



Safety Analysis of Systems

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Why Analyze Systems?

- Two trends:
 - increasing prominence in controlling and decision-making roles
 - rising complexity (multi-core processors)

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- Two trends:
 - increasing prominence in controlling and decision-making roles
 - rising complexity (multi-core processors)

Demand for guarantees

- Methods have other applications:
 - Study other (natural & engineered) systems.
 - Characterize decidability & complexity.
 - Provide tools (constraint solvers, static analyses).

What Comprises Verification?

```
int[] BubbleSort(int[] a0, int l, int u) {
  int[] a := a0;
  for
    (int i := u; i > l; i := i - 1)
    for
      (int j := l; j < i; j := j + 1)
      if (a[j] > a[j + 1]) {
        int t := a[j];
        a[j] := a[j + 1];
        a[j + 1] := t;
      }
  return a;
}
```

What Comprises Verification?

- Implementation

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```

What Comprises Verification?

- Implementation
- Specification

```
@pre  $0 \leq \ell, u < |a_0|$ 
@post  $\forall i, j. \ell \leq i \leq j \leq u \rightarrow rv[i] \leq rv[j]$ 
       $\wedge |rv| = |a_0|$ 
       $\wedge \forall i. 0 \leq i < \ell \rightarrow rv[i] = a_0[i]$ 
       $\wedge \forall i. u < i < |rv| \rightarrow rv[i] = a_0[i]$ 
int[] BubbleSort(int[] a0, int  $\ell$ , int  $u$ ) {
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```

What Comprises Verification?

- Implementation

- Specification

- Strengthen

invariant generation

[BMS05c, BM06, BM07]

```
@pre 0 ≤ ℓ, u < |a₀|
@post ∀i, j. ℓ ≤ i ≤ j ≤ u → rv[i] ≤ rv[j]
      ∧ |rv| = |a₀|
      ∧ ∀i. 0 ≤ i < ℓ → rv[i] = a₀[i]
      ∧ ∀i. u < i < |rv| → rv[i] = a₀[i]
```

```
int[] BubbleSort(int[] a₀, int ℓ, int u) {
  {int[] a := a₀;
  for
```

$$\textcircled{L}_1 : \left[\begin{array}{l} i \leq u \wedge |a| = |a_0| \\ \wedge \forall i, j. m \leq i \leq j \leq u \rightarrow a[i] \leq a[j] \\ \wedge \forall i, j. \ell \leq i \leq m < j \leq u \rightarrow a[i] \leq a[j] \\ \wedge \forall i. 0 \leq i < \ell \rightarrow a[i] = a_0[i] \\ \wedge \forall i. u < i < |a| \rightarrow a[i] = a_0[i] \end{array} \right]$$

```
(int m := u; m > ℓ; m := m - 1)
```

```
for
```

$$\textcircled{L}_2 : \left[\begin{array}{l} \ell < i \leq u \wedge \ell \leq j \leq i \wedge |a| = |a_0| \\ \wedge \forall i, j. m \leq i \leq j \leq u \rightarrow a[i] \leq a[j] \\ \wedge \forall i, j. \ell \leq i \leq m < j \leq u \rightarrow a[i] \leq a[j] \\ \wedge \forall i. \ell \leq i < n \rightarrow a[i] \leq a[n] \\ \wedge \forall i. 0 \leq i < \ell \rightarrow a[i] = a_0[i] \\ \wedge \forall i. u < i < |a| \rightarrow a[i] = a_0[i] \end{array} \right]$$

```
(int n := ℓ; n < m; n := n + 1)
```

What Comprises Verification?

- Implementation
- Specification
- Strengthen
 - invariant generation
 - [BMS05c, BM06, BM07]
- Check argument
 - decision procedures
 - [BMS06]

