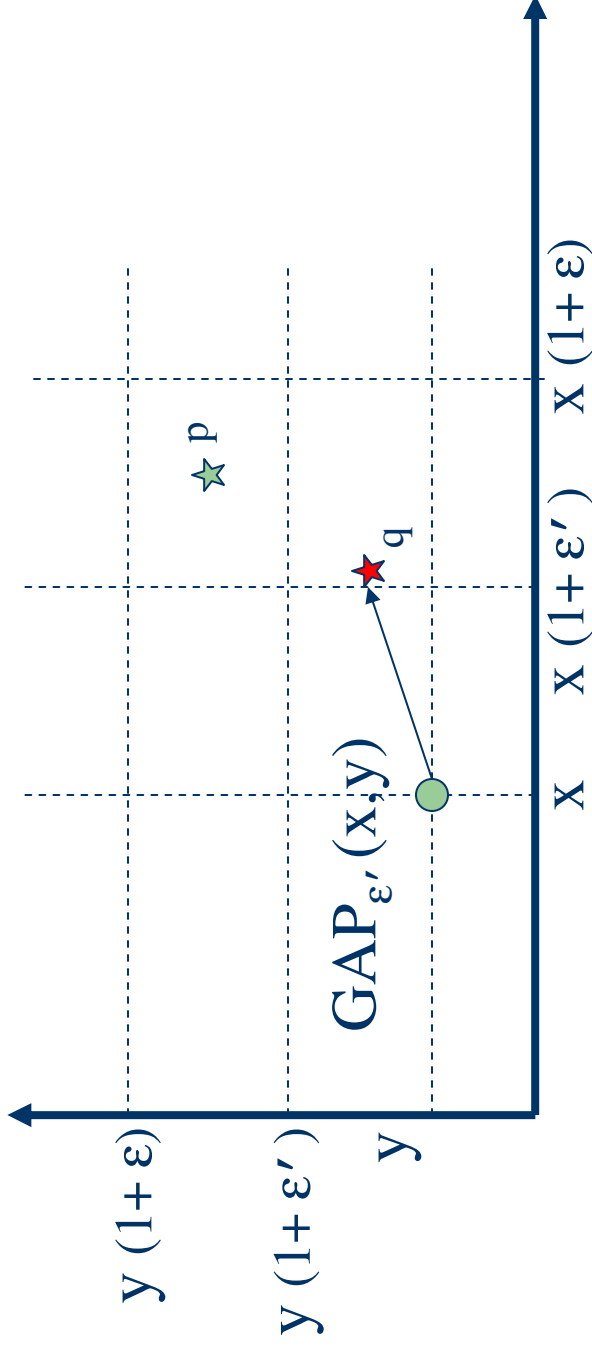
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- [PY] give a simple algorithm for computing  $\varepsilon$ -trade-off curves:
  - Divide the space into rectangles of size  $1+\varepsilon' = \sqrt{1+\varepsilon}$
  - Call  $GAP_{\varepsilon'}$  on all corner points
  - Keep undominated solutions



# Constructing Trade Off Curves (2)

- Theorem: Algorithm above produces an  $\epsilon$ -Pareto set.



