A Stronger Bound on Braess’s Paradox

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In 1968, Braess [1] demonstrated a remarkable fact, now known as “Braess’s Paradox”: in a network in which users selfishly choose minimum-latency paths and the latency of an edge increases with the amount of edge congestion, deleting an edge from the network can decrease the latency encountered by traffic.

Our work here is primarily motivated by a paper of Roughgarden [3] that determines the maximum-possible severity of Braess’s Paradox. Specifically, in [3] it was shown that there is a network with \( n \) vertices in which removing a set of edges decreases the latency encountered by the network traffic by a factor of \( \lceil n/2 \rceil \), and that no greater decrease is possible. The construction for \( n = 4 \) gives Braess’s original example.

However, the “Braess graphs” of [3] differ from Braess’s example in that \( \lceil n/2 \rceil - 1 \) edges need to be removed to effect an \( \lceil n/2 \rceil \) factor of decrease in latency. It is thus natural to ask: allowing only a single edge removal, is there a network in which Braess’s Paradox is more severe than in Braess’s original example?

In this note, we introduce a simple but powerful combinatorial lemma that resolves this question in the negative: for any integer \( k \geq 1 \), the only way to decrease the latency experienced by traffic by a factor strictly greater than \( k \) is by removing at least \( k \) edges from the network. Along the way, we give the first combinatorial proof of a useful monotonicity property of traffic equilibria, and give a new proof of the bound from [3] on the worst-case severity of Braess’s Paradox.

**The Model.** We consider a directed network \( G = (V,E) \) with vertex set \( V \), edge set \( E \), source vertex \( s \), and destination vertex \( t \). We denote the set of \( s,t \)-paths by \( \mathcal{P} \). A flow is a function \( f : \mathcal{P} \rightarrow \mathbb{R}^+ \); for a fixed flow \( f \) we define the load \( f_e = \sum_{P \in \mathcal{P}} f_P \). With respect to a finite and positive traffic rate \( r \), a flow \( f \) is said to be feasible if \( \sum_{P \in \mathcal{P}} f_P = r \). Each edge \( e \in E \) is given a load-dependent latency \( \ell_e(C) \) that we denote by \( \ell_e(C) \). We assume that each \( \ell_e \) is a nonnegative, continuous, and nondecreasing function. The latency of a path \( P \) with respect to a flow \( f \) is then the sum of the latencies of the edges in the path, denoted by \( \ell_P(f) = \sum_{e \in P} \ell_e(C) \). We call the triple \( (G,r,\ell) \) an instance.

**Flows at Nash Equilibrium.** A flow \( f \) feasible for \( (G,r,\ell) \) is said to be at Nash equilibrium (or is a Nash flow) if for every two \( s,t \)-paths \( P_1, P_2 \in \mathcal{P} \) with \( f_{P_1} > 0 \), \( \ell_{P_1}(f) \leq \ell_{P_2}(f) \). In particular, if a flow \( f \) is at Nash equilibrium then all \( s,t \) flow paths have equal latency.

Finally, it is well known that Nash flows always exist, and that we can assume that Nash flows are both unique and directed acyclic (see [3]). The following definition then makes sense: for an instance \( (G,r,\ell) \), let \( L(G,r,\ell) \) denote the common latency of all flow paths in a flow at Nash equilibrium for \( (G,r,\ell) \).

**Alternating Paths.** The crucial object in the proofs of this paper is an “alternating path”, defined as follows.

**Definition 1.** Let \( f \) be a flow feasible for \( (G,r,\ell) \) and \( f' \) another flow in \( G \). Edge \( e \) of \( G \) is light if \( f_e \leq f'_e \) and \( f'_e > 0 \), heavy if \( f_e > f'_e \), and useless if \( f_e = f'_e = 0 \). An undirected path \( P \) in \( G \) is alternating if it comprises only forward light edges and backward heavy edges.

We now prove that alternating paths exist, when comparing one flow to another at the same or an increased traffic rate.

**Lemma 2.** Let \( f \) be feasible for \( (G,r,\ell) \) and \( f' \) feasible for \( (G,r',\ell) \), with \( r' > r \). Then there is an alternating \( s,t \)-path. Moreover, if \( f \) is acyclic, then every such path begins and ends with a light edge.

**Proof.** Suppose for contradiction that there is no alternating \( s,t \)-path and let \( S \) denote the set of nodes reachable from \( s \) via alternating paths. The set \( S \) contains \( s \) and, by assumption, does not contain \( t \); it is therefore an \( s,t \)-cut. By the definition of \( S \), edges that exit \( S \) are heavy or useless; since \( f \) is a flow, at least one must be heavy. Edges that enter \( S \) are light or useless. It follows that there is strictly less net \( f'-f \)-flow than net \( f,f' \)-flow crossing the cut \( S \), which contradicts the fact that \( f' \) is a flow feasible for a rate no less than that of \( f \). Moreover, if \( f \) is acyclic then it sends no flow into \( s \) or out of \( t \). Thus, the first and last edges of every alternating path must be light.
A Monotonicity Theorem. We intuitively expect the latency encountered by traffic in a Nash flow to increase as we inject new traffic into the system. While true, this statement is not obvious (especially in light of Braess’s Paradox) and requires proof. It was first proved by Hall [2], in a more general multicommodity network setting, using techniques from sensitivity analysis of convex programs. Here, we give a direct, combinatorial proof for single-commodity networks. The proof techniques will also be useful for our final theorem.