```
@pre  $0 \leq \ell, u < |a_0|$ 
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       $\wedge \forall i. \ell \leq i < n \rightarrow a[i] \leq a[n]$ 
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    ]
    (int n :=  $\ell$ ; n < m; n := n + 1)
```

What Contributes to Verification?

Contributions:

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[BM
- Decision procedures:
 - theory of arrays [BMS06]
 - Property-guided invariant generation:
 - clauses (hardware) [BM07]
 - linear/polynomial inequalities (software) [BM06]
 - linear inequalities of integers (mixed) [BMS05c]
 - Termination analysis [BMS05d, BMS05b, BMS05a, BMS05c]

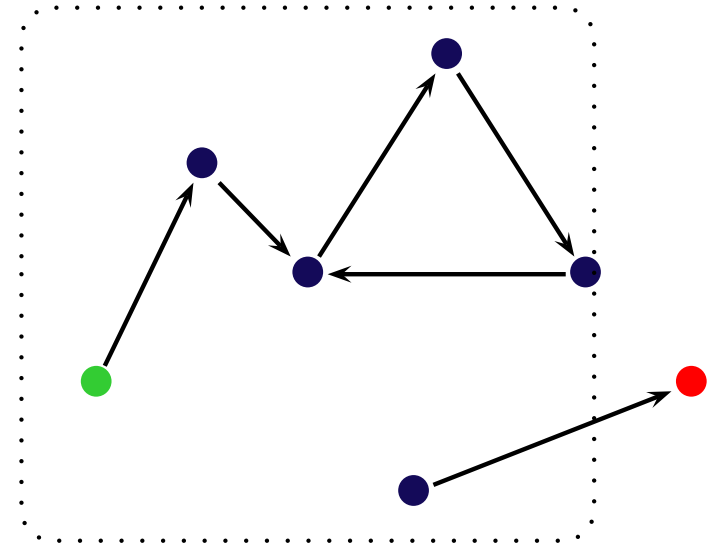
$a[j]$

$a[j]$

Invariant

Invariant:

- Over-approximates reachable states
- Represented as formula in practice



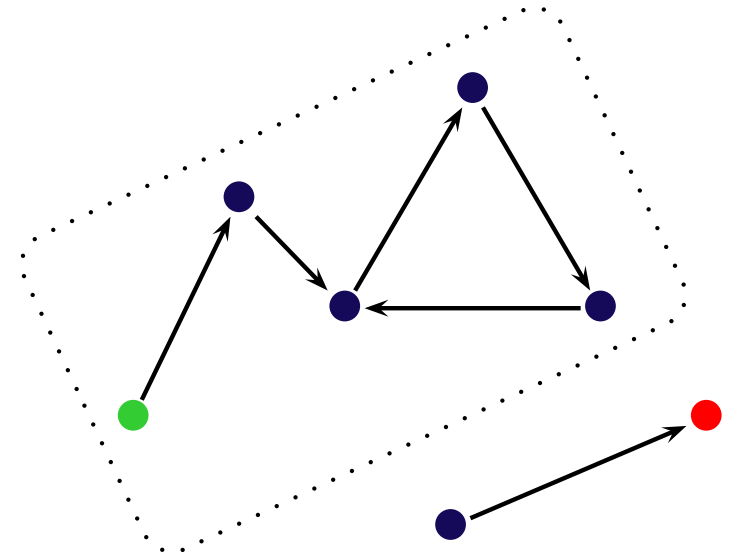
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Inductive Invariant:

- Initiation: Includes initial states
- Consecution: Closed under transitions



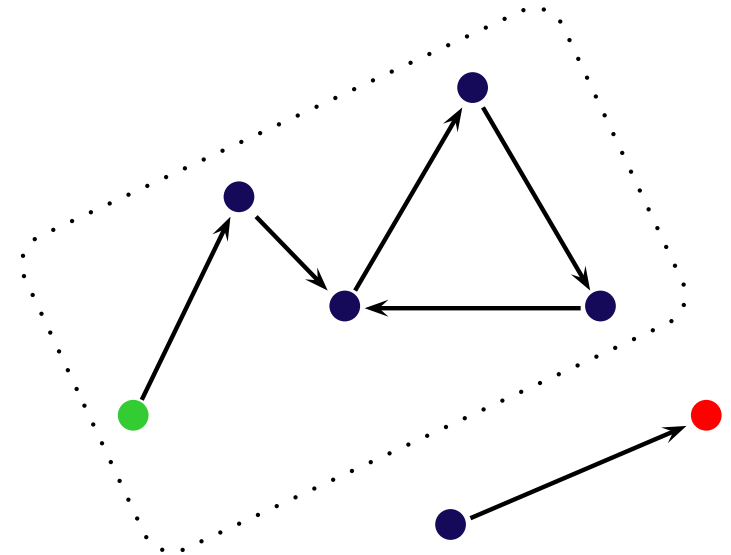
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Inductive Invariant:

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Based on mathematical induction:

- Base case: Initiation
- Inductive case: Consecution

Formally...

Transition system $\langle \bar{x}, \Theta, \rho \rangle$:

- $\Theta[\bar{x}]$: initial states $x \geq 0$
- $\rho[\bar{x}, \bar{x}']$: transition relation $x' = x + 1 \vee x' = 0$

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Inductive invariant φ :

- $\Theta \Rightarrow \varphi$ (initiation)
- $\varphi \wedge \rho \Rightarrow \varphi'$ (consecution)

1. $x \geq 0 \Rightarrow x \geq 0$

2. $x \geq 0 \wedge (x' = x + 1 \vee x' = 0) \Rightarrow x' \geq 0$

Formally...

Given $\langle \bar{x}, \Theta, \rho \rangle$ and property Π .
Goal: Prove that Π is invariant.

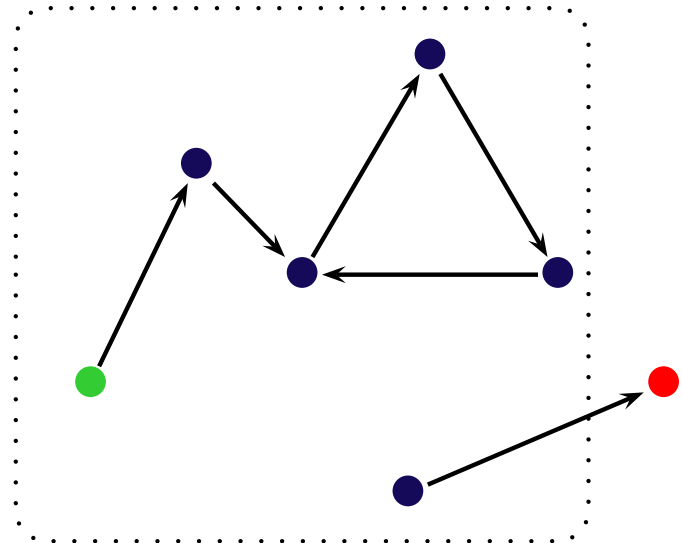
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Inductive method:

Find strengthening assertion χ such that

- $\Theta \Rightarrow \Pi \wedge \chi$
- $\Pi \wedge \chi \wedge \rho \Rightarrow \Pi' \wedge \chi'$



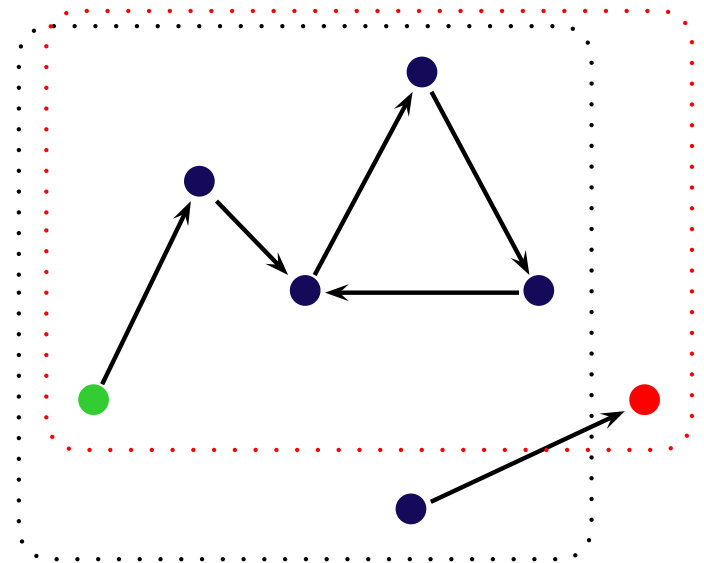
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Challenges

1. Prove initiation and consecution automatically
(especially for infinite-state systems)
⇒ **decision procedures**
2. Discover strengthening invariants automatically
⇒ **invariant generation procedures**

Outline

1. Introduction
2. Decision Procedure for Arrays
3. Invariant Generation of Clauses
4. Course: The Calculus of Computation
5. Directions for Research

Theory of Arrays: Context

Important theory with long history:

- axioms [McC62]; DP for QFF [Kin69]
- Early 1980s
 - sorting [Mat81, Jaf81, SJ80]
 - (restricted) permutation [SJ80]
- 2001: QFF of extensional theory [SBDL01]

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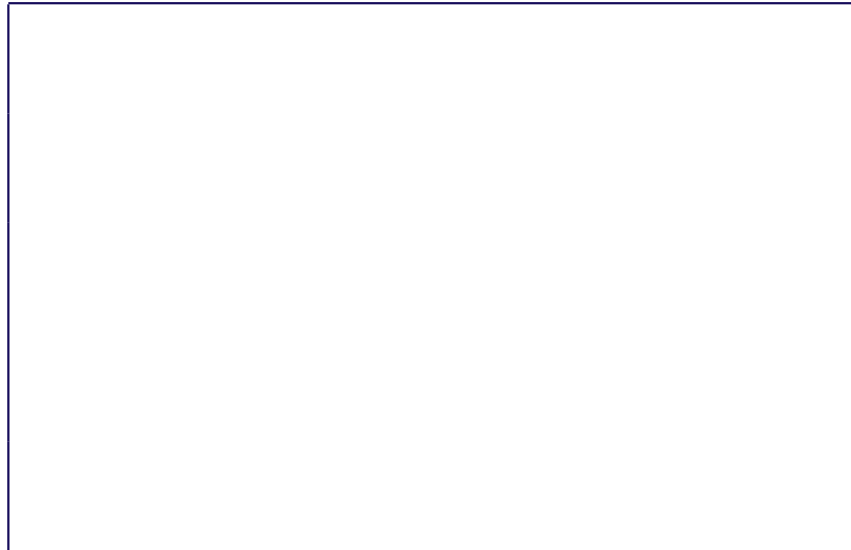
- axioms [McC62]; DP for QFF [Kin69]
- Early 1980s
 - sorting [Mat81, Jaf81, SJ80]
 - (restricted) permutation [SJ80]
- 2001: QFF of extensional theory [SBDL01]

Questions:

1. Unifying decidable fragment?
2. Upper bounds on decidability?

Goal: Combination theories (for indices & elements)

Decidability Landscape



“unnatural extensions”

sorting extensionality
quantifier-free



undecidable

?

decidable

[BMS06]



Arrays

Theory T_A

$$\Sigma_A : \{a[i], a\langle i \triangleleft e \rangle, =\}$$

- $\forall a, v, i, j. i = j \rightarrow a\langle i \triangleleft v \rangle[j] = v$ (ROW 1)
- $\forall a, v, i, j. i \neq j \rightarrow a\langle i \triangleleft v \rangle[j] = a[j]$ (ROW 2)

