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In this lecture, we first continue to talk about polynomial hierarchy. Then we prove the Gács-Sipser-Lautemann theorem that BPP is contained in the second level of the hierarchy.

1 The hierarchy

Definition 1 (Polynomial hierarchy) $L \in \Sigma_k$ iff there are polynomials p_1, \ldots, p_k and a polynomial time computable function F such that

$$x \in L \Leftrightarrow \exists y_1. \forall y_2. \dots Q_k y_k. F(x, y_1, \dots, y_k) = 1 \qquad \text{where } Q_k = \begin{cases} \forall \ if \ k \ is \ even \\ \exists \ if \ k \ is \ odd \end{cases}$$

 $L \in \Pi_k$ iff there are polynomials p_1, \ldots, p_k and a polynomial time computable function F such that

$$x \in L \Leftrightarrow \forall y_1. \exists y_2. \dots Q'_k y_k. F(x, y_1, \dots, y_k) = 1 \qquad \text{where } Q'_k = \begin{cases} \exists \ if \ k \ is \ even \\ \forall \ if \ k \ is \ odd \end{cases}$$

For clarity, we omitted the conditions that each string y_i must be of polynomial length $(y_i \in \{0,1\}^{p_i(|x|)})$.

One thing that is easy to see is that $\Pi_k = co\Sigma_k$. Also, note that, for all $i \leq k - 1$, $\Pi_i \subseteq \Sigma_k, \Sigma_i \subseteq \Sigma_k, \Pi_i \subseteq \Pi_k, \Sigma_i \subseteq \Pi_k$. This can be seen by noticing that the predicates F do not need to "pay attention to" all of their arguments, and so a statement involving k quantifiers can "simulate" a statement using less than k quantifiers.

Theorem 2 Suppose $\Pi_k = \Sigma_k$. Then $\Pi_{k+1} = \Sigma_{k+1} = \Sigma_k$.

PROOF: For any language $L \in \Sigma_{k+1}$, we have that there exist polynomials p_1, \ldots, p_{k+1} and a polynomial time computable function F such that

$$x \in L \Leftrightarrow \exists y_1. \forall y_2. \ldots Q_{k+1}y_{k+1}. F(x, y_1, \ldots, y_{k+1}) = 1$$

where we did not explicitly stated the conditions $y_i \in \{0, 1\}^{p_i(|x|)}$. Let us look at the right hand side of the equation. What is following $\exists y_1$ is a Π_k statement. Thus, there is a $L' \in \Pi_k$ such that

$$x \in L \Leftrightarrow \exists y_1 \in \{0,1\}^{p_1(|x|)} . (x,y_1) \in L'$$

Under the assumption that $\Pi_k = \Sigma_k$, we have $L' \in \Sigma_k$, which means that there are polynomials p'_1, \ldots, p'_k and a polynomial time computable F' such that

$$(x, y_1) \in L' \Leftrightarrow \exists z_1. \forall z_2. \ldots Q_k z_k. F'((x, y_1), z_1, \ldots, z_k) = 1$$

where we omitted the conditions $z_i \in \{0, 1\}^{p'_i(|x|)}$. So now we can show that

$$x \in L \Leftrightarrow \exists y_1 . (x, y_1) \in L'$$

$$\Leftrightarrow \exists y_1 . (\exists z_1 . \forall z_2 . \dots Q_k z_k . F'((x, y_1), z_1, \dots, z_k) = 1)$$

$$\Leftrightarrow \exists (y_1, z_1) . \forall z_2 . \dots . Q_k z_k . F''(x, (y_1, z_1), z_2, \dots, z_k) = 1)$$

And so $L \in \Sigma_k$.

Now notice that if C_1 and C_2 are two complexity classes, then $C_1 = C_2$ implies $\operatorname{co} C_1 = \operatorname{co} C_2$. Thus, we have $\Pi_{k+1} = \operatorname{co} \Sigma_{k+1} = \operatorname{co} \Sigma_k = \Pi_k = \Sigma_k$. So we have $\Pi_{k+1} = \Sigma_{k+1} = \Sigma_k$. \Box

2 BPP $\subseteq \Sigma_2$

This result was first shown by Sipser and Gács. Lautemann gave a much simpler proof which we give below.

Lemma 3 If L is in **BPP** then there is an algorithm A such that for every x,

$$\mathbb{P}(A(x,r) = right \ answer) \ge 1 - \frac{1}{3m},$$

where the number of random bits $|r| = m = |x|^{O(1)}$ and A runs in time $|x|^{O(1)}$.

PROOF: Let \hat{A} be a **BPP** algorithm for L. Then for every x,

$$\mathbb{P}(\hat{A}(x,r) = \text{wrong answer}) \le \frac{1}{3},$$

and \hat{A} uses $\hat{m}(n) = n^{o(1)}$ random bits where n = |x|.

Do k(n) repetitions of \hat{A} and accept if and only if at least $\frac{k(n)}{2}$ executions of \hat{A} accept. Call the new algorithm A. Then A uses $k(n)\hat{m}(n)$ random bits and

$$\mathbb{P}(A(x,r) = \text{wrong answer}) \le 2^{-ck(n)}$$

We can then find k(n) with $k(n) = \Theta(\log \hat{m}(n))$ such that $\frac{1}{2^{ck(n)}} \leq \frac{1}{3k(n)m(n)}$. \Box

Theorem 4 BPP $\subseteq \Sigma_2$.

PROOF: Let L be in **BPP** and A as in the claim. Then we want to show that

$$x \in L \iff \exists y_1, \dots, y_m \in \{0, 1\}^m \forall z \in \{0, 1\}^m \bigvee_{i=1}^m A(x, y_i \oplus z) = 1$$

where m is the number of random bits used by A on input x. Suppose $x \in L$. Then

$$\mathbb{P}_{y_1,\dots,y_m} (\exists z A(x, y_1 \oplus z) = \dots = A(x, y_m \oplus z) = 0)$$

$$\leq \sum_{z \in \{0,1\}^m} \mathbb{P}_{y_1,\dots,y_m} (A(x, y_1 \oplus z) = \dots = A(x, y_m \oplus z) = 0)$$

$$\leq 2^m \frac{1}{(3m)^m}$$

$$< 1.$$

 So

$$\mathbb{P}_{y_1,\dots,y_m}\left(\forall z \bigvee_i A(x, y_i \oplus z)\right) = 1 - \mathbb{P}_{y_1,\dots,y_m}(\exists z A(x, y_1 \oplus z) = \dots = A(x, y_m \oplus z) = 0)$$

> 0.

So a sequence (y_1, \ldots, y_m) exists, such that $\forall z. \bigvee_i A(x, y_i \oplus z) = 1$. Conversely suppose $x \notin L$. Then fix a sequence (y_1, \ldots, y_m) . We have

$$\mathbb{P}_{z}\left(\bigvee_{i} A(x, y_{i} \oplus z)\right) \leq \sum_{i} \mathbb{P}_{z}\left(A(x, y_{i} \oplus z) = 1\right)$$
$$\leq m \cdot \frac{1}{3m}$$
$$= \frac{1}{3}.$$

 So

$$\mathbb{P}_{z}(A(x, y_{1} \oplus z) = \dots = A(x, y_{m} \oplus z) = 0) = \mathbb{P}_{z}\left(\bigvee_{i} A(x, y_{i} \oplus z) = 0\right)$$
$$\geq \frac{2}{3}$$
$$> 0.$$

So for all $y_1, \ldots, y_m \in \{0, 1\}^m$ there is a z such that $\bigvee_i A(x, y_i \oplus z) = 0$. \Box