

# Event Correlation: Language and Semantics

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**Abstract.** Event correlation is a service provided by middleware platforms that allows components in a publish/subscribe architecture to subscribe to patterns of events rather than individual events. Event correlation improves the scalability and performance of distributed systems, increases their analyzability, while reducing their complexity by moving functionality to the middleware. To ensure that event correlation is provided as a standard and reliable service, it must possess well-defined and unambiguous semantics.

In this paper we present a language and formal model for event correlation with operational semantics defined in terms of transducers. The language has been motivated by an avionics application and includes constructs for modes in addition to the more common constructs such as selection, accumulation and sequential composition. Prototype event processing engines for this language have been implemented in both C++ and Java and are now being integrated with third-party event channels.

## 1 Introduction

Publish-subscribe is an event-based model of distributed systems that decouples publishers from consumers. Consumers register their interests with the middleware by means of a subscription policy. Events published to the middleware are delivered only to those consumers that expressed an interest. The publish-subscribe paradigm is useful in practice for building large systems in which not all components are known at design time, or components may be dynamically added at runtime (such as in mobile systems). These systems may even extend world wide. Crowcroft et al [5] predict a world in which pervasive computing devices generate 10,000,000,000 events per second, with billions of subscribers from all over the planet. Clearly, extensive filtering and correlation are required at multiple levels and locations to manage these volumes.

Several middleware platforms provide event notification services. Examples include GRYPHON [1], ACE-TAO [19], SIENA [3], ELVIN [2]. An overview and comparison of such systems is in [15]. In some middleware platforms, such as the

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real-time event channel (RTEC) of ACE-TAO [19], consumers subscribe with the middleware with a list of event types or sources they wish to receive. Suppliers publish their events to the RTEC, which then distributes them to the subscribed consumers. This service is called event filtering.

Event correlation extends filtering with more complex subscriptions, including combinations of events and temporal patterns. Providing event correlation as a standard middleware service further enhances the performance of embedded applications. However, more importantly, it enables the transfer of functionality from application components to the middleware, which

- reduces software development and maintenance cost by decreasing the number of special-purpose components to be developed, as complexity is factored out of the component into the middleware;
- increases reliability, as this service can be verified and tested once as part of the platform and reused many times;
- increases the analyzability of the system, and accuracy of schedulability. Where event dependencies were before largely hidden inside application components, with event correlation provided, these dependencies are available explicitly to analysis tools in the form of event correlation expressions with well-defined semantics;
- increases flexibility in configuration: event correlation expressions can be changed on a shorter notice than components.

To enable event correlation to be provided as a standard, reliable middleware service, it must come with a well-defined, unambiguous semantics. In addition, it is desirable that the event-processing code be generated automatically from the (declarative) event correlation expressions. This ensures adherence to the semantics by construction.

In this paper, we present a language and a computational model for event correlation that provides an unambiguous semantics for event correlation expressions. The model is based on automata/transducers, a well-studied domain with a large body of analysis methods and tools. Another attractive property of transducers is that it is an operational model: they can be used directly in the RTEC to process events interpretatively, or used to automatically generate the code to process the events.

The development of this language was initiated to enable the use of event correlation in the Boeing Open Experimental Platform for the DARPA Information Exploitation Office Program Composition for Embedded Systems (PCES) program, based on Boeing’s Bold Stroke avionics architecture [20]. Some of the constructs included in the language were directly motivated by Boeing product scenarios which illustrate important component level interactions in associated avionics applications.

The paper is organized as follows. In section 2 we give an intuitive overview of the features of a simple version of our event correlation expression language. In section 3 we present the new model of *correlation machines* and its extension *correlation modules* that are used to define the operational semantics of the constructs in the correlation language. This translation is described in section 4.

In section 5 we briefly present some related work. Finally, section 6 contains the conclusions and outlines some directions for future research.

## 2 Event Correlation Language

*Syntax* : An ECL expression is constructed out of *predicates* over events, to which we apply the combination operators shown below.

A predicate formula is itself a correlation expression. If  $\phi, \phi_1 \dots \phi_n$  are correlation expressions then so are

<b>accumulate</b> $\{\phi_1, \dots, \phi_n\}$	<b>fail</b> $\{\phi\}$
<b>select</b> $\{\phi_1, \dots, \phi_n\}$	<b>push</b> $(x)\{\phi\}$
<b>sequential</b> $\{\phi_1, \dots, \phi_n\}$	<b>persist</b> $\{\phi\}$
<b>do</b> $\{\phi_1\}$ <b>unless</b> $\{\phi_2\}$	<b>repeat</b> $\{\phi\}$
<b>parallel</b> $\{\phi_1, \dots, \phi_n\}$	<b>loop</b> $\{\phi\}$

An informal description of each of the constructs follows.