Arrays

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- $\forall a, v, i, j. i \neq j \rightarrow a\langle i \triangleleft v \rangle[j] = a[j]$ (ROW 2)

Combination: index & element theories.

$$\begin{aligned} & \text{sorted}(a\langle i \triangleleft 0 \rangle\langle j \triangleleft 1 \rangle, i, j) \\ & \wedge \text{sorted}(a\langle i \triangleleft 2 \rangle\langle j \triangleleft 3 \rangle, i, j) \\ & \wedge i + 1 < j \end{aligned}$$

$$\text{sorted}(a, \ell, u) \stackrel{\text{def}}{=} \forall i, j. \ell \leq i \leq j \leq u \rightarrow a[i] \leq a[j]$$

Useful Properties

- Equality between arrays [SBDL01]:

$$\forall i. a[i] = b[i]$$

- Bounded equality:

$$\forall i. \ell \leq i \leq u \rightarrow a[i] = b[i]$$

- (Bounded) universal properties:

$$\forall i. \ell \leq i \leq u \rightarrow F[\bar{a}, i]$$

Useful Properties

For sorting [Mat81, Jaf81]:

- $\text{sorted}(a, \ell, u)$:

$$\forall i, j. \ell \leq i \leq j \leq u \rightarrow a[i] \leq a[j]$$

- $a[\ell_1..u_1] < a[\ell_2..u_2]$

$$\forall i, j. \ell_1 \leq i \leq u_1 < \ell_2 \leq j \leq u_2 \rightarrow a[i] < b[j]$$

What is Decidable?

Array Property Fragment

- QFF + universal quantification of indices, with restrictions.
- Includes mentioned properties.

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- Includes mentioned properties.

Why? Given F , there is a finite set of symbolic indices \mathcal{I} s.t.:

- each $\ell \in \mathcal{I}$ occurs in F ;
- instantiating universal quantifiers over \mathcal{I} produces an equisatisfiable formula.

NP-complete for bounded stack of \forall .

What is Undecidable?

Possible extensions:

- One more quantifier alternation.

$$\forall i. \exists j. a[j] > a[i]$$

- Arithmetic on universally quantified indices.

$$\forall i. a[i + 1] > a[i]$$

- Nested reads.

$$\forall i. a[b[i]] > a[i]$$

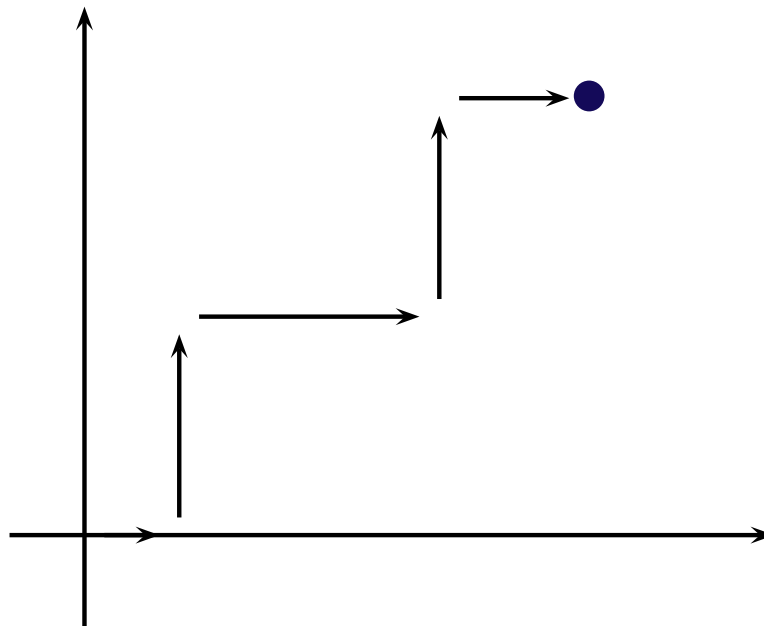
- Other technical relaxations.

What is Undecidable?

- From undecidability of Diophantine equations.

What is Undecidable?

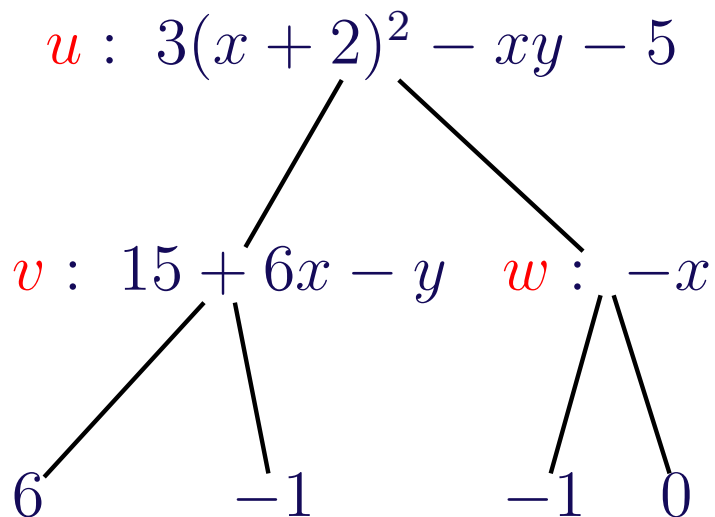
- From undecidability of Diophantine equations.
- Encode traces of walks from origin.
Is there a path that leads to a solution?



What is Undecidable?

- From undecidability of Diophantine equations.
- Encode traces of walks from origin.
Is there a path that leads to a solution?

$$3(x + 2)^2 - xy \stackrel{?}{=} 5$$



- $x = y = 0$:
 $u = 7, v = 15, w = 0$
- $x := x + 1$:
 $(u, v, w) := (u + v, v + 6, w - 1)$
- $y := y + 1$:
 $(u, v, w) := (u + w, v - 1, w)$

So What is Undecidable?

Anything that can encode a trace:

- One more quantifier alternation.
- Arithmetic on universally quantified indices.
- Nested reads.
- Add permutation predicate.
- Other technical relaxations.

Interesting: express injectivity

$$\forall i, j. i < j \rightarrow a[i] \neq a[j]$$

Open: uninterpreted indices.

Additional Quantifier Alternation

- One array per introduced variable (u, v, w) .
- One sum array s .
- $\Theta(z)$: simulate at origin
- $\rho(z_1, z_2)$: relate positions
 1. possibly move one step in one direction
 2. $s(z_2) = s(z_1) - u$
- $\Pi(z)$: $s(z) > 0$

$$\exists z, u, v, w, s. \forall i. \exists j. \Theta(z) \wedge \rho(i, j) \wedge \Pi(i)$$

Satisfiable iff (finite) path to solution iff solution exists.

Future Directions

- Other data structures:
 - hashtables [BMS06]
 - collections
 - recursive data structures
- More heuristics for speed
avoid full instantiation if possible
- Application-driven heuristics
Ex: scientific programming
- Vectorized loops

Vectorized Loops