## Constructing Trade-Off Curves (3)

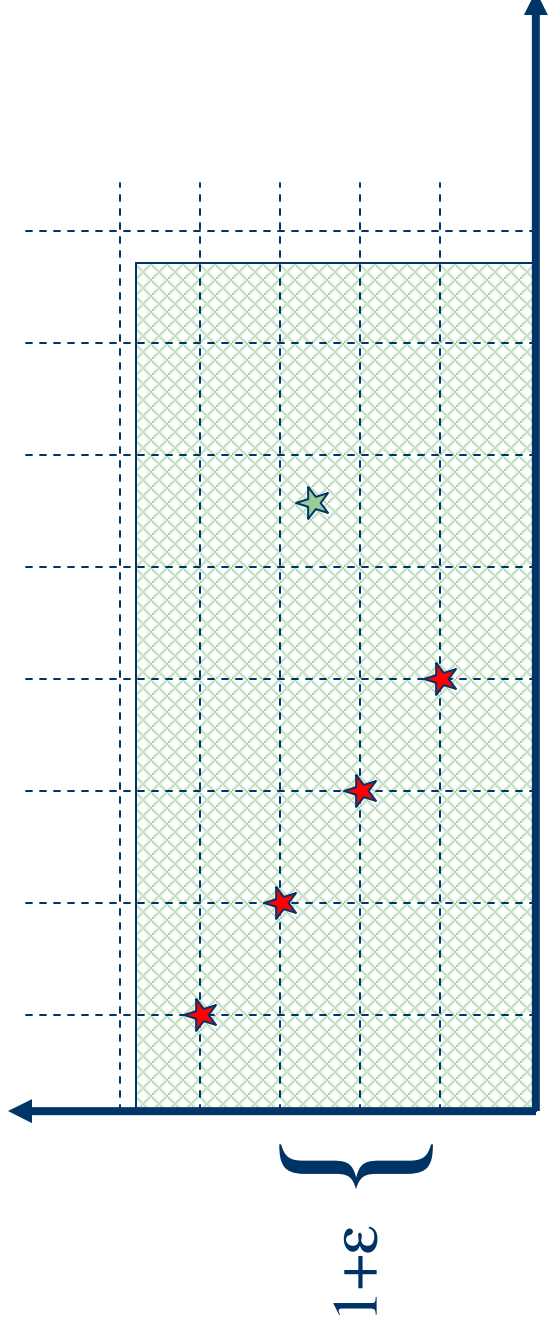
- Runtime  $\sim (m/\epsilon)^2$ ,  $m$  the number of bits in the objective function.
- There are no guarantees on the size of the  $\epsilon$ -Pareto set constructed w.r.t. the optimal (smallest)  $\epsilon$ -Pareto set for the same data.

# Problem Statement

- Find an algorithm to construct small  $\epsilon$ -Pareto sets using the GAP function as a black box.
- The algorithm should run in time proportional to the output size, and  $\log(m/\epsilon)$

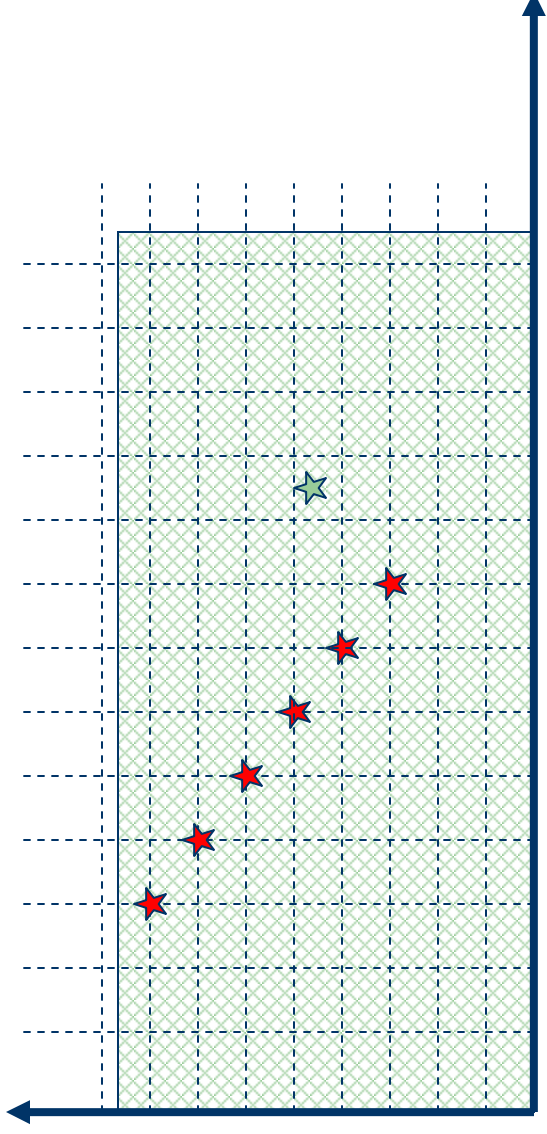
# Small Trade-Off Curves (1)

- Theorem: The size of the trade-off curve produced by the PY algorithm is within  $7$  of  $\text{opt}$ .



# Going Even Smaller

- Consider  $\varepsilon'$  :  $(1+\varepsilon')^4 = 1+\varepsilon$
- The same [PY] algorithm will return an  $\varepsilon$ -Pareto size within 11 of opt, call this set Q.