In general, an expression is evaluated over an input stream of events. On any event the evaluation may complete successfully, complete in failure, or may not complete. processed.

*Basic Constructs* : The lowest-level construct is a *simple event predicate* on a single event. This may range from being an enumeration on a finite alphabet to first-order predicates on the source, timestamp, type, and data content of the event. In the context of the language described here we are only concerned with whether or not an event satisfies the predicate. In general we assume we have an effective way of deciding this. To simplify this presentation we assume a finite alphabet of input events.

The evaluation of a predicate expression completes successfully when the event received satisfies the predicate. It does not complete on any other event. In particular, the expression never fails: events that do not satisfy the predicate are simply ignored.

Simple predicate expressions may be combined using the standard boolean operators with the usual semantics into *compound predicate* expressions. An example of a compound predicate expression is  $\langle source = GPS \rangle \wedge \langle type = DATA \rangle$  which is satisfied by any event that meets both conditions.

The boolean constants **true** and **false** are available as trivial predicate expressions. The predicate **true** completes successfully upon the reception of any event; **false** is never satisfied, and hence never completes. Note that it does not complete in failure either (it simply blocks waiting for an event satisfying “false”).

*Simple correlator expressions* : Predicate expressions can be combined into *correlator expressions* that may need to consume multiple events before they complete.

The most commonly seen event correlation constructs are the accumulation and selection operators, with various semantics. In our semantics the evaluation of an accumulation expression evaluates all subexpressions in parallel. It completes successfully when all subexpressions have completed successfully, and it completes with failure when one of the subexpressions results in failure. The selection operator is the dual of the accumulation operator. Here the subexpressions are also evaluated in parallel, but the evaluation completes if one of the subexpressions completes successfully and fails if all subexpressions complete in failure. An alternative semantics of selection, denoted by **select\*** is sometimes useful, in which the evaluation completes in failure when one of the subexpressions ends in failure.

A sequential operator is less commonly seen in the popular middle-ware platforms. However it is useful in forming more complex patterns. The evaluation of a sequential expression proceeds sequentially, where the evaluation of  $\phi_{i+1}$  is started after successful completion of  $\phi_i$ . The expression completes successfully upon successful completion of  $\phi_n$ . It ends in failure when any of the subexpressions ends in failure.

None of the constructs presented so far can lead to completion in failure. (Note that the accumulation and selection operator can propagate failure, but not cause it.) The do-unless operator is the first operator that can cause an expression to end in failure. It was inspired by the, less general, sequential unless operator in GEM [14]. The evaluation of the do-unless expression evaluates the two subexpressions in parallel. It completes successfully when  $\phi_1$  completes successfully, it completes with failure when either  $\phi_1$  completes in failure or  $\phi_2$  completes successfully. Note that completion of  $\phi_2$  in failure does not affect the evaluation of  $\phi_1$ . The do-unless expression is useful to preempt other expressions, especially those that do not complete by themselves.

The *fail* operator “inverts” its argument. That is, a fail expression completes successfully when  $\phi$  completes in failure and vice-versa.

*Repetition* : The language provides several constructs for repetition, which may be parameterized by the maximum of number of repetitions. The constructs differ in their handling of failure of the subexpressions. The evaluation of a repeat expression repeats  $\phi$ , irrespective of its failure or success. With a persist expression,  $\phi$  is repeated until success, while a loop expression repeats  $\phi$  until failure.

*Generating output* : The expressions presented so far do not generate any output. The purpose of the language is to provide a means to notify the consumer that certain patterns of events have occurred, and therefore specific operators are introduced to generate output. The simplified version of the language presented in this paper does not support the forwarding of events. The only output that can be generated are tokens from an alphabet of constants. The push expression **push**( $x$ ){ $\phi$ } outputs character  $x$  upon the successful completion of  $\phi$ , after which it completes successfully. If  $\phi$  completes with failure no output is generated and the push expression itself completes with failure.

*Parallel Expressions* : Correlator expressions may be combined into parallel expressions. In the previous subsection, several subexpressions were said to be evaluated in parallel. However, their evaluations were linked in the sense that completion of one of them affected the completion or termination of the others.

On the other hand, in a parallel expression, the subexpressions are evaluated independently of each other. Thus, the completion of any subexpression does not affect the evaluation of any other. A parallel expression never completes, but it can be preempted by, for example, an unless expression. Typically, a parallel expression would contain multiple **repeat** subexpressions.