Theorem 3. ([2]) If $r' \geq r$, then $L(G, r', \ell) \geq L(G, r, \ell)$.

Proof. Let $f$ and $f'$ be Nash flows for $(G, r, \ell)$ and $(G, r', \ell)$, respectively, and $d(v)$ and $d'(v)$ the shortest-path distance from $s$ to $v$ w.r.t. edge lengths $\{\ell_e(f_e)\}$ and $\{\ell_e(f'_e)\}$, respectively. By definition, all flow paths of $f$ and $f'$ are shortest paths w.r.t. their respective edge lengths. Thus, the theorem asserts that $d(t) \leq d'(t)$.

We will prove the stronger result that $d(v) \leq d'(v)$ for all vertices $v$ of an arbitrary alternating $s-t$ path $P$, which exists by Lemma 2. We proceed by induction. For the base case, $d(s) = d'(s) = 0$. Now suppose that $d(v) \leq d'(v)$ holds for some vertex $v$ on $P$, and let $w$ be the subsequent vertex on $P$.

We will assume that edge $e = (v, w)$ is light; the case where $e$ is heavy is similar. Since $e$ is light, $\ell_e(f_e) \leq \ell_e(f'_e)$ and $f'_e > 0$. By the triangle inequality for shortest-path distances, the inductive hypothesis, and the fact that $f'$ routes only on shortest paths, we have $d'(v) \leq \ell_e(f_e) + \ell_e(f'_e) = d'(w)$.

In fact, the proofs of Lemma 2 and Theorem 3 can be strengthened to show that $d(v) \leq d'(v)$ for all vertices $v$, where $d$ and $d'$ denote the shortest-path distances used in the proof above.

Bounding Braess’s Paradox. We now show how a refinement of the preceding argument leads to the main theorem of this note: to improve the latency of a Nash flow by a factor of more than $k$, $k$ edges must be removed from the network.

Theorem 4. Let $(G, r, \ell)$ be an instance, and $(H, r, \ell)$ an instance obtained by removing at most $k$ edges from $G$. Then, $L(G, r, \ell) \leq (k + 1) \cdot L(H, r, \ell)$.

Proof. Let $f$ and $f'$ be Nash flows for $(G, r, \ell)$ and $(H, r, \ell)$, respectively. We view $f'$ as a flow (no longer at Nash equilibrium) in the larger network $G$ in the obvious way. Let $P$ be an alternating path, which exists by Lemma 2. Let $d$ and $d'$ denote shortest-path distances w.r.t. the edge latencies induced by $f$ and $f'$ in $G$ and $H$, respectively. Our proof must differ from that of Theorem 3, as $f'$ is a Nash flow in $H$ but not in $G$.

In this proof, we will proceed by induction on the segments of $P$, where by a segment we mean a maximal subpath of $P$ that contains only light or only heavy edges. We claim that if $v$ is a vertex at the end of a segment of $P$, and $c$ segments of $P$ between $s$ and $v$ contain some edge in $G$ but not $H$, then $d(v) \leq d'(v) + c \cdot L(H, r, \ell)$. This inequality trivially holds when $v = s$, so suppose we know that it holds for a vertex $v$ that is last on a segment of $P$. We wish to prove the corresponding inequality for $w$, defined as the last vertex on the next segment. If all edges on the segment between $v$ and $w$ lie in $H$ as well as $G$, then the arguments from the proof of Theorem 3 apply directly here. Since edges outside $H$ can only be heavy, we now need prove the inductive hypothesis only in the case where the segment between $v$ and $w$ is heavy backward edges, at least one of which is absent from $H$.

To finish the proof, note first that since there is a directed path of heavy edges from $w$ to $v$ (used by $f$), $d(w) \leq d'(w)$. By the inductive hypothesis, $d(v) \leq d'(v) + c \cdot L(G, r, \ell)$. By Lemma 2, this segment of heavy edges has a predecessor segment in $P$, which must be a path of light edges (used by $f'$) that terminates at $v$; hence, $f'$ must route flow from $v$ to $t$ and $d(v) \leq d'(v) = L(H, r, \ell)$. Putting the chain of inequalities together and noting that $d'(w) \geq 0$, we obtain $d(w) \leq d'(w) + (c + 1) \cdot L(H, r, \ell)$, which completes the inductive step and the proof of the theorem.

In the proof, the upper bound on $d$-values increases by at most $L(H, r, \ell)$ per segment of heavy edges that are not all in $H$, and distinct segments of heavy edges are vertex-disjoint. Moreover, Lemma 2 implies that an alternating path excludes all heavy edges incident to $s$ or $t$. We have thus proved a stronger result, as follows. Suppose $(G, r, \ell)$ is an instance, $(H, r, \ell)$ an instance with a set $S$ of edges from $G$ removed, and the size of a maximum matching in $S$ that avoids both $s$ and $t$ is at most $k$. Then, $L(G, r, \ell) \leq (k + 1) \cdot L(H, r, \ell)$.

As an immediate corollary, we obtain a new proof of one of the main results from [3].

Corollary 5. ([3]) Let $(G, r, \ell)$ be an instance and $H$ a subgraph of $G$. Then, $L(G, r, \ell) \leq \lfloor n/2 \rfloor \cdot L(H, r, \ell)$.

References