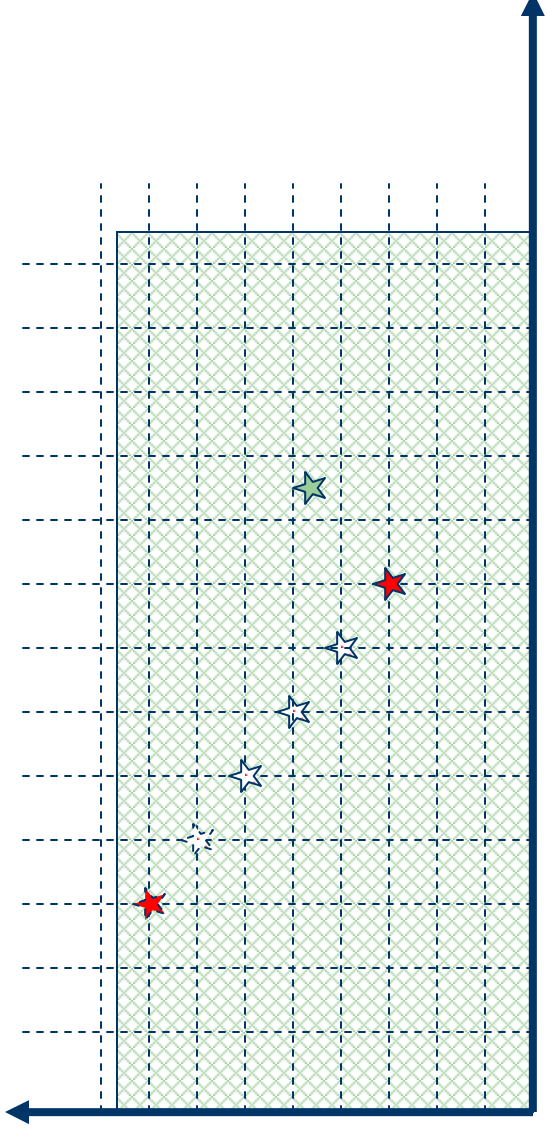


## Even Smaller (2)

- But it is also a  $(1+\varepsilon')$ <sup>2</sup> Pareto set.
- Greedily make  $R = (1 + \varepsilon')^2$  cover of the points.
  - The result is a  $(1 + \varepsilon)$  Pareto set.
    - Every solution point  $p$  has a point  $q$  within  $(1 + \varepsilon')^2$  in the intermediate set  $Q$ .
    - $q$  is covered within  $(1 + \varepsilon')^2$  in the final set  $R$ .
    - Thus  $p$  is covered within  $(1 + \varepsilon')^2(1 + \varepsilon')^2 = 1 + \varepsilon$  by some point in  $R$ .

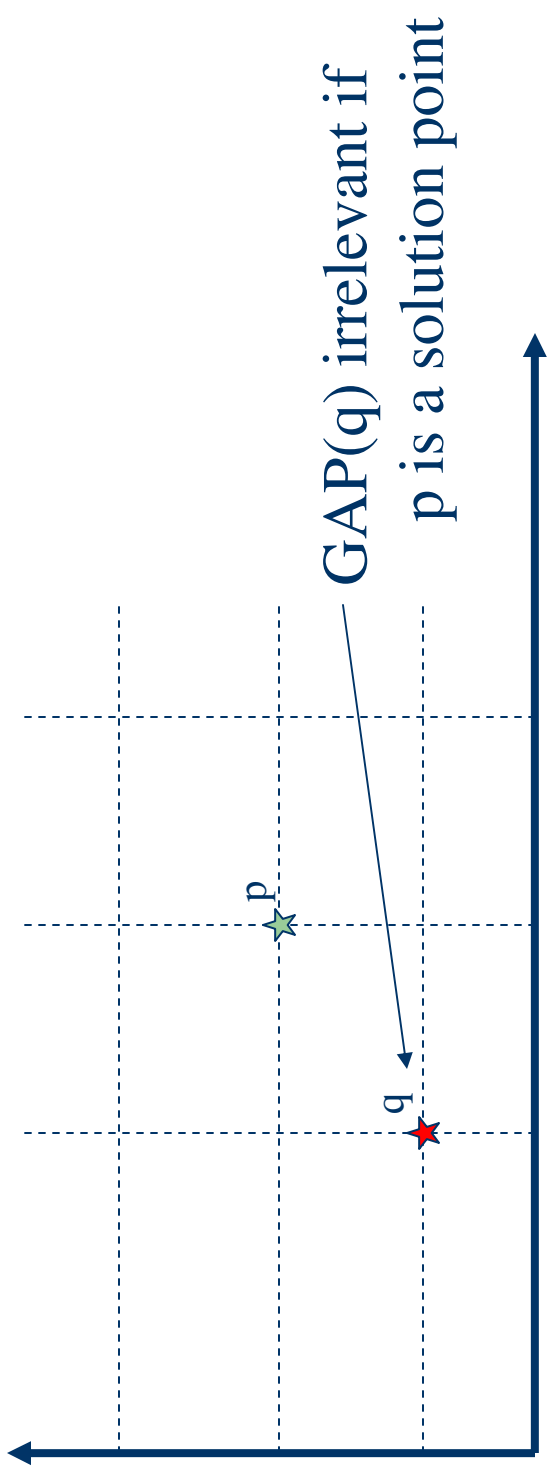
## Even Smaller (3)