*Mode Expressions* : Mode expressions were directly motivated by the avionics applications that initiated this work. Mode expressions provide a convenient way to support different modes of operation. They allow simultaneous mode switching of multiple components in a system without any direct coordination between these components.

A mode expression has multiple modes, each consisting of a predicate expression called the *mode guard*, and a correlator expression. The mode guards are expected to be mutually exclusive, such that at any time exactly one mode is active.

$$\begin{aligned} & \mathbf{in} (p_1) \mathbf{do} \{\phi_1\} \\ & \dots \\ & \mathbf{in} (p_n) \mathbf{do} \{\phi_n\} \end{aligned}$$

A mode  $i$  is activated when its mode-guard  $p_i$  completes successfully. Upon activation of a new mode, evaluation of the expression in the current mode is terminated, and the evaluation of the expression associated with the new mode is started. Like the parallel expression, the mode expression does not complete by itself, but it can be preempted by other expressions.

### 3 Correlation Machines

ECL expressions can be viewed as temporal filters, that is, for a given input sequence of events they specify “what” must be transmitted to the consumer, and “when”.

**Definition 1 (Input-Output pair).** Let  $\Sigma_{in}$  be a finite alphabet of input events and  $\Sigma_{out}$  be a finite alphabet of output constants. Let  $\sigma : e_1, e_2, \dots$  be a sequence of events with  $e_i \in \Sigma_{in}$ , and  $\kappa : o_1, o_2, \dots$  be a sequence of output constants with  $o_i \in \Sigma_{out}$ . An input-output pair is a pair  $(\sigma, \langle \kappa, f \rangle)$  with  $f : N^+ \mapsto N$  a weakly increasing function that specifies the position of the outputs relative to the input sequence. That is, for each  $i > 0$ ,  $o_i$  is produced while or after the event  $e_{f(i)}$  is consumed, and strictly before  $e_{f(i)+1}$  (if present) is consumed.

*Example 1.* The input-output pair  $(\sigma, \langle \kappa, f \rangle)$  with

$$\begin{aligned} \sigma & : e_1, e_2, e_3, e_4, e_5 & f(1) & = 2, & f(2) & = 4 \\ \kappa & : o_1, o_2 \end{aligned}$$

specifies that output  $o_1$  should be produced between the consumption of events  $e_2$  and  $e_3$ , and output  $o_2$  should be produced after consumption of event  $e_4$ .

Although it may be interesting to define the semantics of ECL expressions directly in terms of input-output pairs, we have found it more practical to do it operationally in terms of transducers. The main advantage of this approach is that it immediately provides a standard implementation for each correlator expression.

To facilitate a compositional definition of the semantics of ECL expressions we introduce the *correlation machine*, a finite-state transducer extended with facilities for concurrency and reset in a way similar to Petri Nets [18], that supports a concise representation of simultaneous evaluation and preemption. Concurrency is provided by having transitions that map sets of sets of states into sets of states, such that multiple states may have to be active for the transition to be enabled. Reset is provided by explicitly including a *clear set* in the transition, which may be a superset of the enabling condition. A similar way of reset was also proposed in [21].

The addition of concurrency makes the transducer potentially nondeterministic, which is undesirable for an operational model. In the compositional construction of the correlators we have found it convenient to eliminate this nondeterminism by means of a partial order on transitions that specifies a priority ordering among enabled transitions.

Correlation machines may have internal transitions, that is, transitions that do not consume any input events. To enable uniform treatment of all transitions we define expanded input and output sequences that are padded with empty input events and empty output constants in such a way that the constraints on the relative positions of input and output are preserved.

We will use  $\overline{\Sigma_{in}}$  for  $\Sigma_{in} \cup \{\epsilon\}$ , and  $\overline{\Sigma_{out}}$  for  $\Sigma_{out} \cup \{\epsilon\}$ .