```
@pre  $\top$ 
@post sorted( $rv$ , 0,  $|rv| - 1$ )
int[] BubbleSort(int[]  $a_0$ ) {
  int[]  $a := a_0$ ;
  for
    @  $\left[ \begin{array}{l} -1 \leq i < |a| \\ \wedge \text{partitioned}(a, 0, i, i + 1, |a| - 1) \\ \wedge \text{sorted}(a, i, |a| - 1) \end{array} \right]$ 
    (int  $i := |a| - 1$ ;  $i > 0$ ;  $i := i - 1$ ) {
    int  $k := \text{maxi}(a, 0, i, \geq)$ ;
     $a[k] := a[i]$ ;
  }
  return  $a$ ;
}
```

Vectorized Loops

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    (int  $i := |a| - 1$ ;  $i > 0$ ;  $i := i - 1$ ) {
    int  $k := \text{maxi}(a, 0, i, \geq)$ ;
     $a[k] ::= a[i]$ ;
  }
  return  $a$ ;
}
```

$$\begin{aligned} & (\forall j. 0 \leq j \leq i \rightarrow a[k] \geq a[j]) \\ & \wedge a' = a \langle k \triangleleft a[i] \rangle \langle i \triangleleft a[k] \rangle \end{aligned}$$

Vectorized Loops

Goal: Reduce annotation burden.

Encode array/collection operations in $\exists\forall$ fragments:

$\text{map}(a, f)$	$\text{filter}(a, p^{(1)})$
$\text{choose}(a)$	$\text{max}(a, q^{(2)})$
$\text{forall}(a, p^{(1)})$	$\text{exists}(a, p^{(1)})$

- Recognize vectorizable loops.
 - Characterization of decidability
 - Parameterized systems [ES93, EN95, PRZ01]
 - Analyses from vectorizing compilers
- Decide VCs quickly.

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Finite-State Systems

Transition system: $\langle \bar{x}, \Theta, \rho \rangle$

Safety property: Π

- \bar{x} are Boolean
- Θ, ρ, Π are propositional formulae

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Transition system: $\langle \bar{x}, \Theta, \rho \rangle$

Safety property: Π

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Goal: Given Π , discover χ such that

- $\Theta \Rightarrow \chi$ (initiation)
- $\Pi \wedge \chi \wedge \rho \Rightarrow \Pi' \wedge \chi'$ (consecution)

Context

Standard: model checking

[CES86, QS82, BCM⁺92, BCCZ99]

- monolithic: one detailed inductive invariant
- abstraction: use coarser transition relation

Our approach:

- incremental: many weak inductive invariants
- abstraction: violating states seeds for invariants

Directed Generation

Idea: Suppose induction fails:

$$\Pi \wedge \chi_i \wedge \rho \not\Rightarrow \Pi'$$

Counterexample:

$$s : x_1 \wedge \neg x_2 \wedge \neg x_3 \wedge \dots \wedge x_n$$

Negation is clause:

$$\neg s : \neg x_1 \vee x_2 \vee x_3 \vee \dots \vee \neg x_n$$

Directed Generation

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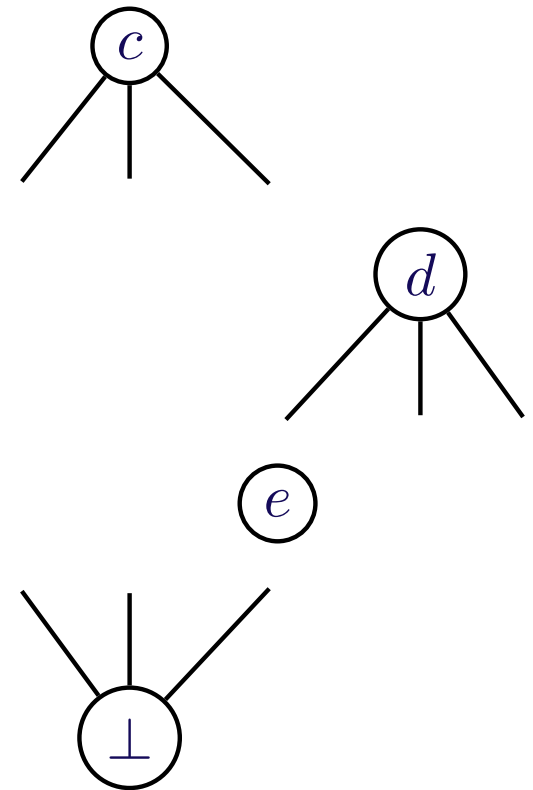
Goal: Find minimal inductive subclause $d \sqsubseteq \neg s$

$$d : x_2 \vee x_{13} \vee \neg x_{41}$$

Finding a MIC

L_c : Lattice of subclauses of c .

Given c :

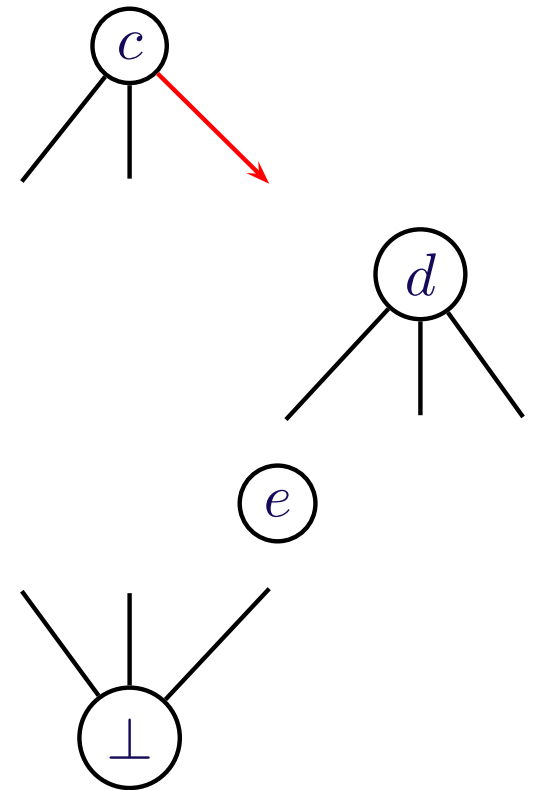


Finding a MIC

L_c : Lattice of subclauses of c .

Given c :

1. Descend L_c in search of largest inductive $d \sqsubseteq c$.

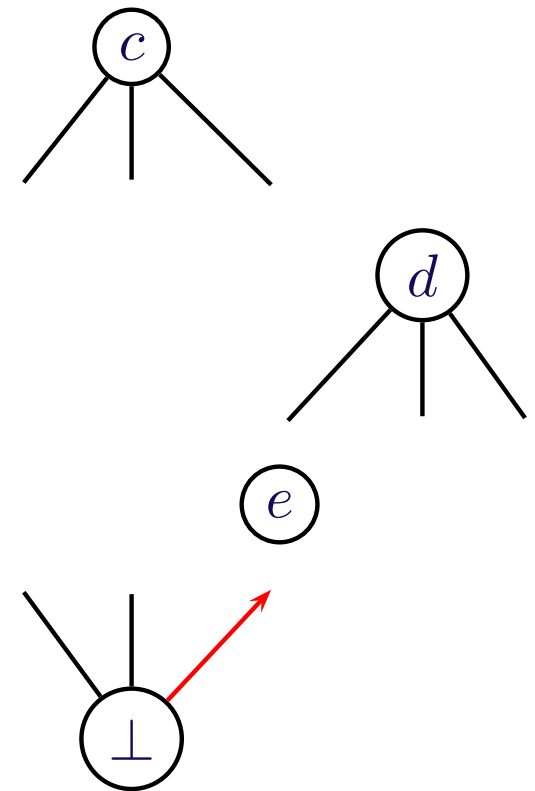


Finding a MIC

L_c : Lattice of subclauses of c .

Given c :

1. Descend L_c in search of largest inductive $d \sqsubseteq c$.
2. Ascend L_d in search of “small” inductive $e \sqsubseteq d$.

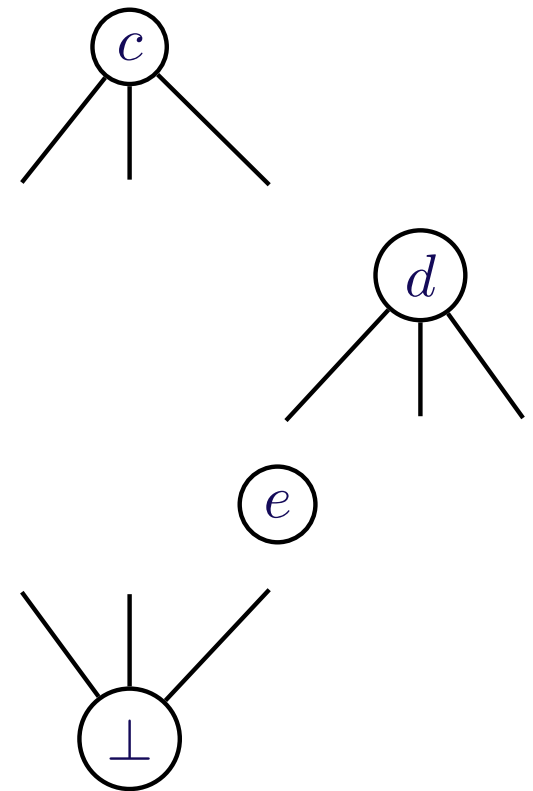


Finding a MIC

L_c : Lattice of subclauses of c .

Given c :

1. Descend L_c in search of largest inductive $d \sqsubseteq c$.
2. Ascend L_d in search of “small” inductive $e \sqsubseteq d$.
3. Drop literal of e and recurse.



Descending

Goal: Compute largest $d \sqsubseteq c$ s.t.

$$d \Rightarrow \text{wp}(d, \rho)$$

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Slow method:

- Compute $d_1 \sqsubseteq c: d_1 \Rightarrow \text{wp}(c, \rho)$
- Compute $d_2 \sqsubseteq d_1: d_2 \Rightarrow \text{wp}(d_1, \rho)$
- ...