- Size of  $R$  is within 3 of smallest Pareto Set.
  - Need 3 points to cover the 11 present



# Doing it Faster

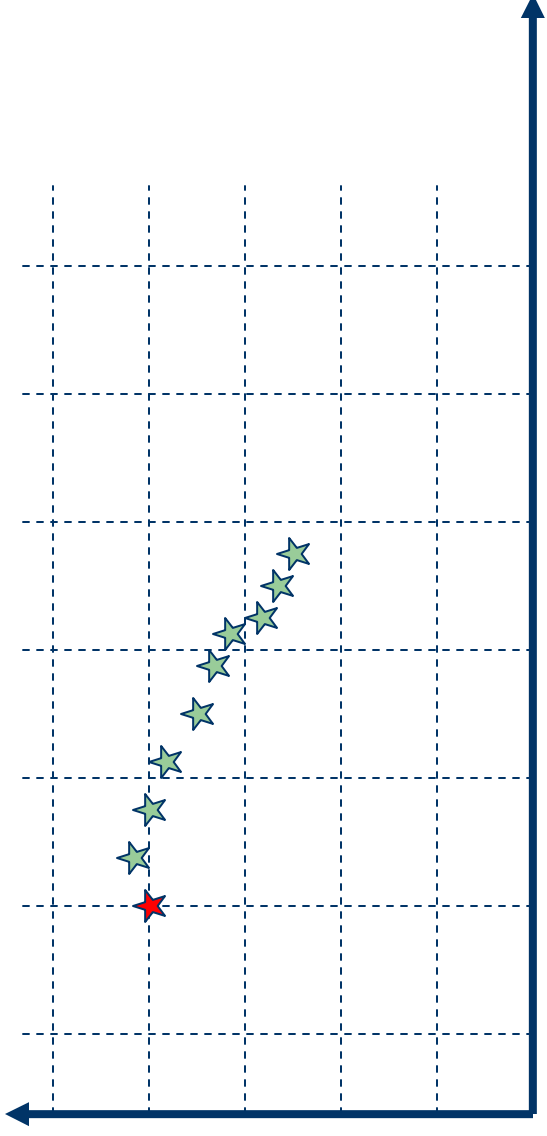
- Recall, current algorithm requires  $(m/\epsilon)^2$  number of GAP calls.
- But many of these calls are unnecessary.





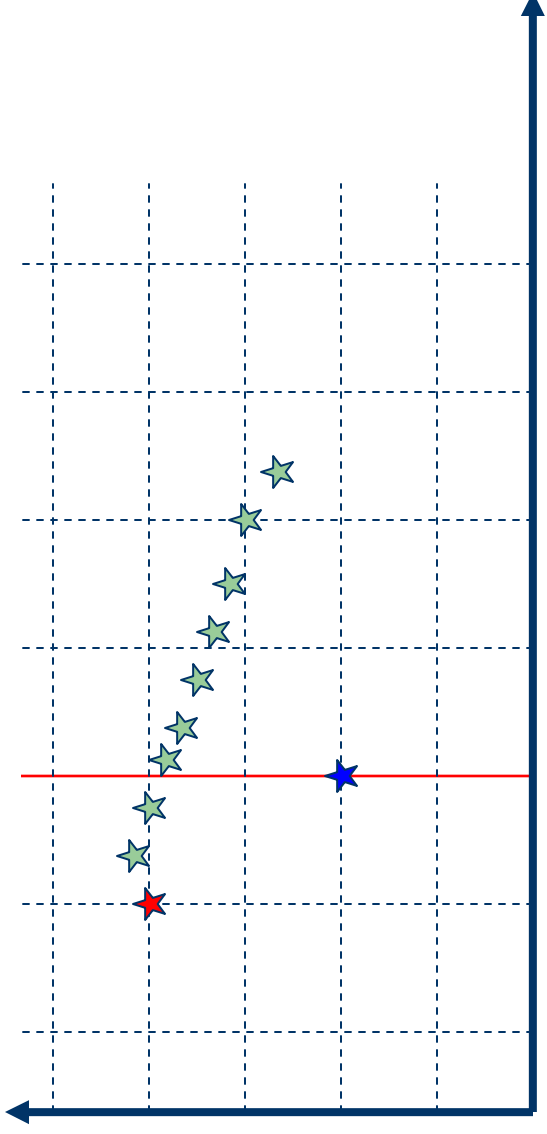
# ZigZag Algorithm

- Do a search for the next point in the curve.