**Definition 2 (Expanded input-output pair).** *The pair  $(\sigma', \kappa')$  is an expansion of  $(\sigma, \langle \kappa, f \rangle)$  if  $\sigma'$  (resp.  $\kappa'$ ) is equal to  $\sigma$  (resp.  $\kappa$ ) interleaved with finite sequences of the empty input (resp. output) event  $\epsilon$ . Let  $g, h$  be the (weakly increasing) functions that map the indices of the elements in  $\sigma, \kappa$  into the indices of the corresponding elements in  $\sigma', \kappa'$ . We say that the expansion respects  $f$  if the outputs in the expansion are produced “at the right time”, that is, if for all  $i > 0$*

$$g(f(i)) \leq h(i) < g(f(i) + 1)$$

*Example 2.* For the sequences  $\sigma, \kappa$  in example 1 the expansion

$$\begin{aligned} \sigma' &: e_1 \epsilon \epsilon e_2 \epsilon \epsilon e_3 e_4 e_5 \epsilon \epsilon \\ \kappa' &: \epsilon \epsilon \epsilon \epsilon o_1 \epsilon \epsilon o_2 \epsilon \epsilon \epsilon \end{aligned}$$

respects  $f$ , as  $g(f(1)) = g(2) = 4$ ,  $g(f(1) + 1) = g(3) = 7$ , and  $h(1) = 5$  for the first output, and  $g(f(2)) = g(4) = 8$ ,  $g(f(2) + 1) = g(5) = 9$ , and  $h(2) = 8$  for the second output.

**Definition 3 (Correlation Machine).** A correlation machine  $\Psi : \langle Q, I, \mathcal{T}, \prec \rangle$  has the following components

- $Q$ : a finite set of states,
- $I \subseteq Q$ : the set of initial states,
- $\mathcal{T}$ : a finite set of transitions  $\tau = (En, a, Clr, Tgt, o) \in \mathcal{T}$ , with  $En \subseteq 2^Q$ , the enabling states,  $Clr \subseteq Q$ , the clear states,  $Tgt \subseteq Q$ , the target states, and  $a \in \overline{\Sigma}_{in}$ , the input event, and  $o \in \overline{\Sigma}_{out}$ , the output character, and
- $\prec \subseteq \mathcal{T} \times \mathcal{T}$ : a partial order on transitions.

**Definition 4 (Behavior).** An input-output pair  $(\sigma, \langle \kappa, f \rangle)$  is a behavior of a correlation machine  $\Psi : \langle Q, I, \mathcal{T}, \prec \rangle$  if there exists an expansion  $(\sigma', \kappa')$ ,

$$\begin{aligned} \sigma' &: y_0 \ y_1 \ y_2 \ y_3 \ \dots \\ \kappa' &: w_0 \ w_1 \ w_2 \ w_3 \ \dots \end{aligned}$$

that respects  $f$ , and if there exists a sequence of sets of states and sets of transitions  $S_0, T_0, S_1, T_1, \dots$  such that

**Initiation (I):**  $S_0 = I$

**Consecution :** for each  $j \geq 0$

- (C0) all transitions in  $T_j$  are enabled, that is, for all  $\tau = (En_\tau, \dots) \in T_j$ , for all sets  $s \in En_\tau$  at least one state  $q$  is in the current set of states:

$$\forall s \in En_\tau \quad \exists q \in s \ . \ q \in S_j$$

- (C1) all transitions  $\tau \in T_j$  are taken:

$$S_{j+1} = (S_j - \bigcup_{\tau \in T_j} Clr_\tau) \cup \bigcup_{\tau \in T_j} Tgt_\tau$$

- (C2) all transitions  $\tau \in T_j$  are minimal in the partial order with respect to all transitions that are enabled on  $S_j$ , that is, for all  $\tau' \in \mathcal{T}$ ,  $\tau' \prec \tau$

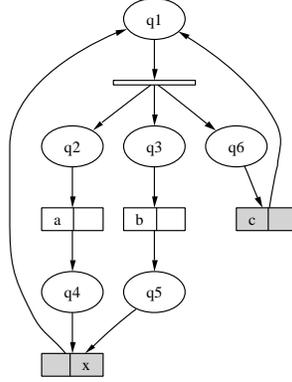
$$\exists s \in En_{\tau'} \quad \forall q \in s \ . \ q \notin S_j$$

and  $T_j$  is maximal, that is, it contains all transitions that are enabled and minimal with respect to the partial order.

- (C3) for all transitions  $\tau = (\dots, a, \dots, o) \in T_j$ , the input event  $a$  agrees with the input event in the input sequence in  $\sigma'$ , and the output  $o$  agrees with the output constant in  $\kappa'$ , that is,  $a = y_j$  and  $o = w_j$ .

Several transitions can be run in parallel. Condition C0 says that all of them have to be enabled, while condition C3 establishes that they have to be consistent with the input and output. Conditions C1 and C2 establish that the set of fired transitions is the greatest set of enabled transitions that are minimal with respect to the partial order.

Note, in particular, that if in state  $S_j$  no transition is enabled, or no enabling transition is interested in input event  $y_j$  then  $T_j = \emptyset$  and  $S_{j+1} = S_j$ .