Compute $d_{i+1} \Rightarrow \text{wp}(d_i, \rho)$ literal-by-literal.

Cost: $O(n^2)$ SAT problems. $O(n)$ per iteration.

Descending

Goal: Compute largest $d \sqsubseteq c$ s.t.

$$d \Rightarrow \text{wp}(d, \rho)$$

Fast method:

- Find counterexample to $c \Rightarrow \text{wp}(c, \rho)$
 c_1 : drop satisfied literals of c
- Find counterexample to $c_1 \Rightarrow \text{wp}(c_1, \rho)$
- ...

Converges to same solution.

Cost: $O(n)$ SAT problems. $O(1)$ per iteration.

Ascending: Finding Consequences

Goal: Find minimal $d \sqsubseteq c$ s.t. $F \Rightarrow d$.

More general: Given monotonic predicate p over sets

$$S' \subseteq S \Rightarrow p(S') \rightarrow p(S)$$

find minimal subset $S_0 \subseteq S$ s.t. $p(S_0)$.

Ascending: Finding Consequences

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More general: Given monotonic predicate p over sets

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find minimal subset $S_0 \subseteq S$ s.t. $p(S_0)$.

Lower bound: $\Omega \left(|S_0| \lg \frac{|S| - |S_0|}{|S_0|} \right)$ p -queries.

Yet the typical solution is linear in $|S|$!