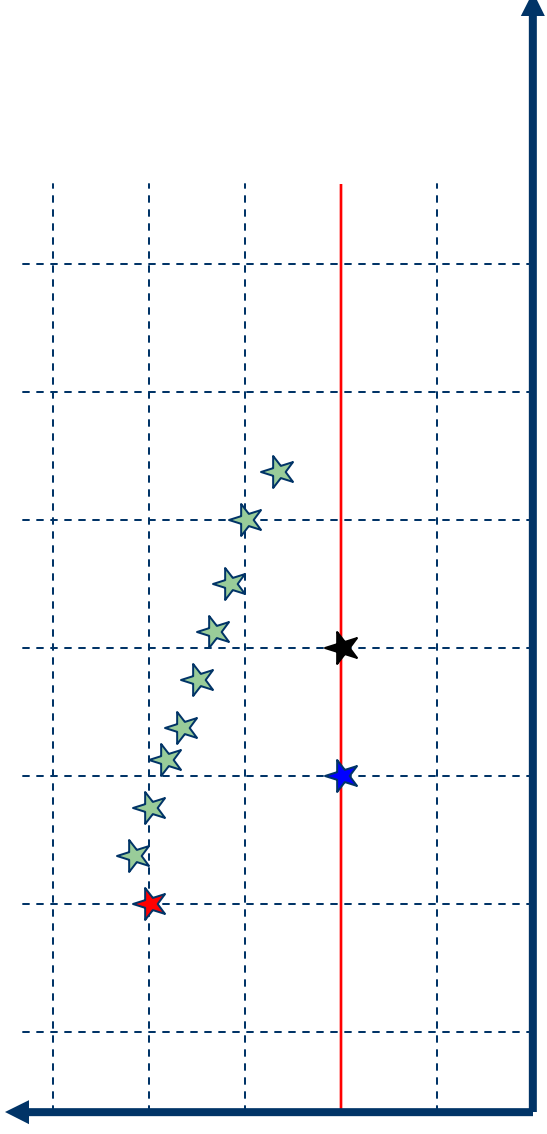
## ZigZag Algorithm (2)

- Max y where GAP is yes and x is bigger.



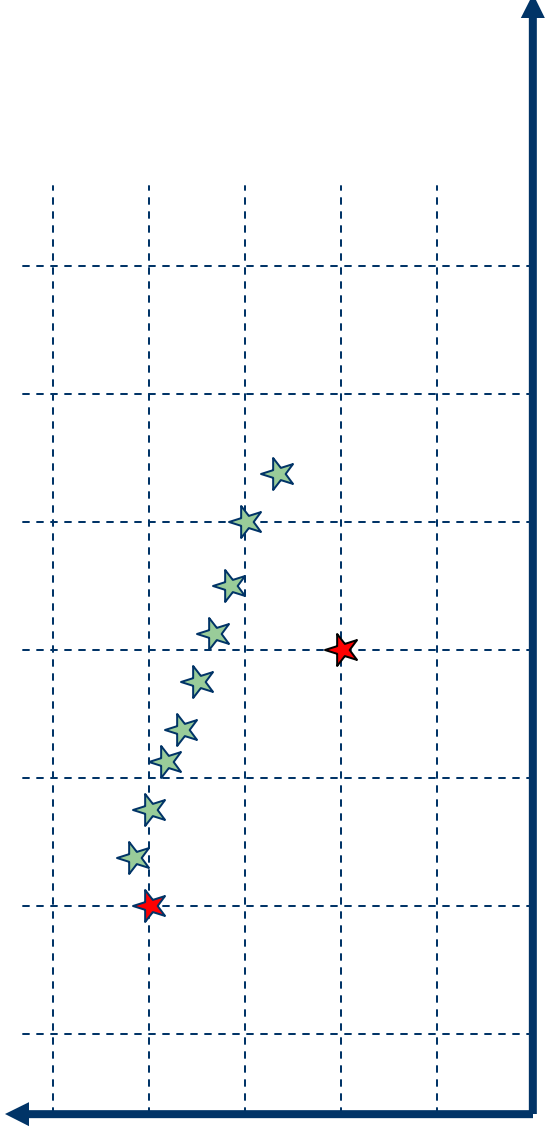
## ZigZag Algorithm (2)