**Fig. 1.** Correlation automaton

*Example 3.* Consider the correlation machine  $\mathcal{A} = \langle Q, I, \mathcal{T}, \prec \rangle$  with components

- $Q = \{q_1, q_2, q_3, q_4, q_5, q_6\}$ , with  $I = \{q_1\}$ ,
- $\mathcal{T} = \{\tau_1, \tau_2, \tau_3, \tau_4, \tau_5\}$  with

$$\begin{aligned} \tau_1 &= (\{\{q_1\}\}, \epsilon, \{q_1\}, \{q_2, q_3, q_6\}, \epsilon) \\ \tau_2 &= (\{\{q_2\}\}, a, \{q_2\}, \{q_4\}, \epsilon) \\ \tau_3 &= (\{\{q_3\}\}, b, \{q_3\}, \{q_5\}, \epsilon) \\ \tau_4 &= (\{\{q_4\}, \{q_5\}\}, \epsilon, Q, \{q_1\}, x) \\ \tau_5 &= (\{\{q_6\}\}, c, Q, \{q_1\}, \epsilon) \end{aligned}$$

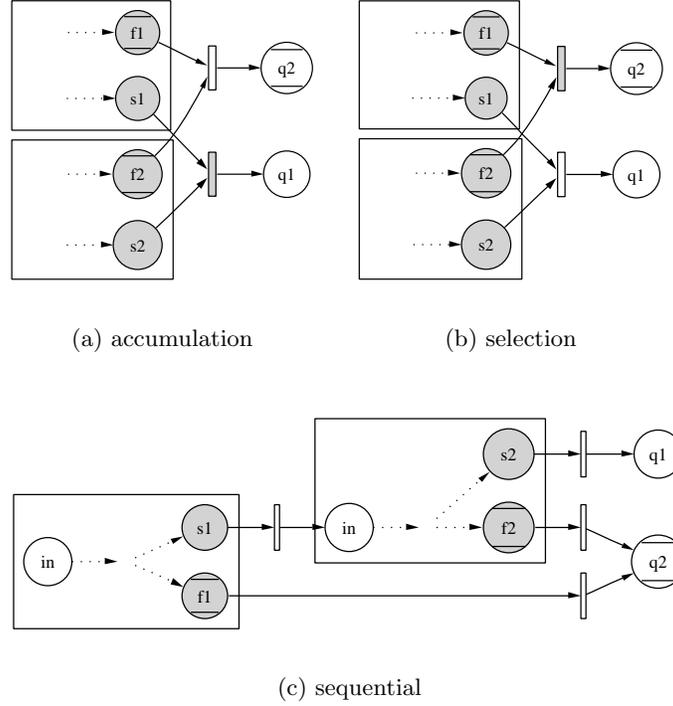
- $\prec = \emptyset$ .

Remark: In the rest of the paper, when the enabling condition of a transition consists of a single set we write just the set rather than the set of that set, to avoid clutter in notation.

A graphical representation of the machine is shown in figure 1. In the figure transitions are shown by rectangles. The automaton produces an output  $x$  after every  $a$  and  $b$  in any order, without an intervening  $c$ . For example, the event sequence  $aabbcb$  produces the run and output sequence shown in figure 2. Notice the reset effect of transitions  $\tau_4$  and  $\tau_5$ . Both clear all currently active states and start afresh.

*Correlation Module* Correlation machines for correlation expressions are constructed in a bottom-up fashion from the subexpressions. The building block, called a *correlation module* is a correlation machine extended with two final states:  $s$  to indicate successful completion and  $f$  to indicate failure of a subexpression. Final states only have significance in the modular construction; they become regular states in the final machine. In the following section we introduce the correlation module for some of the constructs defined in section 2.





**Fig. 4.** Correlation modules for accumulation, selection and sequential. The shaded circles denote the success and failure nodes of the modules  $\mathcal{M}_{\{1,2\}}$ , and the unshaded circles denote the success and failure nodes of the resulting module. Transitions with conjunctive enabling condition are shown shaded and disjunctive transitions are unshaded.