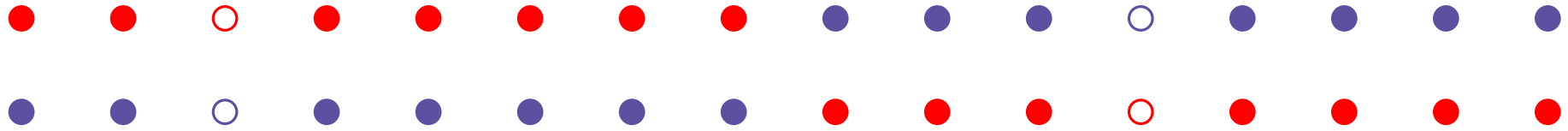
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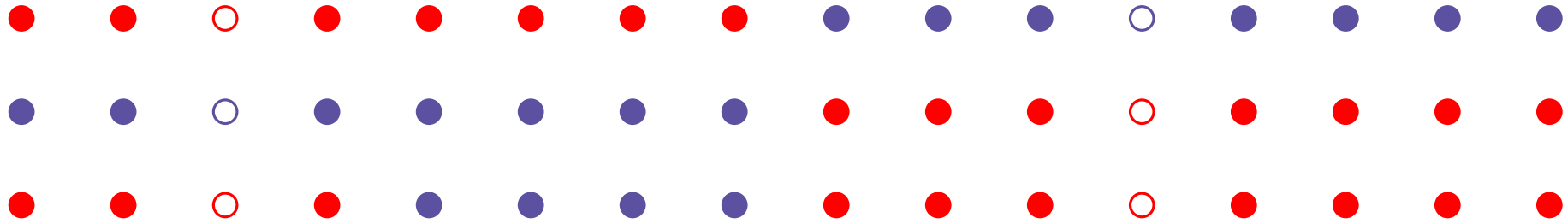
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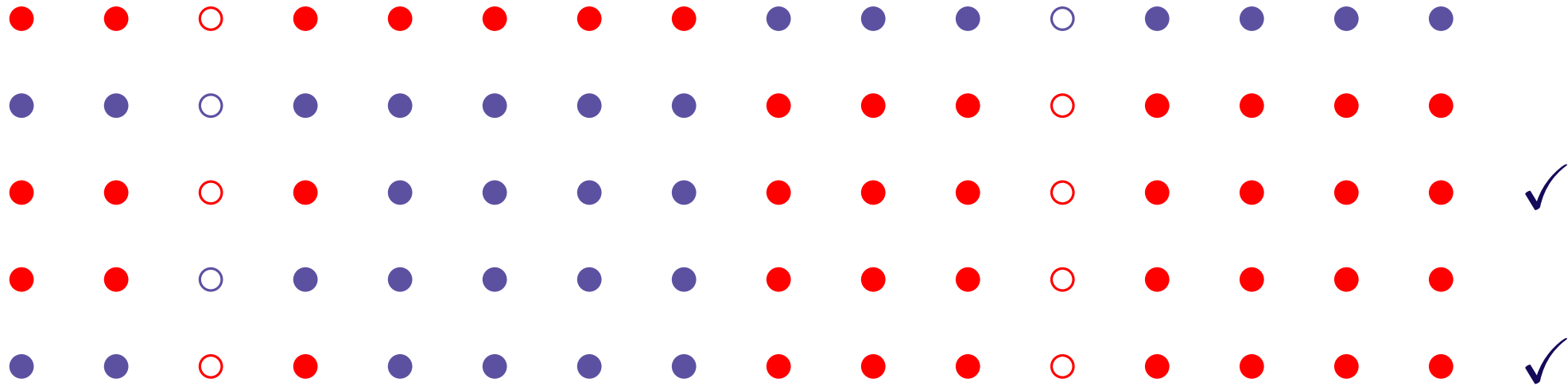
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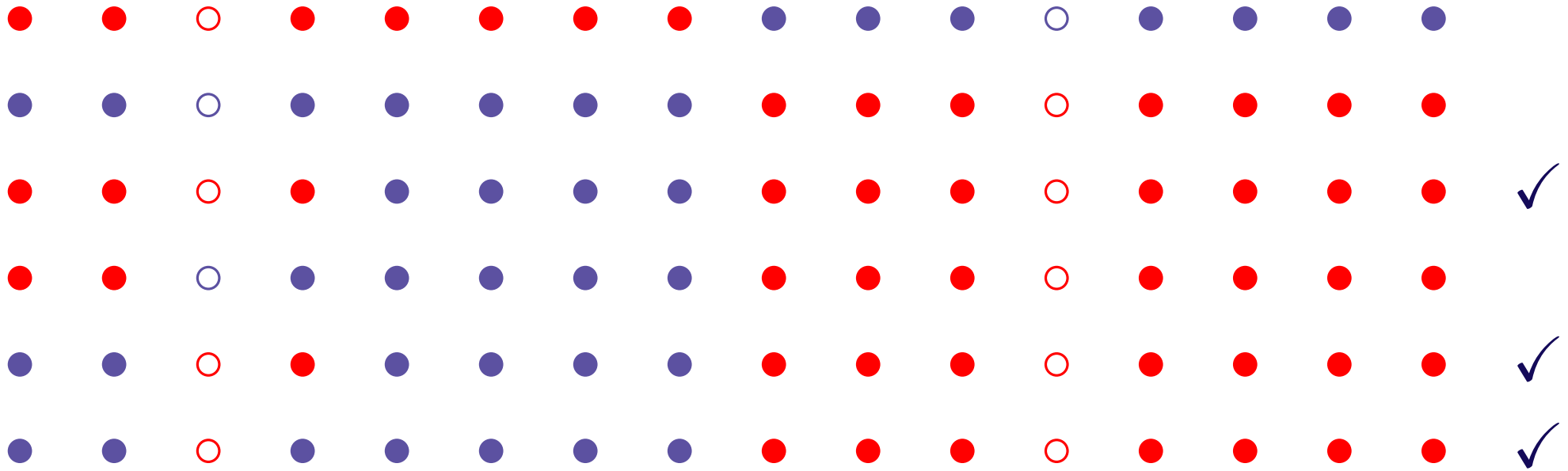
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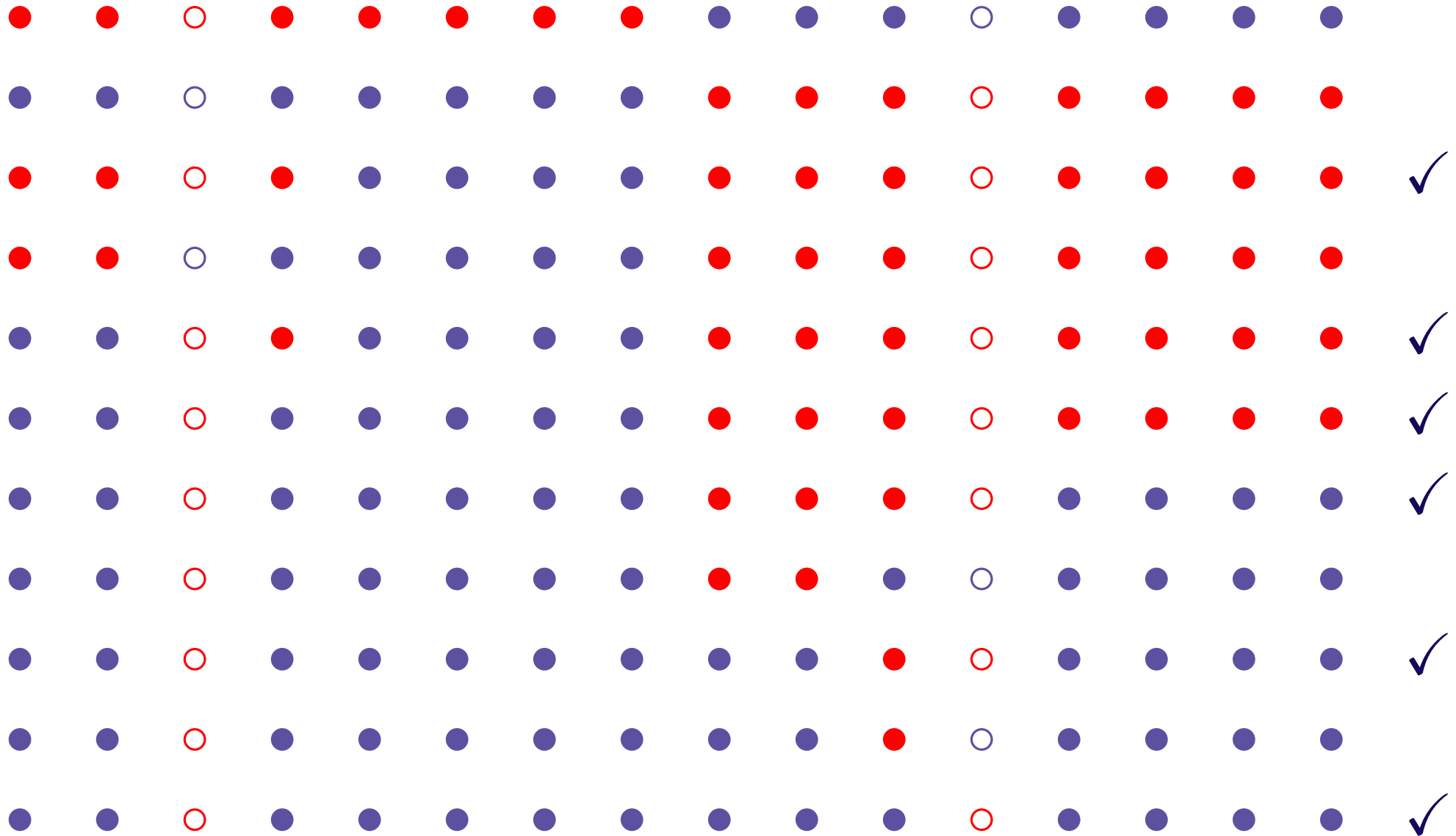
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```
let rec MIN (p, support, S) =  
  if |S| = 1  
  then S  
  else let S1, S2 = SPLIT(S) in  
    if p(support ∪ S1)  
    then MIN(p, support, S1)  
    else if p(support ∪ S2)  
        then MIN(p, support, S2)  
        else let T1 = MIN(p, S2 ∪ support, S1) in  
            let T2 = MIN(p, T1 ∪ support, S2) in  
                (T1 ∪ T2)  
  