- Max x where GAP is yes at same y value



# ZigZag Algorithm (2)

- Repeat and Continue

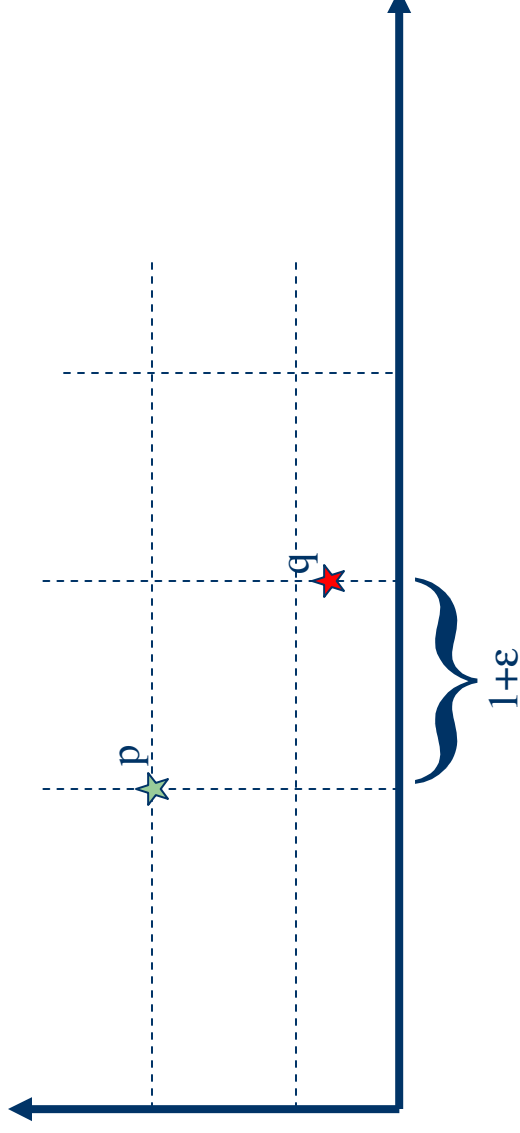


## ZigZag Algorithm (3)

- Can implement the searches as a binary search.
- Thus require only  $O(\log m)$  to discover a new point.
- If  $k$  is the number of points in the smallest  $\epsilon$ -Pareto set, we will need  $O(k \log m/\epsilon)$  GAP calls total.

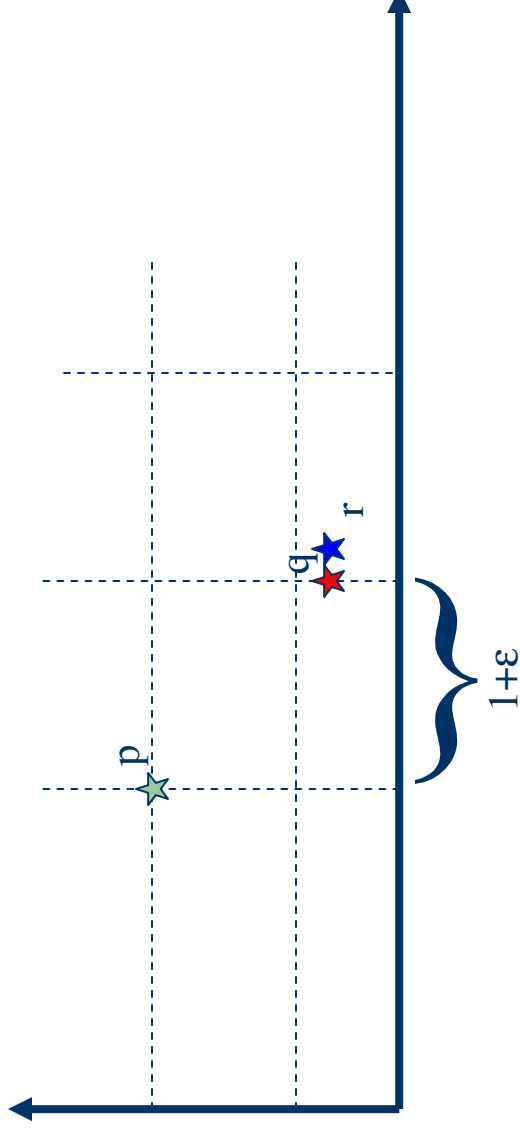
# Lower Bounds

- Using the GAP Framework no algorithm can be better than 3 competitive.
- Here size of the smallest  $\epsilon$ -Pareto set is 1.