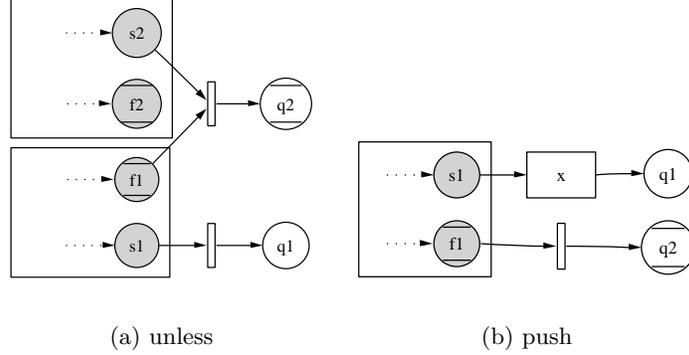
Notice that the enabling condition of  $\tau_1$  is conjunctive: both states must be present, while the enabling condition of  $\tau_2$  is disjunctive: the transition is enabled if one of the states is present.

- The partial orders of the two subexpressions are combined and the new transitions are given lower priority

$$\prec = \prec_1 \cup \prec_2 \cup (\mathcal{T}_1 \cup \mathcal{T}_2, \{\tau_1, \tau_2, \tau_3\}) \cup \{(\tau_1, \tau_2)\}$$

to reflect that internal transitions of the subexpressions must always be taken before the internal transitions of this module, to make sure the subexpressions have finished their “cleaning up”. The pair  $(\tau_1, \tau_2)$  is added to eliminate the potential nondeterminism if these transitions become enabled simultaneously: it gives priority to success.

- The final states are the two newly added states  $s = q_1$  and  $f = q_2$ .



**Fig. 5.** Correlation modules for unless and push.

The correlation module for the selection expression **select** $\{\phi_1, \phi_2\}$  is illustrated in figure 4(b). As mentioned before, the selection expression is the dual of the accumulation expression, which is reflected in the dualization of the transitions  $\tau_1$  and  $\tau_2$ :

$$\begin{aligned}\tau_1 &= (\{s_1, s_2\}, \epsilon, Q_1 \cup Q_2, \{q_1\}, \epsilon) \\ \tau_2 &= (\{f_1, f_2\}, \epsilon, Q_1 \cup Q_2, \{q_2\}, \epsilon).\end{aligned}$$

The correlation module for sequential composition **sequential** $\{\phi_1, \phi_2\}$  is shown in figure 4(c). It adds two new states, the success state  $q_1$  and the failure state  $q_2$ , and four internal transitions

$$\begin{aligned}\tau_1 &= (\{s_1\}, \epsilon, Q_1, I_2, \epsilon) \\ \tau_2 &= (\{f_1\}, \epsilon, Q_1, \{q_2\}, \epsilon) \\ \tau_3 &= (\{s_2\}, \epsilon, Q_2, \{q_1\}, \epsilon) \\ \tau_4 &= (\{f_2\}, \epsilon, Q_2, \{q_2\}, \epsilon)\end{aligned}$$

where  $\tau_1$  links the success state of the first module to the initial states of the second module.

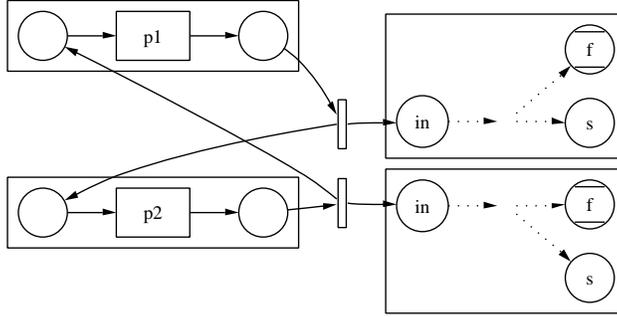
The correlation module for an unless expression, **do** $\{\phi_1\}$  **unless** $\{\phi_2\}$  is shown in figure 5(a). The two new transitions have transition relation

$$\begin{aligned}\tau_1 &= (\{s_1\}, \epsilon, Q_1 \cup Q_2, \{q_1\}, \epsilon) \\ \tau_2 &= (\{f_1, s_2\}, \epsilon, Q_1 \cup Q_2, \{q_2\}, \epsilon)\end{aligned}$$

where transition  $\tau_1$  is the success transition, while  $\tau_2$  leads to failure. As mentioned in section 2, the unless expression can cause an expression to fail, as witnessed by  $\tau_2$ , which leads from  $s_2$  (a success state) to  $q_2$  (a failure state).

*Output Expressions* : The correlation module for the push expression **push**  $(x)$   $\{\phi\}$ , shown in figure 5(b), adds two transitions

$$\begin{aligned}\tau_1 &= (\{s_1\}, \epsilon, Q_1, \{q_1\}, x) \\ \tau_2 &= (\{f_1\}, \epsilon, Q_1, \{q_2\}, \epsilon)\end{aligned}$$



**Fig. 6.** Correlation module for mode expression

the first of which outputs constant  $x$  upon successful completion of the module for  $\phi$ , while  $\tau_2$  simply propagates the failure.