let MINIMUM (p, S) = MIN(p, ∅, S)
```

Cost: $O\left(|S_0| + |S_0| \lg \frac{|S|}{|S_0|}\right)$ *p*-queries.

Safety Analysis

Use counterexamples to induction:

- Find violating state s .
- If $\neg s$ has MIC c , $\chi \stackrel{\text{def}}{=} \chi \wedge c$.
- Otherwise, $\Pi \stackrel{\text{def}}{=} \Pi \wedge \neg s$.

Complete: Proves Π or discovers counterexample.

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Complete: Proves Π or discovers counterexample.

Results:

- Parallel implementation.
- Benchmarks: derived from PicoJava II microprocessor [McM03, McM05].
- Solved 20/20 (first to our knowledge).

Related & Future Directions

- Similar approach to directed generation of inequalities [BM06]
- Extend to termination [BMS05a]
 - counterexample for existence of LRF: $n + 1$ transitions
- Continuous, hybrid, stochastic systems
 - “barrier certificates” [PJ04]
 - applications to biology

Related & Future Directions

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- k -induction [SSS00, dMRS03, AFF⁺04, VH06, AS06]

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- Continuous, hybrid, stochastic systems
- Blocking clauses [McM02, JS05]
- k -induction [SSS00, dMRS03, AFF⁺04, VH06, AS06]
- Fixed-width integer arithmetic
 - applications to embedded systems
 - initial ideas in [BMS05c]

Outline

1. Introduction
2. Decision Procedure for Arrays
3. Invariant Generation of Clauses
4. Course: The Calculus of Computation
5. Directions for Research

Course: The Calculus of Computation :

- Co-taught with Zohar Manna
- Co-authored textbook with Zohar (to be published by *Springer*)
- Goals:
 - Foundations of robust system design/analysis.
 - Computationally-oriented presentation of logic.
⇒ Focus on decision procedures.
 - Complement compiler course: static analyses.



Topics

- First-order logic, first-order theories
- Decision procedures:
 - quantifier-elimination for arithmetic
 - simplex algorithm for QF of rationals
 - QF equality (congruence closure)
 - QF recursive data structures
 - arrays (QFF & array property fragment)
 - Nelson-Oppen combination
- Formal specification and verification
- Static analysis

The screenshot displays the PVS environment with two main panes: Code and Output.

Code Pane: Contains a C program for bubble sort with annotations. The code is as follows:

```
#include "arrays.pi"

@pre true
@post sorted(rv, 0, length(a) - 1)
int[] bsort(int[] a)
declare
  int i, j, c;
{
  for
    @{i <= 1 && i < length(a)}
    && partitioned(a, 0, i, i + 1, length(a) - 1)
    && sorted(a, i, length(a) - 1)
    {i = length(a) - 1; i > 0; i = i - 1}
  {
    for
      @{0 <= j && j < length(a)}
      && 0 <= j && j < i
      && partitioned(a, 0, j, j + 1, length(a) - 1)
      && partitioned(a, 0, j - 1, j, j)
      && sorted(a, j, length(a) - 1)
      {j = 0; j < i; j = j + 1}
      {
        if (a[j] > a[j + 1]) {
          c = a[j];
          a[j] = a[j + 1];
          a[j + 1] = c;
        }
      }
  }
  return 0;
}
```

Output Pane: Shows the verification process. The 'Raw Output' tab is active, displaying the following text:

```
bsort
[invalid]-16-15-13-10
@ {0 <= i} && {(i < length(a)) && ((0 <= j) && (j <=
assume / j) < i);
i = i - 1;
@ {i <= 1} && {(i < length(a)) && (partitioned(a, 0

(forall i : int
(forall a : int[]
(forall a_0 : int[]
(forall j : int
  partitioned(a, 0, i, i + 1, length(a) - 1)
  &&
  partitioned(a, 0, j - 1, j, j)
  &&
  sorted(a, i, length(a) - 1)
  &&
  i < length(a)
  &&
  0 <= i
  &&
  0 <= j
  &&
  j <= i
  &&
  length(a) = length(a_0)
  &&
  length(a_0) >= 0
  &&
  j >= 1
  =>
  sorted(a, i - 1, length(a_0) - 1))))

[NOT VALID]
```

Code

```
#include "arrays.pi"

@pre true
@post sorted(rv, 0, length(a) - 1)
int[] bsort(int[] a)
declare
  int i, j, t;
{
  for
    @(-1 <= i && i < length(a)
      && partitioned(a, 0, i, i + 1, length(a) - 1)
      && sorted(a, i, length(a) - 1))
    (i = length(a) - 1; i > 0; i = i - 1)
  {
    for
      @(0 <= i && i < length(a)
        && 0 <= j && j <= i
        && partitioned(a, 0, i, i + 1, length(a) - 1)
        && partitioned(a, 0, j - 1, j, j)
        && sorted(a, i, length(a) - 1))
      (j = 0; j < i; j = j + 1)
    {
      if (a[j] > a[j + 1]) {
        t = a[j];
        a[j] = a[j + 1];
        a[j + 1] = t;
      }
    }
  }
}
```

Raw Output

Verification Conditions

Debugger

bsort

[invalid]: 16 15 13 10

```
@ (0 <= i) && ((i < length(a)) && ((0 <= j) && ((j < length(a)) && assume !(j < i);
```

```
i = i - 1;
```

```
@ (-1 <= i) && ((i < length(a)) && ((partitioned(a, 0, i, i + 1, length(a))
```

```
(forall i : int
```

```
(forall a : int[]
```

```
(forall a_0 : int[]
```

```
(forall j : int
```

```
partitioned(a, 0, i, i + 1, length(a)
```

```
&&
```

```
partitioned(a, 0, j - 1, j, j)
```

```
&&
```

```
sorted(a, i, length(a) - 1)
```

```
&&
```

```
i < length(a)
```

```
&&
```

```
0 <= i
```

```
&&
```

```
0 <= j
```

```
&&
```

```
j <= i
```

```
&&
```

2006 Offering

- Organization:
 - 9 problem sets
 - 3+ verification projects using π VC
(*e.g.*, InsertionSort, MergeSort, QuickSort)
 - Take-home final
- Student comments on material (from evaluations):
“fun”, “interesting”, “wide-reaching foundations”

Outline

1. Introduction
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4. The Calculus of Computation
5. Directions for Research

Directions for Research

Invariant generation

- Directed invariant generation beyond safety
- Hybrid, continuous, stochastic systems
- Fixed-width integers
- Procedures for other temporal properties
Ex: existential invariants
What must the system do to maintain Π ?
- Connection with mathematical induction
Ex: finite Hintikka set \Rightarrow strengthen hypothesis

Directions for Research

Decision procedures

- Heuristics for speed
- Collection and recursive data structures
- Application: vectorizing loops
- Integrate with mechanical theorem proving
straightforward for instantiation-based procedures

Directions for Research

Parallel systems (observations & questions):

- Obs: Poor data access patterns across threads
Q: Static optimizations; language models?
- Obs: Clear data structure invariants
Q: Determine synchronization from invariants?

Directions for Research

Biology (challenges):

- Quantitative models (with noise)
metabolic and signaling pathways
- Analysis of hierarchical models
stochastic + continuous + discrete
- Ex: Given (noisy) data for protein interactions,
what are possible behaviors?
(soft) invariants, stable ratios, feedback loops

For More Information

- **Homepage:**
`http://theory.stanford.edu/~arbrad`
- **Course website:**
`http://cs156.stanford.edu`
- **Draft of textbook available upon request**

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