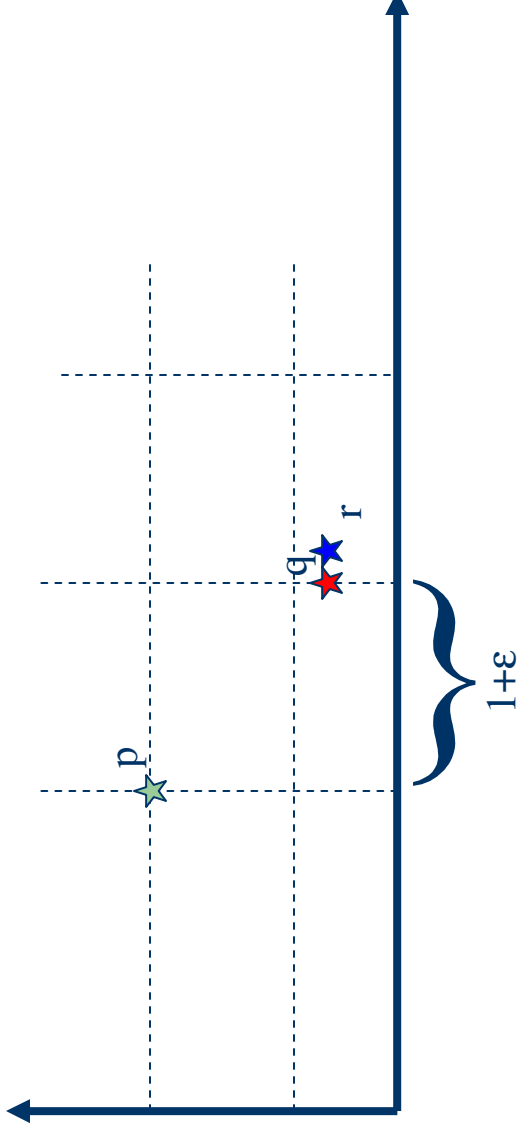
# Lower Bounds

- Using the GAP Framework no algorithm can be better than 3 competitive.
- Here size of the smallest  $\epsilon$ -Pareto set is 2



## Lower Bounds (2)

- But with GAP as a black box we cannot distinguish between the two cases.





# $\epsilon$ -Pareto on 2 objectives

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- Present an algorithm:
  - $\epsilon$ -Pareto size  $\leq 3k$  where  $k$  is optimal
  - Runtime  $O(k \log m/\epsilon)$  GAP calls.
- Lower Bound
  - Using GAP all algorithms are no better than 3 competitive in the worst case.

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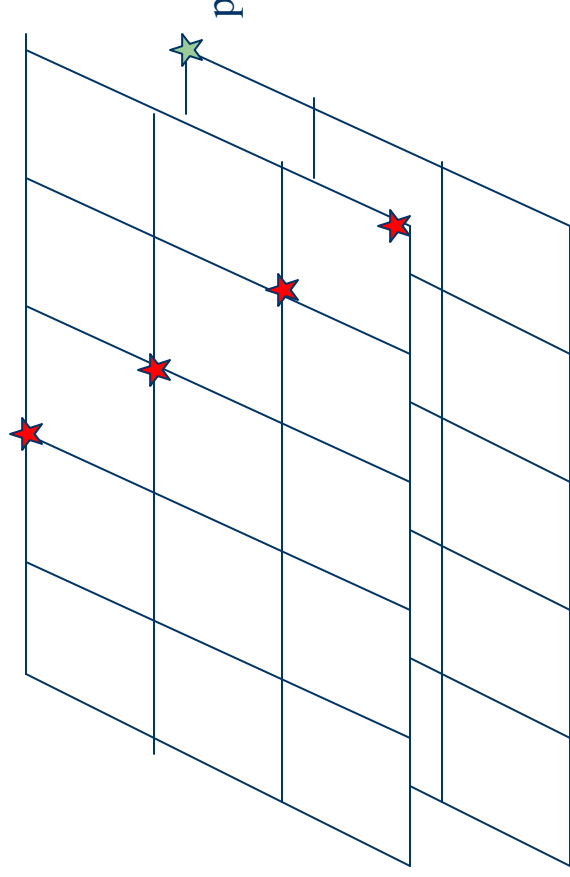
## 3-d Lower Bound

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- For any constant  $c$  no algorithm can be  $c$ -competitive in producing an  $\epsilon$ -Pareto set using only the GAP framework.
- We will again show two cases where the size of the smallest  $\epsilon$ -Pareto set is different and GAP cannot distinguish between the two.