*Mode Expressions* : The correlation module  $\mathcal{M}$  for a mode expression with correlation modules  $\mathcal{M}_i$  for  $\phi_i, i = 1, \dots, n$ , and  $\mathcal{M}_{g_i}$  for  $p_i, i = 1 \dots n$  consists of the following components:

- The set of states,  $Q$ , is the union of the states of the guards and the expressions and two additional states for the new success and failure state. The initial states are those of the first expression,  $\phi_1$ , combined with the initial states of the guards of the other expressions.
- The set of transitions includes the transitions of the expressions and the guards, and is extended with one *mode entry transition*  $\tau_i$  for each mode  $\phi_i, i = 1 \dots n$  with transition relation  $\tau_i = (\{s_{g_i}\}, \epsilon, Q, I_i \cup G_i, \epsilon)$  where  $G_i$  is the union of the set of initial states of the guards other than  $p_i$ . Both the success and failure state of this module are unreachable.
- The partial orders of all modules are combined, and the transitions belonging to the guard expressions are given higher priority than those belonging to the expressions, to reflect that the preemption of a mode by another mode has higher priority than the consumption of the same event within a mode.

*Example 4.* Figure 7 shows an example of a small avionics scenario inspired by a real-life system. It consists of seven components which are triggered either periodically by time-out, manually by the pilot, or by notification of a correlation expression. The purpose of the system is to control the data displayed on the navigation display. The displayed data can be navigational steering data or tactical steering data, as selected by the pilot. Only components that contribute to the selected data should be activated. Figures 8 and 9 show the result of the bottom-up construction of the correlation module, and the pruned correlation machine, respectively, for the navigation display component. These were generated automatically from the correlation expression.

component	trigger	output
global positioning	time-out	gps
navigator	time-out	nav
pilot control	manual	tm,nm
airframe	<b>repeat</b> { <b>notify</b> {gps}}	af
tactical steering	<b>modes</b> { <b>in</b> {tm} <b>do</b> { <b>repeat</b> { <b>notify</b> {af}}} <b>in</b> {nm} <b>do</b> {false}}	tacst
navigational steering	<b>modes</b> { <b>in</b> {tm} <b>do</b> {false} <b>in</b> {nm} <b>do</b> { <b>repeat</b> { <b>notify</b> { <b>select</b> {nav,af}}}}}	navst
navigation display	<b>modes</b> { <b>in</b> {tm} <b>do</b> { <b>repeat</b> { <b>notify</b> { <b>accumulate</b> {af,tacst}}}}} <b>in</b> {nm} <b>do</b> { <b>repeat</b> { <b>notify</b> { <b>accumulate</b> {af,navst}}}}}	

**Fig. 7.** Scenario for controlling a navigation display

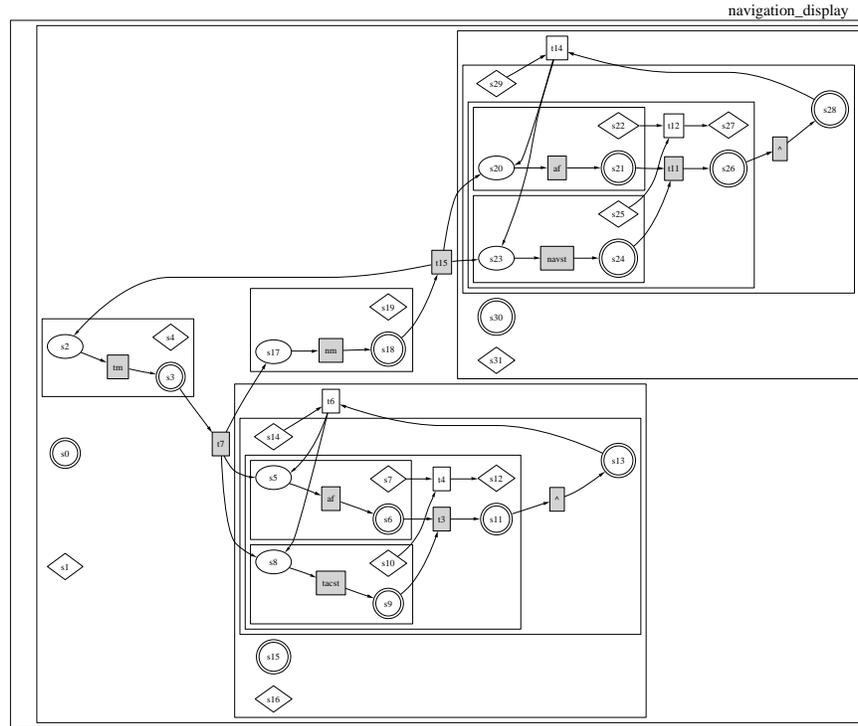
## 5 Related Work

Several proposals for specification languages for event correlation appear in the literature. In [4], a language based on typed  $\lambda$ -calculus is used, where composite events are represented by *curried functional expressions* with a formal semantics defined in terms of reduction rules.