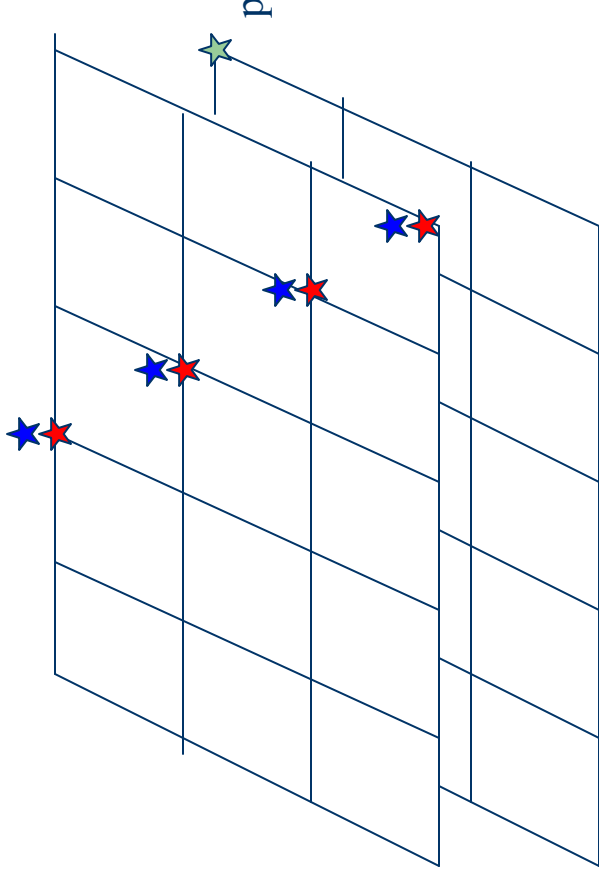
## 3-d Lower Bound (2)

- Size of smallest Pareto set is 1



## 3-d Lower Bound (3)

- Size of smallest Pareto set is  $> 1$



## 3-d Results

- To get around the lower bound we look for  $\epsilon'$  - Pareto ( $\epsilon' > \epsilon$ ) sets of size comparable to the smallest  $\epsilon$ -Pareto sets.
- In particular we give an algorithm that for  $(1+\epsilon') = (1+\epsilon)^2$ , constructs an  $\epsilon'$  -Pareto set of size no more than  $4k$ ;  $k$  is the size of the smallest  $\epsilon$ -Pareto set.
  - Runtime =  $O(k \log m/\epsilon)$

## Higher d (More Lower Bounds)

- Even if all of the solution points are given explicitly:
  - We cannot do better than  $\log d$  unless  $P=NP$  (There is a simple Set Cover Reduction)
  - Even if we look for  $\epsilon'$ -Pareto sets with  $(1+\epsilon') < (1+\epsilon)^{\log^* d}$ , we cannot do better than a  $\log^* d$  approximation to the size of the set. (Reduction from asymmetric k-center)

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# Conclusion (1)

- $\epsilon$ -Pareto sets are useful in many applications
  - Can present the user with the trade-off curve between two or more objectives
  - Can compute the ‘knee’ of the curve, and find one solution point that best approximates all of the rest
  - Can solve general versions of bicriteria problems (e.g. bicriteria shortest paths) given GAP as a black box input.

## Conclusion (2)

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- Presented algorithms that return
  - Almost optimal  $\epsilon$ -Pareto sets.
- And that run in time
  - Proportional to the output size – small curves are quick to compute
  - Proportional to  $\log(m/\epsilon)$

# Open Questions

- Many questions still open
  - Better algorithms for 3+ objectives. Reducing both  $\epsilon'$  and the approximation ratio
  - Efficiently merging two  $\epsilon$ -Pareto sets (in 3+ d)
  - ‘Concatenating’ two  $\epsilon$ -Pareto sets.



**Thank you**

Any Questions?