Zhu and Sethi [22] propose a language that includes a negation operator. Expressions are evaluated relative to some fixed or sliding time window; the negation operator precludes the occurrence of its argument during that window.

COBEA [13] is an event-based architecture that includes an evaluation engine for composite events specified in the Cambridge Composite Event Language [9, 10]. The semantics is defined in terms of push-down machines.

The use of composite temporal events has received much attention in the active database community. Gehani et al. [7] propose a language for specifying composite events with semantics in terms of event history maps, which is expressively equivalent to regular expressions and can be translated into NFA. Coordination of subexpressions is done through correlation variables to allow parameterization. The method is implemented in COMPOSE [6]. In [16, 17] Motakis and Zaniolo propose a specification language based on Datalog. Their pattern language allows parameterization, with parameter instantiations propagated through the expression.



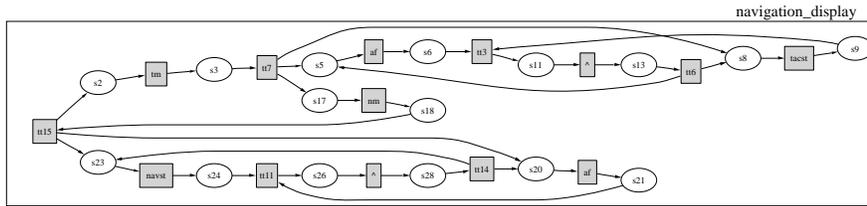
**Fig. 8.** Correlation module for the navigation display

## 6 Conclusion and future directions for research

We have presented a declarative language to express event correlation expressions for publish-subscribe systems. The semantics of this language was defined in terms of correlation machines, an operational model that can be directly used as an event processing engine in an event channel.

*Applications and Implementation* : The language presented here has been applied in Boeing’s Open Experimental Platform (OEP). It was found that the use of event correlation expressions reduced the need for special-purpose components by moving functionality to the event channel. A prototype event processor based on correlation machines has been implemented in C++ and is being integrated in the OEP. A separate event processor has been implemented in Java and has been integrated with FACET [12], a real-time event channel developed at Washington University at St Louis.

*Analysis* : Publish-subscribe systems are used in mission-critical avionic applications [19] and may potentially be used in other safety-critical systems. The availability of analysis tools for event correlation expressions will contribute to the acceptance of this technology as a reliable addition to simple event filtering.



**Fig. 9.** Correlation machine for the navigation display

Since these machines are essentially finite state, we believe that many of the analysis problems are tractable. Some of these include:

- checking expressions for *triviality*, (i.e. whether the expression filters in everything), or *vacuity* (where the expression rejects everything),
- checking *liveness*, that is, at any point it is possible for some event-sequence to lead the machine to acceptance,
- checking containment among correlators,
- checking correlation expressions against event-loops for equivalence,
- checking event dependencies.

*Optimization* : The correlation machines that are generated by the construction method described are obviously rather inefficient; they contain unreachable states and redundant internal transitions. Other transformations may be envisaged for time/space trade-offs. Our current model favors a concise representation. However this comes at the price of increased event processing time. In time-critical applications, for example, one may want to eliminate the concurrency and fully determinize the transducer.

*Evaluation Strategies* : A large system may have many subscriptions. Hence, the middleware is faced with the task of evaluating each of these expressions for each incoming event. This can cause a severe overhead and lead to performance degradation. There are two complementary approaches to alleviate this problem.

The first tactic is to *compose* correlation machines. Consider a number of consumers with different subscriptions. A naive implementation would run all the correlators in parallel. A more efficient version should try to *reuse* the work of the evaluation of different machines. In [1] a first approach to this problem has been considered. This problem resembles that of performing multiple parallel searches in a string [8].

The second tactic is to *decompose* a machine into many machines and distribute these along the network. Thus, if while routing an event, a determination can be made that it is not of interest, it can be discarded. This can save network bandwidth and yield more processing time. This has been called the *quenching problem* in [11].

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